

Software Evolution & Technical Debt

December 12th 2012 Jurgen Vinju

Software Evolution

- Lehman: software goes bad eventually
- Standish: maintenance is the cost of software



- Management
 - ISO/IEC 12207
 - ITIL
 - CMMI
- Mitigating the bad effects of evolution by managing people
- Ignores the cause?



- Architecture
 - design for change
 - reversible design
- Platonic solution?
 - "if only we had..."



- Automated testing
 - gives [sense of] security when modifying
- Who maintains the (complete?) tests?



- Software renovation
 - Reverse engineering
 - Re-engineering
- Migrating old to new
- Tools mitigate investment cost
- Like starting from scratch, but with a burden?



- Quality assessment & monitoring
 - Metrics, aggregation
 - Interpretation
- Preventing evolution issues
 - go/no-go
 - early focus on internal quality
- Assessing quality by measuring quantity?



- Refactoring
 - continuous improvement
- Preventing degradation
- Waste of time? What to refactor to?



- Design Patterns
 - Reserved <u>names</u> for [OO] solutions
 - Communicate to the reader
 - With documented internal quality attributes
- Do design patterns solve any problem?



- Mining Software Repositories
 - predict where the bugs are
 - spot trends and sudden developments
 - observe what causes the problems
- So, now we know for sure that we have a problem?





• Previously:

- Software maintenance should be done
- Software evolution is problematic
- Architecture, reverse engineering, metrics, ... all fight against the problem
- There is still a problem



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- Software maintenance should be done
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• Like:

- We need to get to work
- There is always a traffic jam
- Share a car, widen the road, change working hours, take a train, ...
- There is still a traffic jam



- If we would work [closer to] where we live...
- We wouldn't need a car to go to work
- And, traffic jams would be a <u>non-issue</u>

• We all decided to live far from our jobs, and now we <u>pay</u> for this every day (except in weekends) and forever. It's our "forensic debt".



Technical Debt

- Coined by Ward Cunningham
- Metaphor of the decade (IMNSHO)
- Debt is what you take for granted because you have a higher priority elsewhere, but eventually you must pay it off, with interest.
- So, what would "technical debt" be?
 - what is the currency?
 - what is the interest?



Today's Technical Debt Hypothesis:

If we make internal software quality our primary goal, software evolution becomes a non-issue, and external quality will follow automatically



A Technical Debt Hypothesis: If we make internal quality our primary goal, software evolution becomes a non-issue

Rhetorics:

First invest, then harvest.

No pain, no gain

Let's bring
Mohammed
to the mountain

Assignment:

O really?

Why?

How?



TDH Discussion

- O really? Why?
 - Tell us why this is not true
 - Tell us why this is true
 - What about "no silver bullet"? (Fred Brooks)
- How?
 - Tell us how this could be achieved?
 - What are critical success factors?



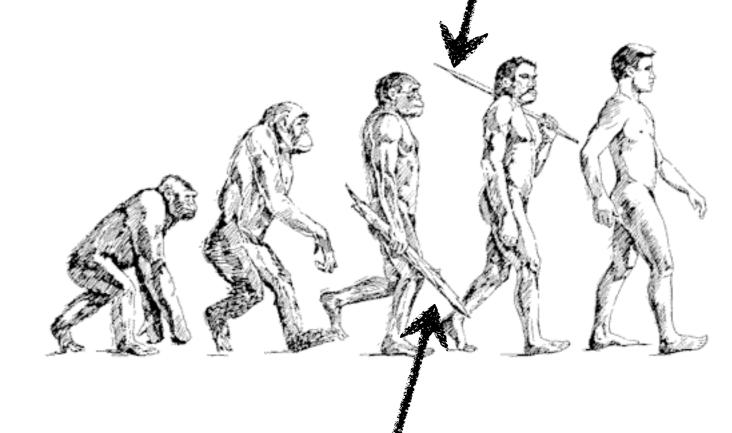
Real Solutions

- Write source code for readability
 - Code review
 - KISS Keep it simple [&] stupid
- Monitor internal quality
 - Invest
 - Prioritize
 - Teach
- Tools: get help from the computer
 - search
 - summarize
 - refactor
 - test
 - generate



Tools





[wikipedia]



Rascal

- Manage source code diversity
 - languages, frameworks, libraries
 - reuse
- Manage tool multi-disciplinary nature
 - parse, model, analyze, generate, ...
 - integrate
- Build new tools to
 - search, summarize, test, generate, refactor, ...
 - and prevent or pay off technical debt



Your todos

- Transform argumentation scheme into text
 - revise motivation
 - revise argumentation
 - add conclusion
 - submit between dec 21 and dec 31 (2012)
- Finish series 2
 - demonstrate now or at least before dec 21 2012



Thanks!

