

Semantic Web

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Talk overview

■ Three generations of the Web

- Problems with the current 2nd generation
- The Semantic Web: a vision of the 3rd generation

■ Semantic Web technology

- XML, RDF, OWL

■ 2nd generation multimedia

- Cuypers

■ Towards 3rd generation multimedia

The Web in three generations

- 1 Hand-coded (HTML) Web content
 - easy access through uniform interface
 - huge authoring and maintenance effort
 - hard to deal with dynamically changing content
- 2 Automated on-the fly content generation
 - based on templates filled with database content
 - later extended with XML document transformations
- 3 Automated processing of content
 - The Semantic Web (SW)

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SW application areas

- Search engines
- Browsing on-line stores (B2C)
- Service description and integration (B2B)
- Tailored multimedia information

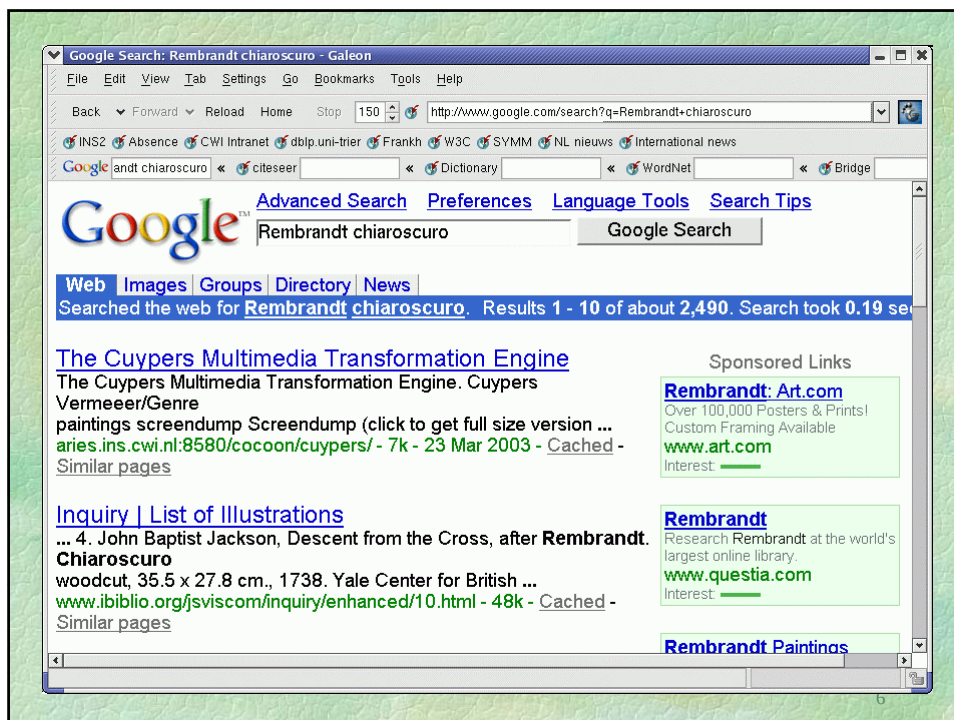
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Problems with current search engines

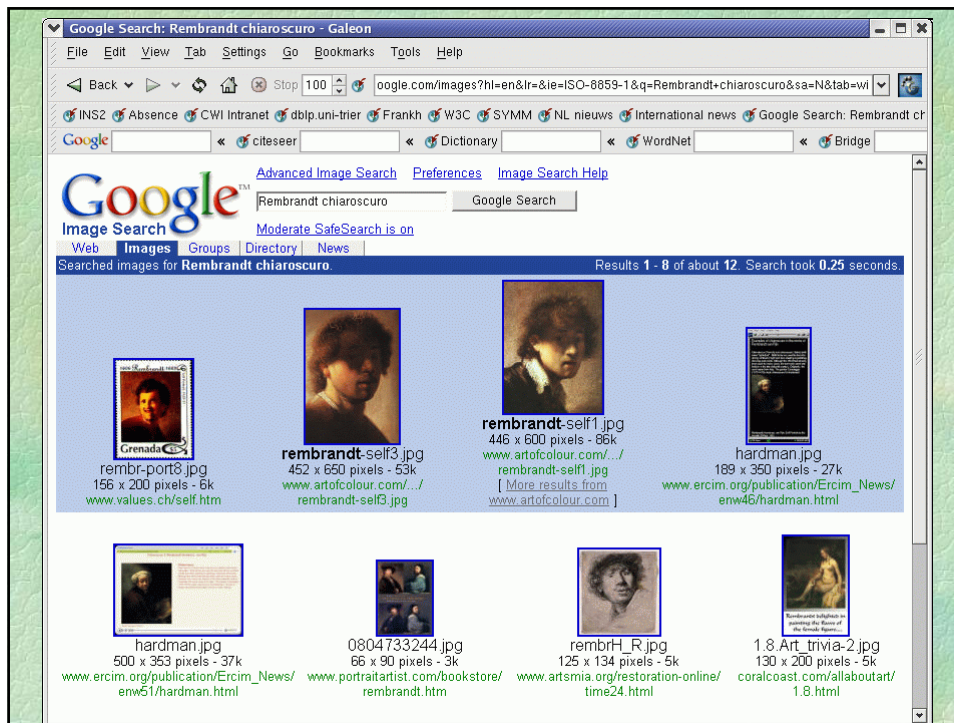
■ Current search engines = keywords:

