

Benchmarking

Graph Data Management Systems EDBT Summer School 2015

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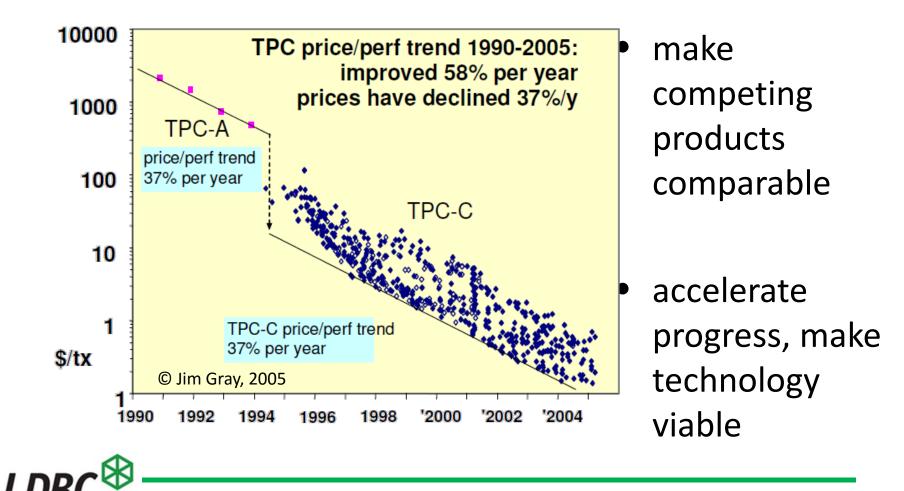
1. LDBC Social Network Benchmark

Tuesday:LDBC & SNB introductionFriday:SNB in depth

2. SNB Programming Challenge www.cwi.nl/~boncz/snb-challenge Tuesday: what it is about & hardware properties & tips Friday: the solution space & winners



Why Benchmarking?





What is the LDBC?

Linked Data Benchmark Council = LDBC

- Industry entity similar to TPC (<u>www.tpc.org</u>)
- Focusing on graph and RDF store benchmarking

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LDBC Organization (non-profit)





"sponsors"





:ontotext

*Sparsity





+ non-profit members (FORTH, STI2) & personal members

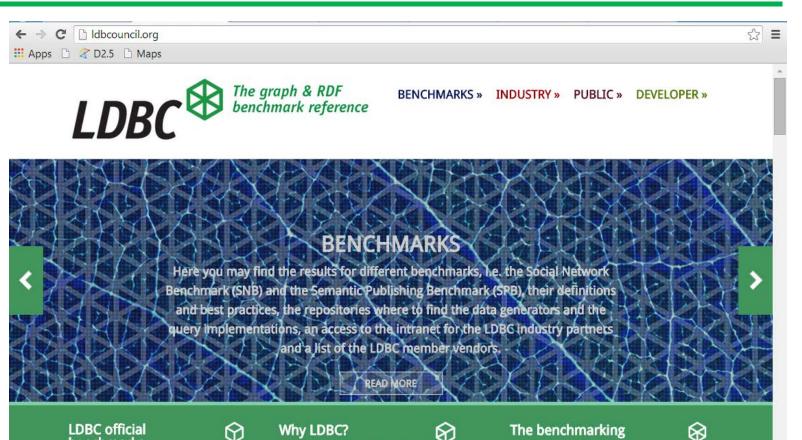
+ Task Forces, volunteers developing benchmarks

+ **TUC**: Technical User Community (6 workshops, 36 graph and RDF user case studies, 12 vendor presentations)





Idbcouncil.org



benchmarks for industry

Semantic Publishing Benchmark (SPB)

LDBC





What are Graph Database systems? What are RDF Database systems? Why is benchmarking valuable? What is the mission of LDBC?

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The benchmarking

community

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Test the SPB and/or contribute to it

Test the SNB and/or contribute to it



What does a benchmark consist of?

- Four main elements:
 - data schema: defines the structure of the data
 - workloads: defines the set of operations to perform
 - *performance metrics*: used to measure (quantitatively) the performance of the systems
 - *execution rules*: defined to assure that the results from different executions of the benchmark are valid and comparable
- Software as Open Source (GitHub)
 - data generator, query drivers, validation tools, ...





