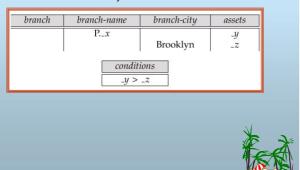
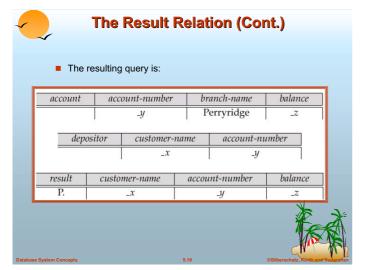




#### **Condition Box (Cont.)**

 Find all branches that have assets greater than those of at least one branch located in Brooklyn





### **Aggregate Operations**

- The aggregate operators are AVG, MAX, MIN, SUM, and CNT
- The above operators must be postfixed with "ALL" (e.g., SUM.ALL.or AVG.ALL.\_x) to ensure that duplicates are not eliminated.
- E.g. Find the total balance of all the accounts maintained at the Perryridge branch.

account	account-number	branch-name	balance
		Perryridge	P.SUM.ALL.

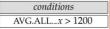


#### **Query Examples**

Find the average balance at each branch.

account	account-number	branch-name	balance
		DC.	DAVC ALL A

- The "G" in "P.G" is analogous to SQL's **group by** construct
- The "ALL" in the "P.AVG.ALL" entry in the balance column ensures that all balances are considered
- To find the average account balance at only those branches where the average account balance is more than \$1,200, we simply add the condition box:







#### The Result Relation

- Find the customer-name, account-number, and balance for all customers who have an account at the Perryridge branch.
  - We need to:
    - g Join depositor and account.
    - Project customer-name, account-number and balance.
  - To accomplish this we:
    - © Create a skeleton table, called result, with attributes customername, account-number, and balance.
    - g Write the query.



Database System Concepts

Concepts



- AO = ascending order; DO = descending order.
- E.g. list in ascending alphabetical order all customers who have an account at the bank

depositor	customer-name	account-number
	P.AO.	

- When sorting on multiple attributes, the sorting order is specified by including with each sort operator (AO or DO) an integer surrounded by parentheses.
- E.g. List all account numbers at the Perryridge branch in ascending alphabetic order with their respective account balances in descending order

account-number	branch-name	balance
P.AO(1).	Perryridge	P.DO(2).



### **Aggregate Operations (Cont.)**

- UNQ is used to specify that we want to eliminate duplicates
- Find the total number of customers having an account at the bank.

depositor	customer-name	account-number
	P.CNT.UNQ.	
		4
		*



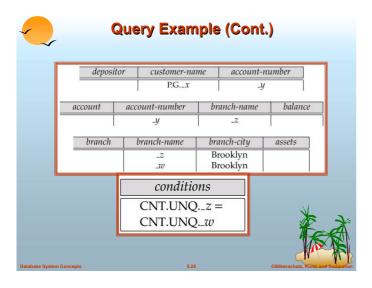
#### **Query Example**

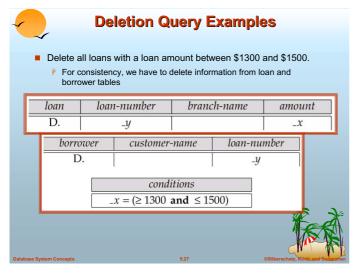
- Find all customers who have an account at all branches located in Brooklyn.
  - Approach: for each customer, find the number of branches in Brooklyn at which they have accounts, and compare with total number of branches in Brooklyn
  - QBE does not provide subquery functionality, so both above tasks have to be combined in a single query.
    - Can be done for this query, but there are queries that require subqueries and cannot be expressed in QBE always be done.
- In the query on the next page
  - CNT.UNQ.ALL.\_w specifies the number of distinct branches in Brooklyn. Note: The variable \_w is not connected to other variables in the query
  - CNT.UNQ.ALL.\_z specifies the number of distinct branches Brooklyn at which customer x has an account.