- high recall, low precision
- sensitive to vocabulary
- insensitive to implicit content

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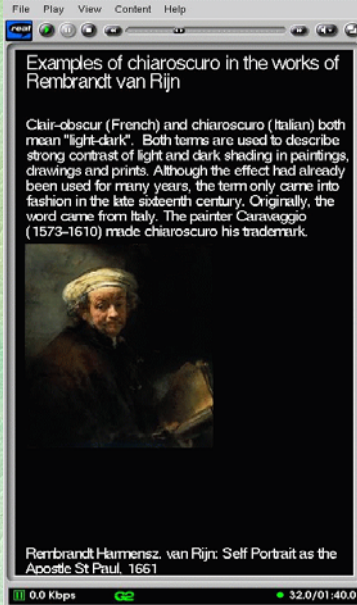
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Search engines on the Semantic Web

- concept search instead of keyword search
- semantic narrowing/widening of queries
- query-answering over >1 document
- document transformation operators

Tailored presentation



Student is taking an art class on Rembrandt and wants to know about the "*chiaroscuro*" technique

System responds with a textual and audio explanation of the technique and a number of example images of its application in Rembrandt's paintings

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Accessing information on the 2nd generation Web

- Students have access to material on the Web
 - Search problem
- Material is designed for "typical" student
 - No student is typical
- Some adaptivity is possible
 - Links revealed once material has been covered
- Student's knowledge level is implicit

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Accessing information on the Semantic Web

- Students would be able to find suitable courses
- Material can be tailored for the individual
- Material can be re-used
- Models can be made of
 - The domain
 - Learner profile
 - Learning strategies
- Student's knowledge level can be made explicit
 - in terms of the domain model
 - in terms of the learning strategy

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 - The Semantic Web: a vision of the 3rd generation
- **Semantic Web technology**
 - XML, RDF
 - DAML+OIL tutorial
- 2nd generation multimedia
 - Cuyppers
- Towards 3rd generation multimedia

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So what is the Semantic Web?

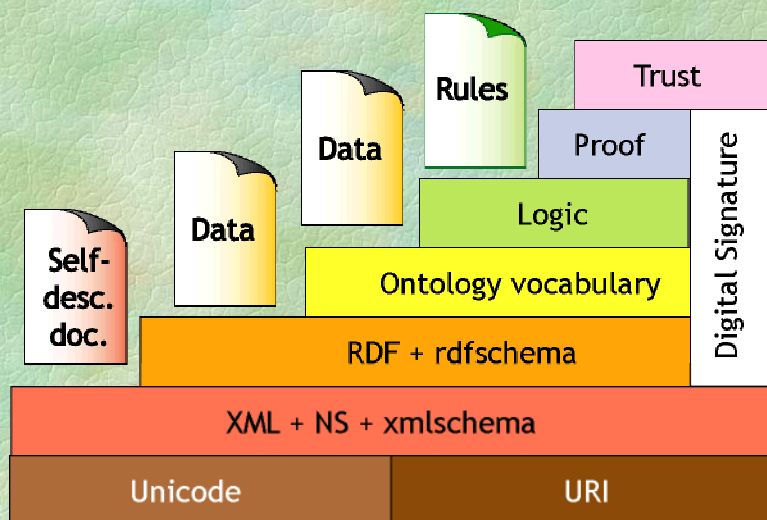
■ The “Semantic Web Wedding Cake”

■ Crash course

- XML
- RDF
- RDF Schema
- OWL

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TBL talk at XML 2000



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W3C Stack

■ XML:

- Surface syntax, no semantics

■ XML Schema:

- Describes structure of XML documents

■ RDF:

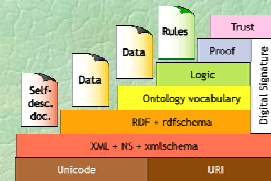
- Datamodel for “relations” between “things”