LDBC Task Forces

- Semantic Publishing Benchmark Task Force
 - Develops industry-grade RDF benchmark
- Social Network Benchmark Task Force
 - Develops benchmark for graph data management systems
 - Broad coverage: three workloads
- Graph Analytics Task Force
 - Spin-off from the SNB task force
- Graph Query Language Task Force
 - Not strictly about benchmarking
 - Studies features of graph database query languages





Semantic Publishing Benchmark (SPB)

Countries > Bulga	aria Athletes		5	Schedule (& Results Medals	i Oly	mpic
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SPB scope

- The scenario involves a media/ publisher organization that maintains semantic metadata about its Journalistic assets (articles, photos, videos, papers, books, etc), also called Creative Works
- The Semantic Publishing Benchmark simulates:
 - Consumption of RDF metadata (Creative Works)
 - Updates of RDF metadata, related to Annotations
- Aims to be an industrially mature RDF database benchmark (SPARQL1.1, some reasoning, text and GIS queries, backup&restore)





Social Network Benchmark (SNB)

- Intuitive: everybody knows what a SN is
 - Facebook, Twitter, LinkedIn, ...
- SNs can be easily represented as a graph
 - Entities are the nodes (Person, Group, Tag, Post, ...)
 - Relationships are the edges (Friend, Likes, Follows, ...)
- Different scales: from small to very large SNs
 - Up to billions of nodes and edges
- Multiple query needs:
 - interactive, analytical, transactional
- Multiple types of uses:
 - marketing, recommendation, social interactions, fraud detection, ...





Audience

- For **developers** facing graph processing tasks
 - recognizable scenario to compare merits of different products and technologies
- For vendors of graph database technology

 checklist of features and performance characteristics
- For researchers, both industrial and academic
 - challenges in multiple choke-point areas such as graph query optimization and (distributed) graph analysis





Data Schema

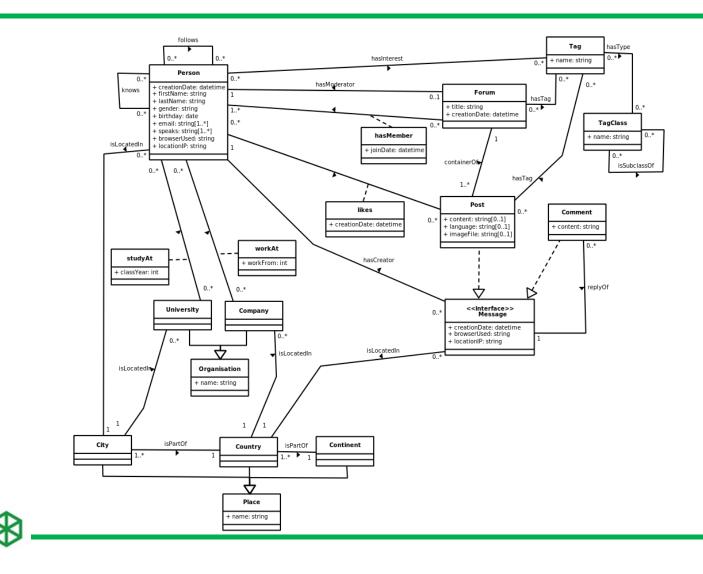
- Specified in UML for portability
 - Classes
 - associations between classes
 - Attributes for classes and associations
- Some of the relationships represent dimensions
 - Time (Y,QT,Month,Day)
 - Geography (Continent, Country, Place)
- Data Formats
 - CSV
 - RDF (Turtle + N3)





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Social Network Benchmark: schema





Benchmark Workloads

- Interactive: tests throughput running short queries while consistently handling concurrent updates
 - Show all photos posted by my friends that I was tagged in

More details will follow in the second lecture

- **Business Intelligence**: consists of complex structured queries for analyzing online behavior
 - Influential people the topic of open source development?
 Draft queries available on Idbcouncil.org website (deliverable D2.2.4) & github
- **Graph Analytics**: tests the functionality and scalability on most of the data as a single operation

- PageRank, Shortest Path(s), Community Detection



GRADES2015 "Graphalytics: A Big Data Benchmark for Graph-Processing Platforms " - Mihai Capota, Tim Hegeman, Alexandru Iosup(TU Delft); Arnau Prat (UPC), Orri Erling (OpenLink Technologies), Peter Boncz (CWI)



Interactive (On-line) Workload

- Test online ACID features and scalability
- The system under test is expected to run in a steady state, providing durable storage
- Updates are typically small
- Updates will conflict a small percentage of the time
- Queries typically touch a small fraction of the database





SNB Interactive Workload

Q1. Extract description of friends with a given name Given a person's firstName, return up to 20 people with the same first name, sorted by increasing distance (max 3) from a given person, and for people within the same distance sorted by last name. Results should include the list of workplaces and places of study.

Q2. Find the newest 20 posts and comments from your friends. Given a start Person, find (most recent) Posts and Comments from all of that Person's friends, that were created before (and including) a given Date. Return the top 20 Posts/Comments, and the Person that created each of them. Sort results descending by creation date, and then ascending by Post identifier.