Database System Conce

tem Concepts





# Modific

# Modification of the Database – Insertion

- Insertion is done by placing the I. operator in the query expression.
- Insert the fact that account A-9732 at the Perryridge branch has a balance of \$700.

		branch-name	balance
I.	A-9732	Perryridge	700



#### **Modification of the Database – Updates**

- Use the U. operator to change a value in a tuple without changing all values in the tuple. QBE does not allow users to update the primary key fields.
- Update the asset value of the Perryridge branch to \$10,000,000.

branch	branch-name	branch-city	assets
	Perryridge		U.10000000

Increase all balances by 5 percent.

account	account-number	branch-name	balance
			Ux * 1.05



### **Modification of the Database - Deletion**

- Deletion of tuples from a relation is expressed by use of a D. command. In the case where we delete information in only some of the columns, null values, specified by –, are inserted.
- Delete customer Smith

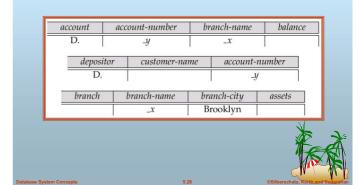
customer	customer-name	customer-street	customer-city
D.	Smith		1

	Delete the "Perryrid"	e <i>branch-city</i> value of ge".	f the branch whose	name is
	branch	branch-name	branch-city	assets
		Perryridge	D.	
Data	base System Concepts		5.26	©Silberschatz, Korth and Sudaranan



#### **Deletion Query Examples (Cont.)**

Delete all accounts at branches located in Brooklyn.





#### Modification of the Database – Insertion (Cont.)

Provide as a gift for all loan customers of the Perryridge branch, a new \$200 savings account for every loan account they have, with the loan number serving as the account number for the new savings account.

8	40			(i) (ii)	25
depos	itor	customer-	name	accoun	t-number
I.	1	_y	- 1		_X
loan	loan-	-number	branch	-name	amou
		_x	Perry	ridge	
born	rower	customer	r-name	loan-	number
		_y	C.	0:	_X
		_y	1		_X



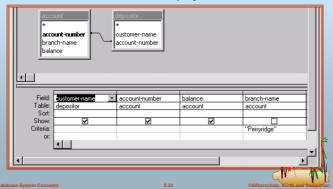
#### **Microsoft Access QBE**

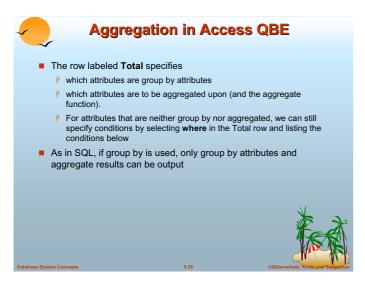
- Microsoft Access supports a variant of QBE called Graphical Query By Example (GQBE)
- GQBE differs from QBE in the following ways
  - Attributes of relations are listed vertically, one below the other, instead of horizontally
  - Instead of using variables, lines (links) between attributes are used to specify that their values should be the same.
    - Links are added automatically on the basis of attribute name, and the user can then add or delete links
    - By default, a link specifies an inner join, but can be modified to specify outer joins.
  - Conditions, values to be printed, as well as group by attributes are al specified together in a box called the design grid

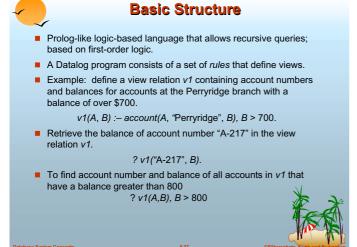
tabase System Concepts

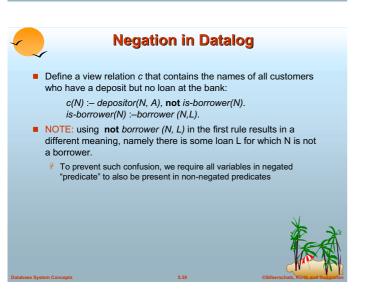
5.32





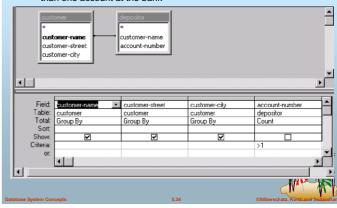




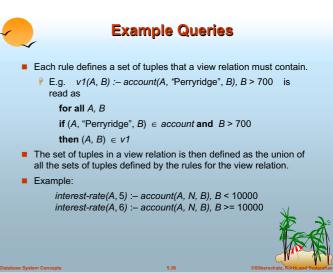


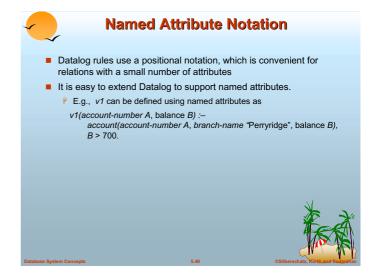


Find the name, street and city of all customers who have more than one account at the bank











### **Formal Syntax and Semantics of Datalog**

- We formally define the syntax and semantics (meaning) of Datalog programs, in the following steps
  - 1. We define the syntax of predicates, and then the syntax of rules
  - 2. We define the semantics of individual rules
  - 3. We define the semantics of non-recursive programs, based on a layering of rules
  - 4. It is possible to write rules that can generate an infinite number of tuples in the view relation. To prevent this, we define what rules are "safe". Non-recursive programs containing only safe rules can only generate a finite number of answers.
  - 5. It is possible to write recursive programs whose meaning is unclear. We define what recursive programs are acceptable, and define their meaning.