■ RDF Schema:

- RDF Vocabulary Definition Language

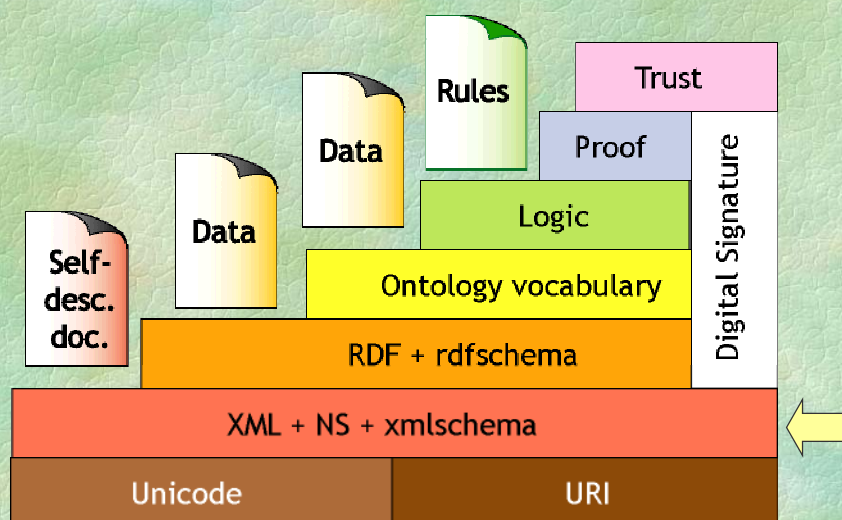
■ OWL:

- A more expressive Vocabulary Definition Language



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TBL talk at XML 2000



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XML: User definable and domain specific markup

HTML:

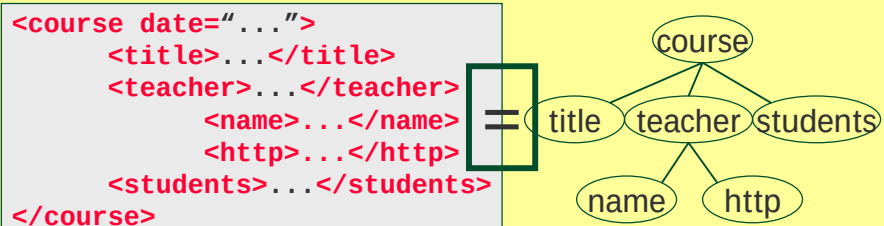
```
<H1>Introduction to AI</H1>
  <UL> <LI>Teacher: Frank van Harmelen
      <LI>Students: 1AI, 1I
      <LI>Requirements: none
  </UL>
```

XML:

```
<course>
  <title>Introduction to AI</title>
  <teacher>Frank van Harmelen</teacher>
  <students>1AI, 1I</students>
  <req>none</req>
</course>
```

XML: document = labelled tree

- node = label + attr/values + contents



- **XML Schema:** grammars for describing legal trees and datatypes
- So:
why not use XML to represent semantics?

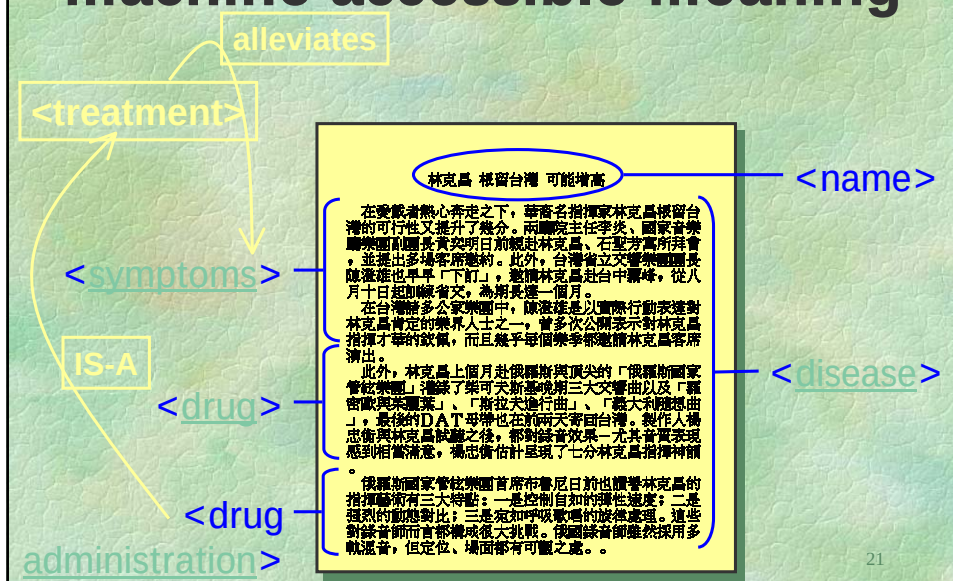
XML: limitations for semantic markup

- XML makes no commitment on:
 - ❶ Domain-specific ontological vocabulary
 - ❷ Ontological modeling primitives
- Requires pre-arranged agreement on ❶ & ❷
- Only feasible for closed collaboration
 - agents in a small & stable community
 - pages on a small & stable intranet
- Not suited for sharing Web-resources