Q3. Friends within 2 steps that have recently traveled to countries X and Y. Find friends and friends of friends of a given Person who have made a post or a comment in the foreign CountryX and CountryY within a specified period of DurationInDays after a startDate. Return top 20 Persons, sorted descending by total number of posts.

Q4. New Topics. Given a start Person, find the top 10 most popular Tags (by total number of posts with the tag) that are attached to Posts that were created by that Person's friends. Only include Tags that were attached to Posts created within a given time interval, and that were never attached to Posts created

before this interval

Q5. New groups. Given a start Person, find the top 20 Forums which that Person's friends and friends of friends became members of after a given Date. Sort results descending by the number of Posts in each Forum that were created by any of these Persons.

find the other Tags that occur together with this Tag on Posts that were created by start Person's friends and friends of friends. Return top 10 Tags, sorted descending by the count of Posts that were created by these Persons, which contain both this Tag and the given Tag.

Q7. Recent likes. For the specified **Person** get the most recent likes of any of the person's posts, and the latency between the corresponding post and the like. Flag Likes from outside the direct connections. Return top 20 Likes, ordered descending by creation date of the like.

Q7. Recent likes. For the specified Person get the most recent likes of any of the person's posts, and the latency between the corresponding post and the like. Flag Likes from outside the direct connections. Return top 20 Likes, ordered descending by creation date of the like.

Q8. Most recent replies. This query retrieves the 20 most recent reply comments to all the posts and comments of **Person**, ordered descending by creation date.

Q9. Latest Posts. Find the most recent 20 posts and comments from all friends, or friends-of-friends of Person, but created before a Date. Return posts, their creators and creation dates, sort descending by creation date.

Q10. Friend recommendation. Find a friend of a friend who posts much about the interests of **Person** and little about topics that are not in the interests of the user. The search is restricted by the candidate's **horoscopeSign**. Returns 10 Persons for whom the difference between the total number of their posts about the interests of the specified user and the total number of their posts that are not in the interests of the user, is as large as possible. Sort the result descending by this difference.

Q11. Job referral. Find a friend of the specified Person, or a friend of her friend (excluding the specified person), who has long worked in a company in a specified Country. Sort ascending by start date, and then ascending by person identifier. Top 10 result should be shown.

Q12. Expert Search. Find friends of a Person who have replied the most to posts with a tag in a given TagCategory. Count the number of these reply Comments, and collect the Tags that were attached to the Posts they replied to. Return top 20 persons, sorted descending by number of replies.

Q13. Single shortest path. Given PersonX and PersonY, find the shortest path between them in the subgraph induced by the Knows relationships. Return the length of this path.

Q14. Weighted paths. Given PersonX and PersonY, find all weighted paths of the shortest length between them in the subgraph induced by the Knows relationship. The weight of the path takes into consideration amount of Posts/Comments exchanged.



Example: Q5 - SPARQL

```
select ?group count (*)
where {
   {select distinct ?fr
    where {
        {%Person% snvoc:knows ?fr.} union
        {%Person% snvoc:knows ?fr2.
         ?fr2 snvoc:knows ?fr. filter (?fr != %Person%)}
   ?group snvoc:hasMember ?mem . ?mem snvoc:hasPerson ?fr .
   ?mem snvoc:joinDate ?date . filter (?date >= "%Date0%"^^xsd:date) .
   ?post snvoc:hasCreator ?fr . ?group snvoc:containerOf ?post
}
group by ?group
order by desc(2) ?group
limit 20
```





Example: Q5 - Cypher

```
MATCH (person:Person) - [:KNOWS*1..2] - (friend:Person)
WHERE person.id={person id}
MATCH (friend) <- [membership:HAS_MEMBER] - (forum:Forum)</pre>
WHERE membership.joinDate>{join_date}
MATCH (friend) <- [:HAS CREATOR] - (comment:Comment)
WHERE (comment)-[:REPLY OF*0..]->(:Comment)-[:REPLY OF]->(:Post)<-
   [:CONTAINER OF]-(forum)
RETURN forum.title AS forum, count(comment) AS commentCount
ORDER BY commentCount DESC
MATCH (person:Person) - [:KNOWS*1..2] - (friend:Person)
WHERE person.id={person id}
MATCH (friend) <- [membership:HAS MEMBER] - (forum:Forum)
WHERE membership.joinDate>{join_date}
MATCH (friend) <- [:HAS_CREATOR] - (post:Post) <- [:CONTAINER_OF] - (forum)
RETURN forum.title AS forum, count(post) AS postCount
ORDER BY postCount DESC
```