### **Syntax of Datalog Rules**

A positive literal has the form

 $p(t_1, t_2, ..., t_n)$ 

- p is the name of a relation with n attributes
- each t<sub>i</sub> is either a constant or variable
- A negative literal has the form

**not**  $p(t_1, t_2 ..., t_n)$ 

- Comparison operations are treated as positive predicates
  - E.g. X > Y is treated as a predicate >(X, Y)
  - ">" is conceptually an (infinite) relation that contains all pairs of values such that the first value is greater than the second value
- Arithmetic operations are also treated as predicates
  - E.g. A = B + C is treated as +(B, C, A), where the relation contains all triples such that the third value is the sum of the first two



#### Syntax of Datalog Rules (Cont.)

Rules are built out of literals and have the form:

$$p(t_1, t_2, ..., t_n) := L_1, L_2, ..., L_m$$

- each of the Li's is a literal
- $\rho$  head the literal  $p(t_1, t_2, ..., t_n)$
- body the rest of the literals
- A *fact* is a rule with an empty body, written in the form:

$$p(v_1, v_2, ..., v_n).$$

- indicates tuple (v<sub>1</sub>, v<sub>2</sub>, ..., v<sub>n</sub>) is in relation p
- A Datalog program is a set of rules





#### Semantics of a Rule

- A ground instantiation of a rule (or simply instantiation) is the result of replacing each variable in the rule by some constant.
  - Fa Rule defining v1

v1(A,B) := account (A, "Perryridge", B), B > 700.

An instantiation above rule:

v1("A-217", 750) :-account("A-217", "Perryridge", 750),

- The body of rule instantiation R' is satisfied in a set of facts (database instance) / if
  - 1. For each positive literal  $q_i(v_{i,1},...,v_{i,ni})$  in the body of R', I contains the fact  $q_i(v_{i,1}, ..., v_{i,ni})$ .
  - 2. For each negative literal **not**  $q_j(v_{j,1},...,v_{j,nj})$  in the body of R', l does not contain the fact  $q_j(v_{j,1}, ..., v_{j,nj})$





## Semantics of a Rule (Cont.)

■ We define the set of facts that can be inferred from a given set of facts I using rule R as:

 $infer(R, I) = \{p(t_1, ..., t_n) \mid \text{there is a ground instantiation } R' \text{ of } R$ where  $p(t_1, ..., t_n)$  is the head of R', and the body of R' is satisfied in I}

■ Given an set of rules  $\Re = \{R_1, R_2, ..., R_n\}$ , we define  $infer(\mathfrak{R}, I) = infer(R_1, I) \cup infer(R_2, I) \cup ... \cup infer(R_n, I)$ 

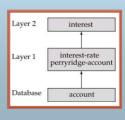




#### **Layering of Rules**

■ Define the interest on each account in Perryridge 
$$\label{eq:interest} \begin{split} & \textit{interest}(A, \textit{I}) := \textit{perryridge-account}(A, \textit{B}), \\ & \textit{interest-rate}(A, \textit{R}), \textit{I} = \textit{B} * \textit{R}/100. \\ & \textit{perryridge-account}(A, \textit{B}) := \textit{account}(A, "Perryridge", \textit{B}). \end{split}$$
interest-rate(A,5):—account(N, A, B), B < 10000. interest-rate(A,6):—account(N, A, B), B >= 10000.

Layering of the view relations





#### **Layering Rules (Cont.)**

- A relation is a layer 1 if all relations used in the bodies of rules defining it are stored in the database
- A relation is a layer 2 if all relations used in the bodies of rules defining it are either stored in the database, or are in layer 1.
- A relation p is in layer i + 1 if
  - it is not in layers 1, 2, ..., i
  - all relations used in the bodies of rules defining a p are either stored in the database, or are in layers 1, 2, ..., i





#### Semantics of a Program

Let the layers in a given program be 1, 2, ..., n. Let  $\Re_i$  denote the set of all rules defining view relations in layer i.