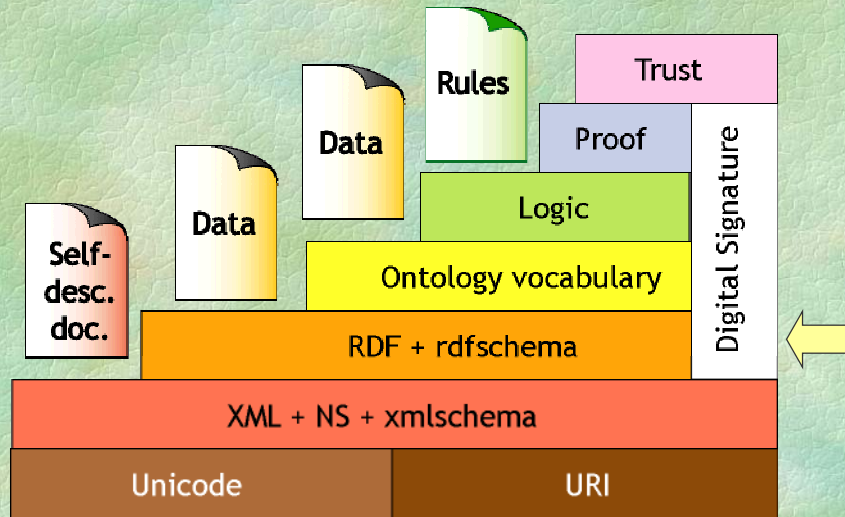
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XML ≠ machine accessible meaning



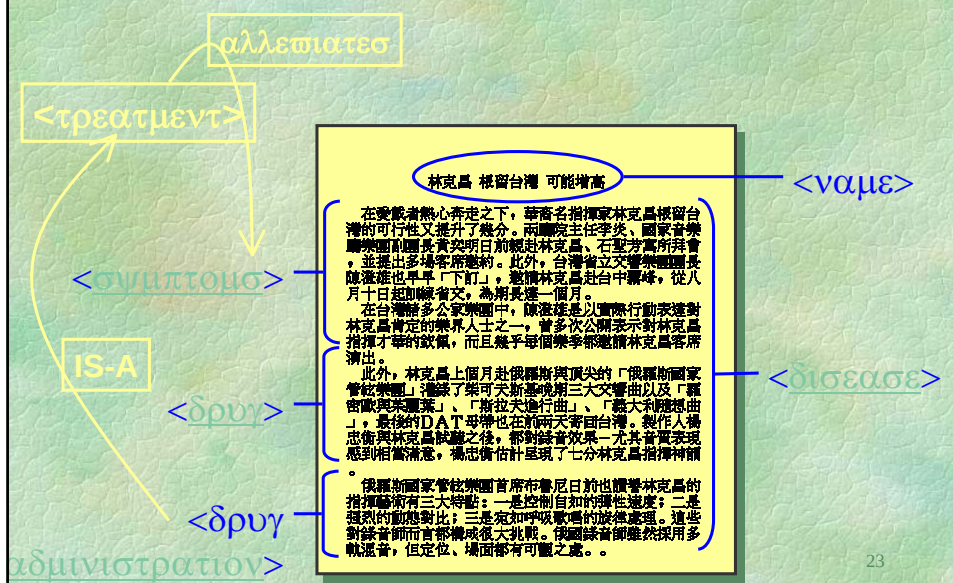
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The semantic pyramid again



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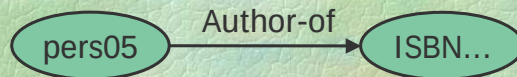
Meta-data in RDF



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RDF: graphs of triples

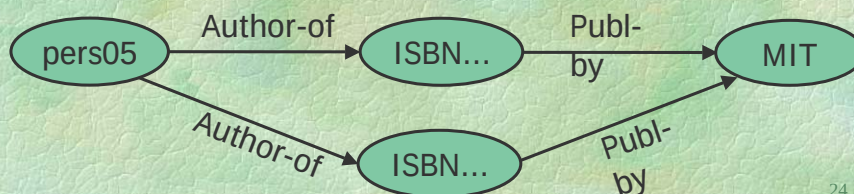
- Object -> Attribute -> Value triples



- Objects are web-resources

- Value is again an Object:

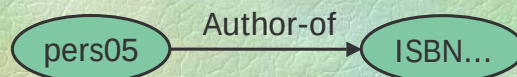
- triples can be linked
- data-model = graph



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RDF is part of the Web

- Every resource has a URI
= world-wide unique naming!