Example: Q5 - Sparksee

```
v.setLongVoid(personId);
long personOID = graph.findObject(personId, v);
Objects friends = graph.neighbors(personOID, knows, EdgesDirection.Outgoing);
Objects allFriends = graph.neighbors(friends, knows, EdgesDirection.Outgoing);
allFriends.union(friends);
allFriends.remove(personOID);
friends.close();
Objects members = graph.explode(allFriends, hasMember, EdgesDirection.Ingoing);
v.setTimestampVoid(date);
Objects candidate = graph.select(joinDate, Condition.GreaterEqual, v, members);
Objects finalSelection = graph.tails(candidate);
candidate.close();
members.close();
Objects posts = graph.neighbors(allFriends, hasCreator, EdgesDirection.Ingoing);
ObjectsIterator iterator = finalSelection.iterator();
while (iterator.hasNext()) {
     long oid = iterator.next();
     Container c = new Container();
     Objects postsGroup = graph.neighbors(oid, containerOf, EdgesDirection.Outgoing);
     Objects moderators = graph.neighbors(oid, hasModerator, EdgesDirection.Outgoing);
     long moderatorOid = moderators.any();
     moderators.close();
     Objects postsModerator = graph.neighbors(moderatorOid, hasCreator, EdgesDirection.Ingoing);
     postsGroup.difference(postsModerator);
     postsModerator.close();
     postsGroup.intersection(posts);
     long count = postsGroup.size();
     if (count > 0) {
       graph.getAttribute(oid, forumId, v);
       c.row[0] = db.getForumURI(v.getLong());
       c.compare2 = String.valueOf(v.getLong());
       c.row[1] = String.valueOf(count);
       c.compare = count;
       results.add(c);
     postsGroup.close()
}
```



Business Intelligence Workload

- The workload stresses query execution and optimization
- Queries typically touch a large fraction of the data
- The queries are concurrent with trickle load
- The queries touch more data as the database grows





Graph Analytics Workload (Graphalytics)

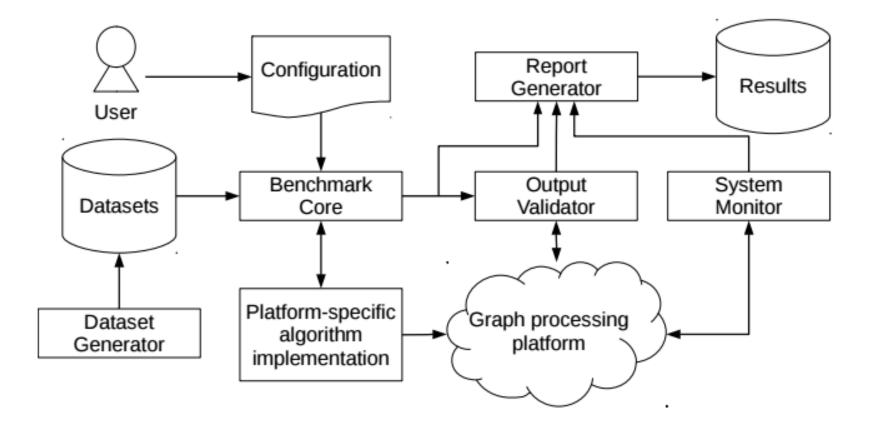
- The analytics is done on most of the data in the graph as a single operation
- The analysis itself produces large intermediate results
- The analysis transactional: no need for isolation from possible concurrent updates





LDB

Graphalytics Architecture



GRADES 2015: "Graphalytics: A Big Data Benchmark for Graph-Processing Platforms"



Graphalytics Algorithms

- general statistics (STATS)
 - counts the numbers of vertices and edges in the graph and computes the mean local clustering coefficients
- breadth-first search (BFS)
 - traverses the graph starting from a seed vertex, visiting first all the neighbors of a vertex before moving to the neighbors of the neighbors.
- connected components (CONN) algorithm
 - determines for each vertex the connected component it belongs to.
- community detection (CD) algorithm
 - detects groups of nodes that are connected to each other stronger than they are connected to the rest of the graph
- graph evolution (EVO)
 - predicts the evolution of the graph according to the "forest fire" model



GRADES 2015: "Graphalytics: A Big Data Benchmark for Graph-Processing Platforms"



Systems

- Graph database systems
 - e.g. Neo4j, InfiniteGraph, DEX, Titan
- Graph programming frameworks
 - e.g. Giraph, Signal/Collect, Graphlab, Green Marl, Grappa
- **RDF** database systems
 - e.g. OWLIM, Virtuoso, BigData, Jena TDB, Stardog, Allegrograph
- Relational database systems
 - e.g. Postgres, MySQL, Oracle, DB2, SQLServer, Virtuoso, MonetDB, Vectorwise, Vertica
- **noSQL** database systems
 - e.g. HBase, REDIS, MongoDB, CouchDB, or even MapReduce systems like Hadoop and Pig