- Define I<sub>0</sub> = set of facts stored in the database.
- Recursively define  $I_{i+1} = I_i \cup infer(\Re_{i+1}, I_i)$
- The set of facts in the view relations defined by the program (also called the semantics of the program) is given by the set of facts  $I_n$  corresponding to the highest layer n.

Note: Can instead define semantics using view expansion like in relational algebra, but above definition is better for handling extensions such as recursion.





### Safety

It is possible to write rules that generate an infinite number of answers.

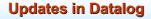
$$gt(X, Y) := X > Y$$
  
 $not\text{-}in\text{-}loan(B, L) := \mathbf{not}\ loan(B, L)$ 

To avoid this possibility Datalog rules must satisfy the following conditions.

- Every variable that appears in the head of the rule also appears in a non-arithmetic positive literal in the body of the rule.
- Every variable appearing in a negative literal in the body of the rule also appears in some positive literal in the body of the rule.







- Some Datalog extensions support database modification using + or
   in the rule head to indicate insertion and deletion.
- E.g. to transfer all accounts at the Perryridge branch to the Johnstown branch, we can write
  - + account(A, "Johnstown", B) :- account (A, "Perryridge", B).
  - account(A, "Perryridge", B) :- account (A, "Perryridge", B)



Database System Concept

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# Semantics of Recursion in Datalog

- Assumption (for now): program contains no negative literals
- The view relations of a recursive program containing a set of rules ℜ are defined to contain exactly the set of facts I computed by the iterative procedure Datalog-Fixpoint

until / = Old\_/

procedure Datalog-Fixpoint

/= set of facts in the database
repeat

Old\_|=|

|=| ∪ infer(ℜ, I)

- At the end of the procedure,  $infer(\Re, I) \subseteq I$ 
  - infer(97, I) = I if we consider the database to be a set of facts that are part of the program
- *I* is called a **fixed point** of the program.



#### **A More General View**

Create a view relation empl that contains every tuple (X, Y) such that X is directly or indirectly managed by Y.

empl(X, Y) := manager(X, Y).empl(X, Y) := manager(X, Z), empl(Z, Y)

- Find the direct and indirect employees of Jones.
- ? empl(X, "Jones").

  Can define the view empl in another way too:

empl(X, Y) := manager(X, Y).empl(X, Y) := empl(X, Z), manager(Z, Y.





### **Relational Operations in Datalog**

■ Project out attribute account-name from account.

query(A):-account(A, N, B).

■ Cartesian product of relations  $r_1$  and  $r_2$ .

$$\begin{array}{c} query(X_1,\,X_2,\,...,\,X_n,\,Y_1,\,Y_1,\,Y_2,\,...,\,Y_m) :- \\ r_1(X_1,\,X_2,\,...,\,X_n),\,r_2(Y_1,\,Y_2,\,...,\,Y_m). \end{array}$$

■ Union of relations  $r_1$  and  $r_2$ .

$$\begin{array}{l} query(X_1,\,X_2,\,...,\,X_n) := & r_1(X_1,\,X_2,\,...,\,X_n), \\ query(X_1,\,X_2,\,...,\,X_n) := & r_2(X_1,\,X_2,\,...,\,X_n), \end{array}$$

■ Set difference of  $r_1$  and  $r_2$ .

$$query(X_1, X_2, ..., X_n) := r_1(X_1, X_2, ..., X_n), \\ \textbf{not} \ r_2(X_1, X_2, ..., X_n),$$



Database System Concepts

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#### **Recursion in Datalog**

Suppose we are given a relation manager(X, Y)

containing pairs of names X, Y such that Y is a manager of X (or equivalently, X is a direct employee of Y).

- Each manager may have direct employees, as well as indirect employees
  - Indirect employees of a manager, say Jones, are employees of people who are direct employees of Jones, or recursively, employees of people who are indirect employees of Jones
- Suppose we wish to find all (direct and indirect) employees of manager Jones. We can write a recursive Datalog program.

empl-jones (X) :- manager (X, Jones).
empl-jones (X) :- manager (X, Y), empl-jones(Y).



atabase System Con

5.52

# **Example of Datalog-FixPoint Iteration**

employee-name	manager-name
Alon	Barinsky
Barinsky	Estovar
Corbin	Duarte
Duarte	Jones
Estovar	Jones
Jones	Klinger
Rensal	Klinger