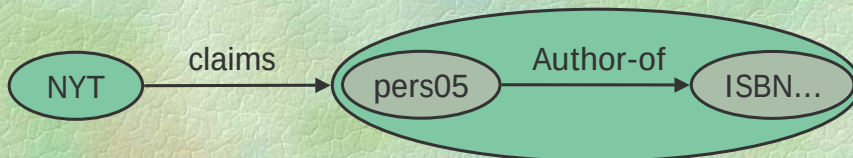
- Has XML syntax(es)

```
<rdf:Description rdf:about="#pers05">  
  <authorOf> ISBN...</authorOf>  
</rdf:Description>
```

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RDF can be nested

- Any statement can be an object
graphs can be nested - **reification**

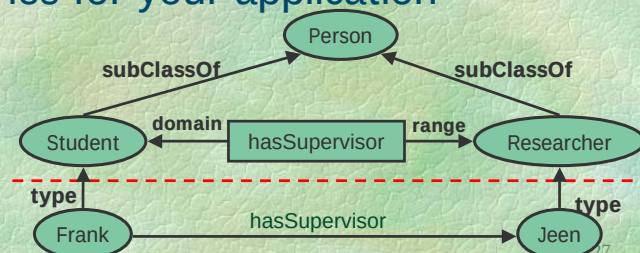


```
<rdf:Description rdf:about="# NYT">
  <claims>
    <rdf:Description rdf:about="# pers05">
      <authorOf> ISBN... </authorOf>
    </rdf:Description>
  </claims>
</rdf:Description>
```

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What does RDF Schema add?

- Defines small **vocabulary** for RDF:
 - Class, subClassOf, type
 - Property, subPropertyOf
 - domain, range
- Vocabulary can be used to define other vocabularies for your application domain



RDF(S) have a (very small) formal semantics

- Defines what other statements are **implied** by a given set of RDF(S) statements
- Ensures mutual **agreement on minimal content** between parties without further contact
- In the form of “entailment rules”
- Very **simple to compute** (and not explosive in practice)

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RDF(S) semantics: examples

- Aspirin **isOfType** Painkiller
Painkiller **subClassOf** Drug
→ Aspirin **isOfType** Drug
- aspirin alleviates headache
alleviates **range** symptom
→ headache **isOfType** symptom

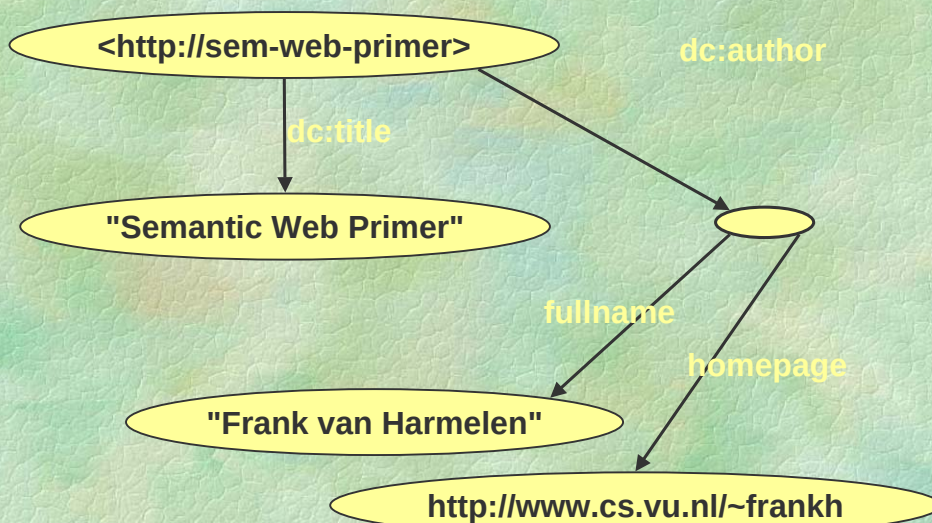
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RDF(S) semantics: examples

- Ασπιν **isOfType** Παινκιλλερ
Παινκιλλερ **subClassOf** Δρυγ
→ Ασπιν **isOfType** Δρυγ
- ασπιν αλλεπιατεσ ηεαδαχηε
τρεατ **range** σψμπτομ
→ ηεαδαχηε **isOfType** σψμπτομ

