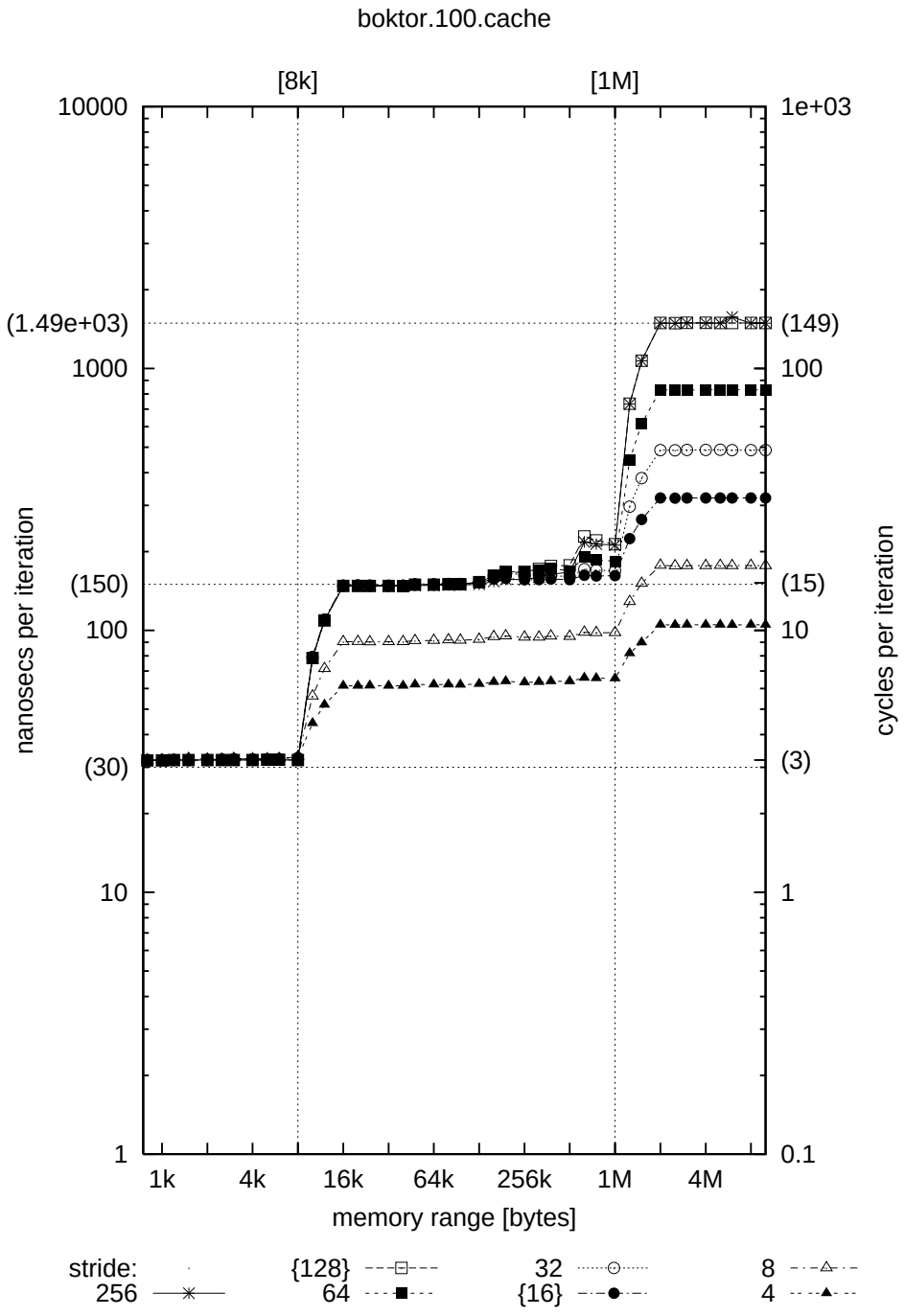
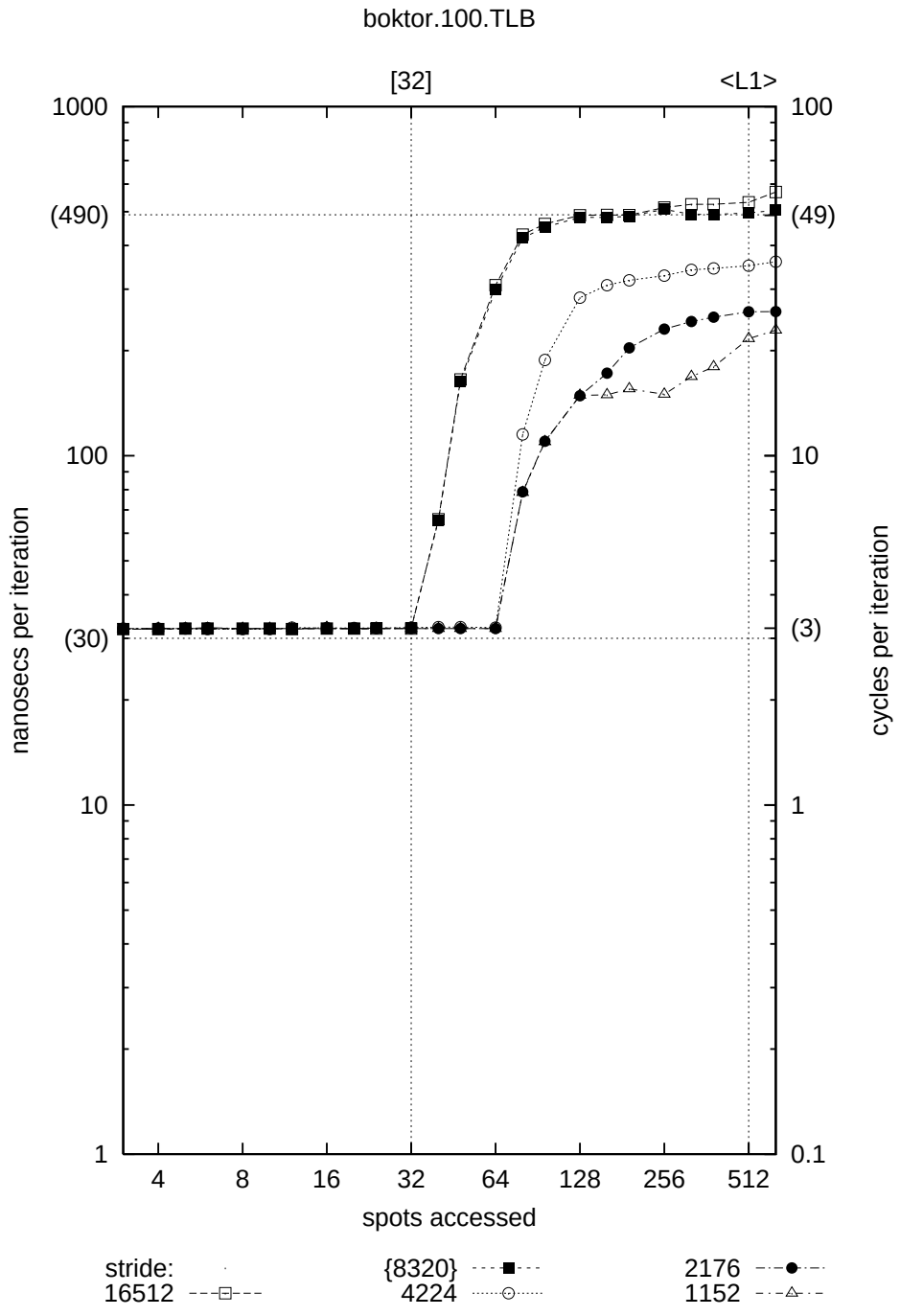

boktor.100.cache
[8k]
[1M]
10000
1e+03
(1.49e+03)
(149)
1000
100
(150)
(15)
100
10
(30)
(3)
10
1
1
0.1
nanosecs per iteration
cycles per iteration
1k
4k
16k
64k
256k
1M
4M
memory range [bytes]
stride:
256
{128}
64
32
{16}
8
4


boktor.100.TLB
[32]
<L1>
1000
100
(490)
(49)
100
10
(30)
(3)
10
1
1
0.1
nanosecs per iteration
cycles per iteration
4
8
16
32
64
128
256
512
spots accessed
stride:
16512
{8320}
4224
2176
1152