Iteration number	Tuples in empl-jones	
0		
1	(Duarte), (Estovar)	
2	(Duarte), (Estovar), (Barinsky), (Corbin)	
3	(Duarte), (Estovar), (Barinsky), (Corbin), (Alon)	
4	(Duarte), (Estovar), (Barinsky), (Corbin), (Alon)	
	1/2	



#### **The Power of Recursion**

- Recursive views make it possible to write queries, such as transitive closure queries, that cannot be written without recursion or iteration.
  - Intuition: Without recursion, a non-recursive non-iterative program can perform only a fixed number of joins of manager with itself
    - This can give only a fixed number of levels of managers
    - Given a program we can construct a database with a greater number of levels of managers on which the program will not work



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#### Recursion in SQL

- SQL:1999 permits recursive view definition
- E.g. query to find all employee-manager pairs

```
with recursive empl (emp, mgr) as (
      select emp, mgr
     from manager
  union
      select manager.emp, empl.mgr
      from manager, empl
      where manager.mgr = empl.emp
select
```





- Procedure Datalog-Fixpoint is sound provided the rules in the program are monotonic.
  - Otherwise, it may make some inferences in an iteration that cannot be made in a later iteration. E.g. given the rules

a :- not b.

b :- c.

Then a can be inferred initially, before b is inferred, but not later.

■ We can extend the procedure to handle negation so long as the program is "stratified": intuitively, so long as negation is not mixed with recursion



# Non-Monotonicity (Cont.)

- There are useful queries that cannot be expressed by a stratified program
  - E.g., given information about the number of each subpart in each part, in a part-subpart hierarchy, find the total number of subparts of
  - A program to compute the above query would have to mix aggregation with recursion
  - However, so long as the underlying data (part-subpart) has no cycles, it is possible to write a program that mixes aggregation with recursion, yet has a clear meaning
  - There are ways to evaluate some such classes of non-stratified



#### **Report Generators**

- Report generators are tools to generate human-readable summary reports from a database
  - They integrate database querying with creation of formatted text and graphical charts
  - Reports can be defined once and executed periodically to get current information from the database.
  - Example of report (next page)
  - Microsoft's Object Linking and Embedding (OLE) provides a convenient way of embedding objects such as charts and tables generated from the database into other objects such as Word documents.





### Monotonicity

- A view *V* is said to be **monotonic** if given any two sets of facts  $I_1$  and  $I_2$  such that  $I_1 \subseteq I_2$ , then  $E_v(I_1) \subseteq E_v(I_2)$ , where  $E_v$  is the expression used to define V.
- A set of rules R is said to be monotonic if  $I_1 \subseteq I_2$  implies  $infer(R, I_1) \subseteq infer(R, I_2)$ ,
- Relational algebra views defined using only the operations:  $\Pi,$   $\sigma,$  imes,  $\circ,$   $\circ,$  and  $\rho$  (as well as operations like natural join defined in terms of these operations) are monotonic.
- Relational algebra views defined using may not be monotonic.
- Similarly, Datalog programs without negation are monotonic, but Datalog programs with negation may not be monotonic.



# Stratified Negation

- A Datalog program is said to be stratified if its predicates can be given layer numbers such that
  - 1. For all positive literals, say q, in the body of any rule with head, say, p  $p(..):-....,\,q(..),\,\,...$  then the layer number of p is greater than or equal to the layer number of q
  - 2. Given any rule with a negative literal  $p(..):-\ \dots,\ not\ q(..),\ \dots$  then the layer number of p is strictly greater than the layer number of q
- Stratified programs do not have recursion mixed with negation
- We can define the semantics of stratified programs layer by layer, from the bottom-most layer, using fixpoint iteration to define the semantics of each layer.
  - Since lower layers are handled before higher layers, their facts will not change, so each layer is monotonic once the facts for lower layers are



# Forms and Graphical User Interfaces

- Most naive users interact with databases using form interfaces with graphical interaction facilities
  - Web interfaces are the most common kind, but there are many others
  - Forms interfaces usually provide mechanisms to check for correctness of user input, and automatically fill in fields given key values
  - Most database vendors provide convenient mechanisms to create forms interfaces, and to link form actions to database actions performed using SQL





Acme Supply Company Inc. Quarterly Sales Report

Period: Ian. 1 to March 31, 2001

Region	Category	Sales	Subtotal	
North	Computer Hardware	1,000,000		
	Computer Software	500,000		
	All categories		1,500,000	
South	Computer Hardware	200,000		
	Computer Software	400,000		
	All categories		600,000	
Total Sales			2.100.000	

Total Sales