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RDF(S) syntax: graphics



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RDF(S) syntax: XML

```
<rdf:RDF>
  <rdf:Description rdf:about="http://sem-web-primer"
    dc:title="Semantic Web Primer">
    <dc:author>
      <rdf:Description fullname="Frank van Harmelen">
        <homePage rdf:resource="http://www.cs.vu.nl/~frankh"/>
      </rdf:Description>
    </dc:author>
  </rdf:Description>
</rdf:RDF>
```

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RDF(S) syntax: Turtle

```
<http://sem-web-primer>
  dc:title "Semantic Web Primer" ;
  dc:author [
    fullname "Frank van Harmelen";
    homePage <http://www.cs.vu.nl/~frankh>
  ] .
```

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RDF(S) / XML relationship

- XML is a just a syntax for RDF(S)
 - (one of many)
- RDF(S) assigns meaning to some terms
 - (XML doesn't)
- This allows greater interoperability:
 - tools/tools
 - thesaurus/thesaurus
 - tools/thesaurus

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Conclusions about RDF(S)

- Next step up from plain XML ?
 - (small) ontological commitment to modeling primitives
 - possible to define vocabulary

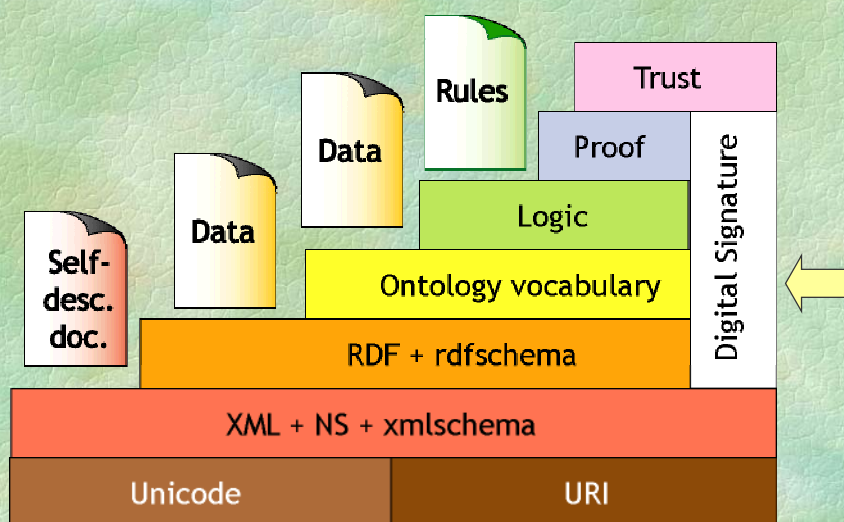
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Things RDF(S) can't do

- equality
- enumeration
- number restrictions
 - Single-valued/multi-valued
 - Optional/required values
- inverse, symmetric, transitive
- boolean algebra
 - Union, complement
- ...

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The semantic pyramid again



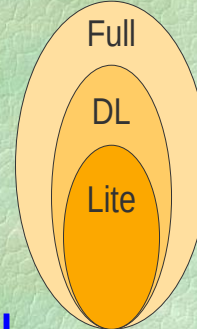
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OWL: more expressivity

■ OWL Light

- (sub)classes, individuals
- (sub)properties, domain, range
- conjunction
- (in)equality
- cardinality 0/1
- datatypes
- inverse, transitive, symmetric
- hasValue
- someValuesFrom
- allValuesFrom

} RDF Schema



■ OWL DL

- Negation
- Disjunction
- Full Cardinality
- Enumerated types

■ OWL Full

- Allow meta-classes etc
- Self-redefining power

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OWL also has a formal semantics

- Defines what other statements are **implied** by a given set of statements
- Ensures **mutual agreement** on content (both **minimal and maximal**) between parties without further contact
- Can be used for integrity/**consistency checking**
- Hard to compute (and *rarely/sometimes/always explosive in practice*)