Workloads by system

System	Interactive	Business Intelligence	Graph Analytics			
Graph databases	Yes	Yes	Maybe			
Graph programming frameworks	-	Yes	Yes			
RDF databases	Yes	Yes	-			
Relational databases	Yes	Yes	Maybe, by keeping state in temporary tables, and using the functional features of PL-SQL			
NoSQL Key-value	Maybe	Maybe	-			
NoSQL MapReduce	-	Maybe	Yes			



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More Information

http://www.ldbcouncil.org



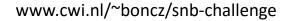
BENCHMARKS » INDUSTRY » PUBLIC » DEVELOPER »

http://github.com/ldbc

Blogs Specifications Early Result FDRs Videos of TUC talks Developer info Code, Issue Tracking

LDB

BENCHMARKS Here you may find the results for different benchmarks, he. the Social Network Benchmark (SNB) and the Semantic Publishing Benchmark (SPB), their definitions and best practices, the repositories where to find the data generators and the query implementations, an access to the intranet for the LDBC industry partnets and a list of the LDBC member vendors. READ MORE LDBC official Why LDBC? The benchmarking \bigcirc ଚ benchmarks What are Graph Database systems? community for industry What are RDF Database systems? Test the SPB and/or contribute to it Semantic Publishing Benchmark Why is benchmarking valuable? Test the SNB and/or contribute to it (SPB) What is the mission of LDBC?





SNB Challenge: Querying a Social Graph







LDBC SNB Data generator

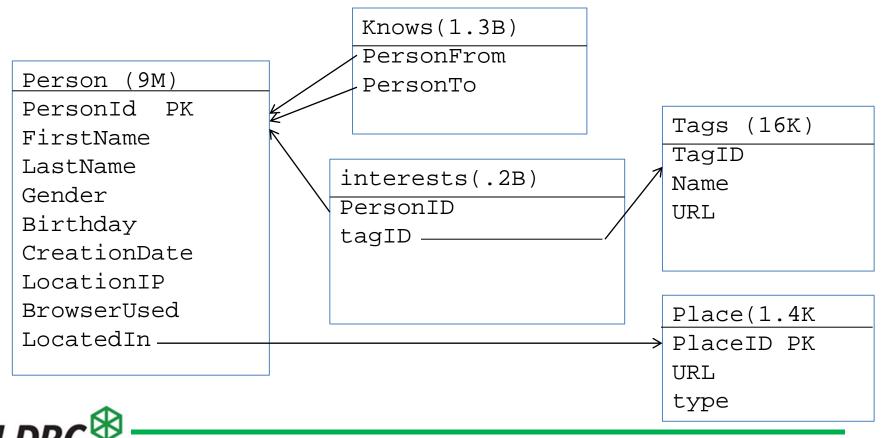
- Synthetic dataset available in different scale factors
 - − SF100 ← for quick testing
 - SF3000 the real deal
- Very complex graph
 - Power laws (e.g. degree)
 - Huge Connected Component
 - Small diameter
 - Data correlations
 - Chinese have more Chinese names
 - Structure correlations
 Chinese have more Chinese friends





CSV file schema

- See: http://wikistats.ins.cwi.nl/lsde-data/practical_1
- Counts for sf3000 (total 37GB)





The Query

- The marketeers of a social network have been data mining the musical preferences of their users. They have built statistical models which predict given an interest in say artists A2 and A3, that the person would also like A1 (i.e. rules of the form: A2 and A3 → A1). Now, they are commercially exploiting this knowledge by selling targeted ads to the management of artists who, in turn, want to sell concert tickets to the public but in the process also want to expand their artists' fanbase.
- The ad is a suggestion for people who already are interested in A1 to buy concert tickets of artist A1 (with a discount!) as a birthday present for a friend ("who we know will love it" the social network says) who lives in the same city, who is not yet interested in A1 yet, but is interested in other artists A2, A3 and A4 that the data mining model predicts to be correlated with A1.





The Query

For all persons P :

- who have their birthday on or in between D1..D2
- who do not like A1 yet we give a score of
 - 1 for liking any of the artists A2, A3 and A4 and
 - 0 if not

the final score, the sum, hence is a number between 0 and 3. Further, we look for friends F:

- Where P and F who know each other mutually
- Where P and F live in the same city and
- Where F already likes A1

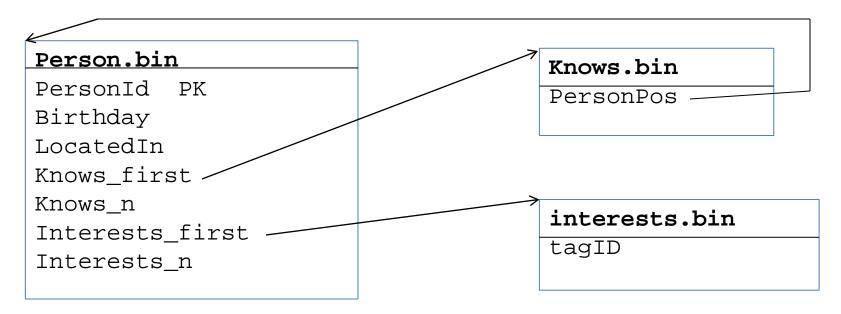
The answer of the query is a table (score, P, F) with only scores > 0





