

# Purely Functional Algorithm Specification

## Exercises Day 2 — With Answers

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[homepages.cwi.nl/~jve/courses/12/esslli12/](http://homepages.cwi.nl/~jve/courses/12/esslli12/)

```
module Answers2
```

```
where
```

## Exercises With Foldr

1. Define `length` in terms of `foldr`.

Answer:

```
myLength = foldr (\ _ n -> n+1) 0
```

2. Define `elem x` in terms of `foldr`.

Answer:

```
myElem x = foldr (\ y b -> x == y || b) False
```

3. Find out what `or` does, and next define your own version of `or` in terms of `foldr`.

Answer:

```
myOr = foldr (||) False
```

4. Define `map f` in terms of `foldr`.

Answer:

```
myMap f = foldr (\ x xs -> f x : xs) []
```

5. Define `filter p` in terms of `foldr`.

Answer:

```
myFilter p = foldr (\ x xs -> if p x then x:xs else xs)
```

6. Define `(++)` in terms of `foldr`.

Answer:

```
myAppend = flip (foldr (:))
```

7. Define reversal in terms of foldr.

Answer:

```
reversal' = foldr (\ x xs -> xs ++ [x]) []
```

## Exercise with Foldl

```
for :: [a] -> (a -> b -> b) -> b -> b
for [] f y = y
for (x:xs) f y = for xs f (f x y)
```

8. Show that the function `for` that defines the for loop is a variant of `foldl`, by giving a definition of `for` in terms of `foldl`.

Answer:

```
myFor xs f y = foldl (flip f) y xs
```

Hint: you will also need `flip`, for flipping the arguments of a function of type `a -> b -> c`.

## Hoare Reasoning about GCD

```
euclidGCD :: Integer -> Integer -> Integer
euclidGCD = while2
    (\ x y -> x /= y)
    (\ x y -> if x > y
              then (x-y, y)
              else (x, y-x))
```

9. State a suitable loop invariant for the while loop in Euclid's GCD algorithm (the function `euclidGCD`).

Answer: there several possibilities.

Let  $f$  be the step function of the while loop, and let  $(x', y')$  be  $fxy$ . Then an obvious choice for the loop invariant is the statement that the set of divisors does not change in the step from  $x, y$  to  $x', y'$ .

## Hoare Reasoning about Squaring

```
sqr :: Int -> Int
sqr y = let
    x = 0
    n = 0
    in sqr' y n x

sqr' y = while2
    (\ n _ -> n < y)
    (\ n x -> (n+1, x + 2*n + 1))
```

10. State a suitable loop invariant for the while loop in the squaring function (the function `sqr'`).

Answer:

Let  $n, x$  be the inputs to the step function for `sqr'` and let  $(n', x')$  be the output. Then  $x = n^2$  and  $x' = n'^2$  is an obvious choice.