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OWL semantics: minimal

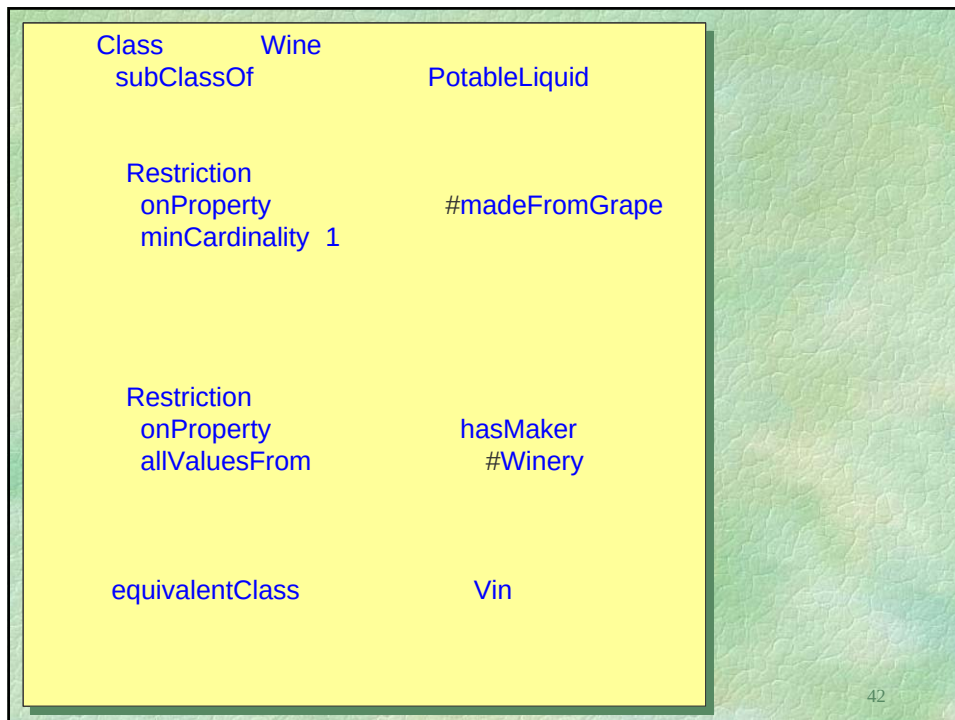
- vanGogh isOfType Impressionist
Impressionist subClassOf Painter
→ **vanGogh isOfType Painter**
- vanGogh painter-of sunflowers
painter-of domain painter
→ **vanGogh isOfType painter**

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OWL semantics: maximal

- vanGogh isOfType Impressionist
Impressionist disjointFrom Cubist
→ **NOT: vanGogh isOfType Cubist**
- painted-by has-cardinality 1
sun-flowers painted-by vanGogh
Picasso different-individual-from vanGogh
→ **NOT: sun-flowers painted-by Picasso**

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 - **Cuypers**
- Towards 3rd generation multimedia

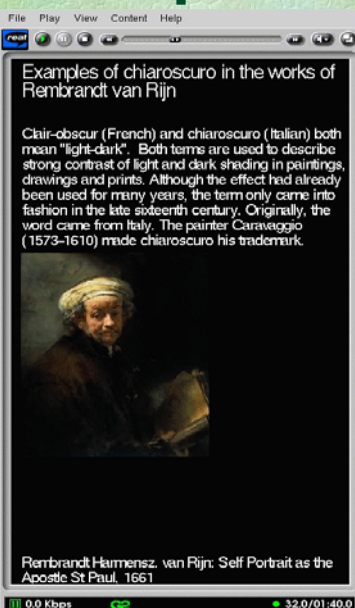
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Multimedia on the Web

- Real multimedia Web content is still rare
 - Mostly bells & whistles to enhance HTML text ...
 - ... or mono-media AV-streams
- Virtually all presentations are hand-authored
 - proprietary formats that are hard to generate
 - limited support for dynamic content and multichanneling
 - most Web technology is text/page-oriented ...
 - ... with SMIL as one of the few exceptions
- Conclusion:
Multimedia has hardly caught up with the 1st generation Web!

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Example scenario



- User is interested in Rembrandt and wants to know about about the “chiaroscuro” technique
- System responds with textual explanation of the technique and a number of example images of its application in Rembrandt’s paintings

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2nd generation multimedia

- Adapt to end-user's platform capabilities
 - PC, PDA, mobile, voice-only, ...
- Adapt to the network resources available
 - bandwidth and other quality of service parameters
- Personalization
 - language, abilities, level of expertise, ..
- Problem: current 2nd generation Web tools
do not work for multimedia

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Multimedia differs from text

- Different document and presentation abstractions
 - hard to separate style from structure
- Formatting is not based on text flow
 - no pages or scrollbars, no line-breaking or hyphenation
 - templates often do not work well either
- Feedback from the formatting back-end required
 - need to check whether proposed layout is feasible
 - layout of media items is less flexible than text layout
- Transformations are hard in a functional language
 - need to try out designs and backtrack when necessary