Binary files

- Created by "loader" program in example github repo
- Total size: 6GB

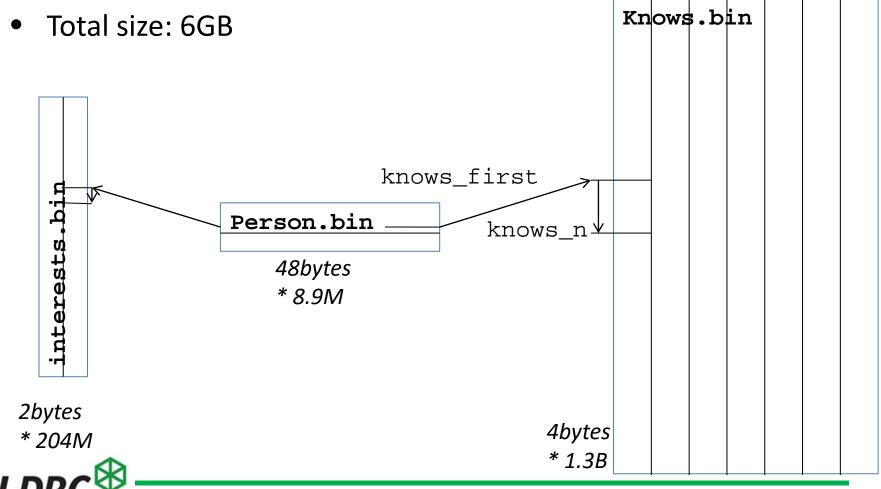






What it looks like

Created by "loader" program in example github repo





The Naïve Implementation

The "cruncher" program

Go through the persons P sequentially

 counting how many of the artists A2,A3,A4 are liked as the score

for those with score>0:

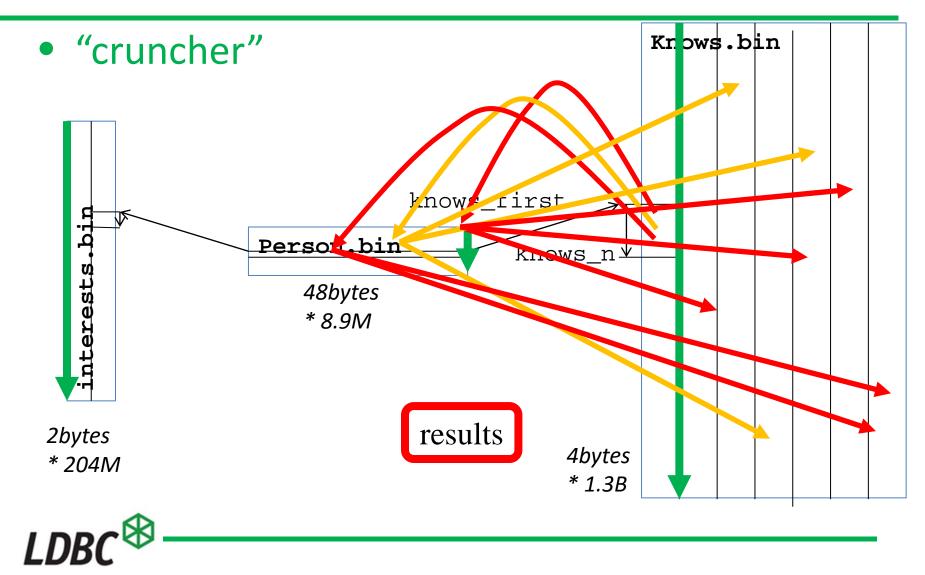
- visit all persons F known to P.
 For each F:
 - checks on equal location
 - check whether F already likes A1
 - check whether F also knows P

if all this succeeds (score,P,F) is added to a result table.