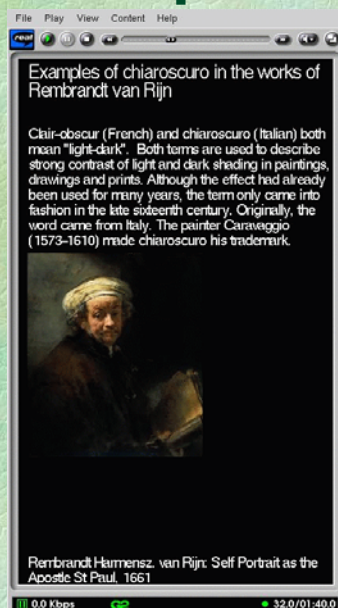
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- **Towards 3rd generation multimedia**

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Example - Annotated SMIL



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Using an existing ontology

See <http://www.cwi.nl/~media/semantics/>

```
<?xml version="1.0"?>
<!-- taken from
http://www.ics.forth.gr/proj/isst/RDF/RQL/rql.html
-->
<rdf:RDF xml:lang="en"
  xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns:rdfs="http://www.w3.org/TR/2000/CR-rdf-schema-20000327#"
  xmlns="">

  <rdfs:Class rdf:ID="Artist"/>
  <rdfs:Class rdf:ID="Artifact"/>
  <rdfs:Class rdf:ID="Museum"/>
  <rdfs:Class rdf:ID="Painter">
    <rdfs:subClassOf rdf:resource="#Artist"/>
  </rdfs:Class>
  <rdfs:Class rdf:ID="Painting">
    <rdfs:subClassOf rdf:resource="#Artifact"/>
  </rdfs:Class>
  ...
</rdf:RDF>
```

Embedding RDF in SMIL - I

```
<smil xmlns="http://www.w3.org/2000/SMIL20/CR">
  <head>
    <meta name="generator" content="CWI/Cuyper 1.0"/>
    <metadata>
      <rdf:RDF xml:lang="en"
        xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
        xmlns:oil="http://www.ontoknowledge.org/oil/"
        xmlns:museum="http://ics.forth.gr/.../museum.rdf">

        <museum:Museum rdf:ID="Rijksmuseum" />

        <museum:Painter rdf:ID="Rembrandt">
          <museum:fname>Rembrandt</museum:fname>
          <museum:lname>Harmenszoon van Rijn</museum:lname>
          <museum:paints rdf:resource="#apostlePaul" />
        </museum:Painter>

        <museum:Painting rdf:about="#apostlePaul">
          <museum:exhibited rdf:resource="#Rijksmuseum" />
          <museum:technique>chiaroscuro</museum:technique>
        </museum:Painting>
      </rdf:RDF>
    </metadata>
    ...
  </head>
```

Embedding RDF in SMIL - II

```
<museum:Painting rdf:about="#apostlePaul">
  <museum:exhibited rdf:resource="#Rijksmuseum" />
  <museum:technique>chiaroscuro</museum:technique>
  <token:painting-by rdf:resource="#Rembrandt" />
</museum:Painting>
</rdf:RDF>
</metadata>

...
</head>
<body>
  <par>
    <text region="title" src="...query to MM DBMS..." />
    <text region="descr" src="..." />
    <seq>
      <par dur="10"> ... 1st painting+title ... </par>
      <par dur="10"> ... 2nd painting+title ... </par>
      <par dur="10"> ... 3rd painting+title ... </par>
      <par dur="10"> ... 4th painting+title ... </par>
      <par dur="10" id="apostlePaul">
        
        <text region="ptitle" src=".." />
      </par>
    </seq>
  </par>
</body>
</smil>
```

Marked-up presentation

Examples of chiaroscuro in the works of Rembrandt van Rijn

Chiar-obscur (French) and chiaroscuro (Italian) both mean "light-dark". Both terms are used to describe strong contrast of light and dark shading in paintings, drawings and prints. Although the effect had already been used for many years, the term only came into fashion in the late sixteenth century. Originally, the word came from Italy. The painter Caravaggio (1573-1610) made chiaroscuro his trademark.

Rembrandt Harmensz. van Rijn: Self Portrait as the Apostle St Paul. 1661

```
<museum:Painting rdf:about="#apostlePaul">
  <museum:exhibited rdf:resource="#Rijksmuseum" />
  <museum:technique>chiaroscuro</museum:technique>
>
</museum:Painting>
</rdf:RDF>
</metadata>

...
</head>
<body>
  <par>
    <text region="title" src="..." />
    <text region="descr" src="..." />
    <seq>
      <par dur="10"> ... </par>
      <par dur="10"> ... </par>
      <par dur="10"> ... </par>
      <par dur="10"> ... </par>
      <par dur="10" id="apostlePaul">
        
        <text region="ptitle" src=".." />
      </par>
    </seq>
  </par>
</body>
</smil>
```