Naïve Query Implementation





Memory Hierarchy

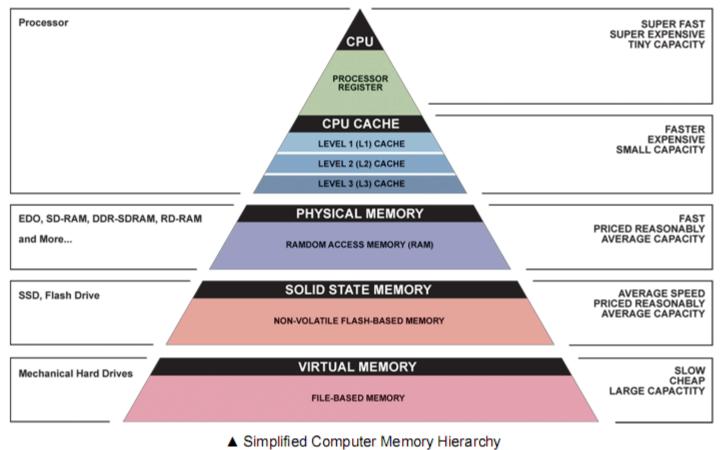
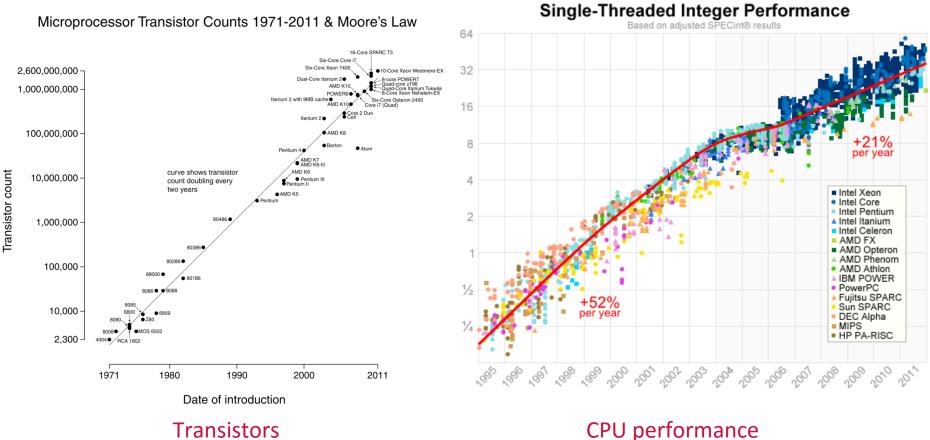


Illustration: Ryan J. Leng





Hardware Progress

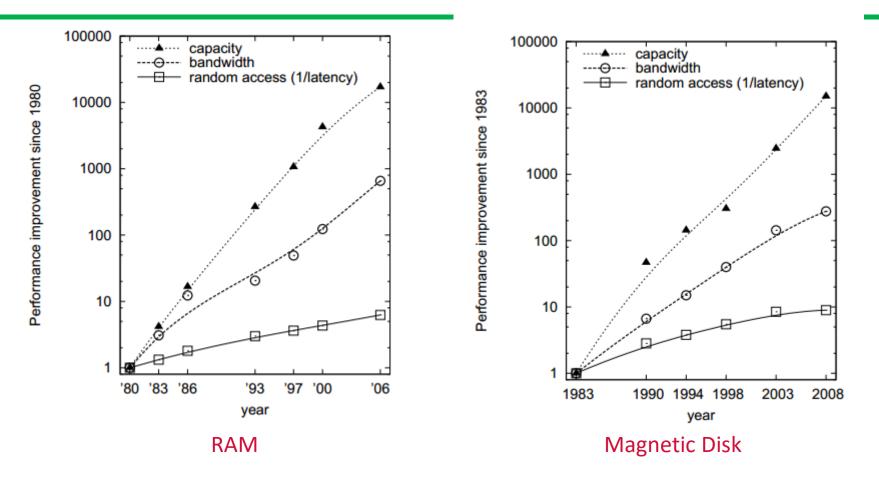


Transistors





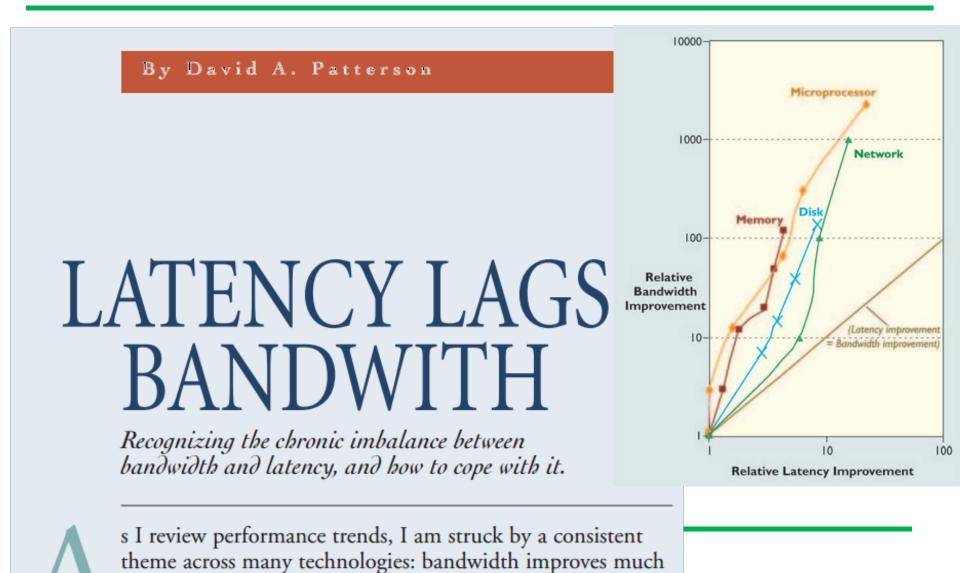
RAM, Disk Improvement Over the Years







Latency Lags Bandwidth





Geeks on Latency



Created on 31 May 2012

Latency Numbers Every Programmer Should Know

•	latency.txt					
1	Latency Comparison Numbers					
2						
3	L1 cache reference	0.5	ns			
4	Branch mispredict	5	ns			
5	L2 cache reference	7	ns			14x L1 cache
6	Mutex lock/unlock	25	ns			
7	Main memory reference	100	ns			20x L2 cache, 200x L1 cache
8	Compress 1K bytes with Zippy	3,000	ns			
9	Send 1K bytes over 1 Gbps network	10,000	ns	0.01	ms	
10	Read 4K randomly from SSD*	150,000	ns	0.15	ms	
11	Read 1 MB sequentially from memory	250,000	ns	0.25	ms	
12	Round trip within same datacenter	500,000	ns	0.5	ms	
13	Read 1 MB sequentially from SSD*	1,000,000	ns	1	ms	4X memory
14	Disk seek	10,000,000	ns	10	ms	20x datacenter roundtrip
15	Read 1 MB sequentially from disk	20,000,000	ns	20	ms	80x memory, 20X SSD
16	Send packet CA->Netherlands->CA	150,000,000	ns	150	ms	
17						
18	Notes					
19						
20	1 ns = 10-9 seconds					
21	1 ms = 10-3 seconds					
22.	* Assuming ~16B/sec SSD					
D	BC [™]					



Sequential Access Hides Latency

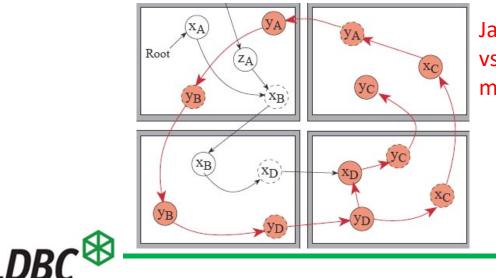
- Sequential RAM access
 - CPU prefetching: multiple consecutive cache lines being requested concurrently
- Sequential Magnetic Disk Access
 - Disk head moved once
 - Data is streamed as the disk spins under the head
- Sequential Network Access
 - Full network packets
 - Multiple packets in transit concurrently





Consequences For Algorithms

- Analyze the main data structures
 - How big are they?
 - Are they bigger than RAM?
 - Are they bigger than CPU cache (a few MB)?
 - How are they laid out in memory or on disk?
 - One area, multiple areas?

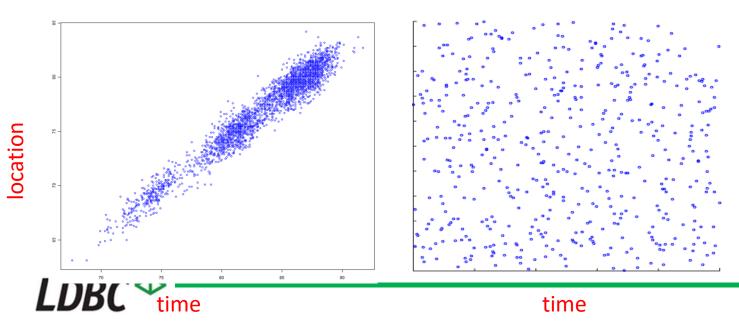






Consequences For Algorithms

- Analyze your access patterns
 - Sequential: you're OK
 - Random: it better fit in cache!
 - What is the access granularity?
 - Is there temporal locality? Is there spatial locality?





Improving Bad Access Patterns

- Minimize Random Memory Access
 - Apply filters first. Less accesses is better.
- Denormalize the Schema
 - Remove joins/lookups, add looked up stuff to the table (but.. makes it bigger)
- Trade Random Access For Sequential Access
 - perform a 100K random key lookups in a large table
 - ➔ put 100K keys in a hash table, then scan table and lookup keys in hash table
- Try to make the randomly accessed region smaller
 - Remove unused data from the structure
 - Apply data compression
 - Cluster or Partition the data (improve locality) ...hard for social graphs





Naïve Query Implementation

