



## Providing Flexible Interfaces to Annotated Multimedia Repositories

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CWI, Semantic Media Interfaces TU/e, Multimedia and Internet Technology



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## One size *doesn't* fit all

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Chiaroscuro & Rembrandt Harmensz. van Rijn



#### Chiaroscuro

Clair-obscur (French) and chiaroscuro (Italian) both mean 'light-dark'. Both terms are used to describe strong contrast of light and dark shading in paintings, drawings and prints. Although the effect had already been used for many years, the term only came into fashion in the late sixteenth century Originally, the word came from Italy. The painter Caravaggio (1573-1610) made chiaroscuro his trademark. He was a master at painting illuminated scenes in dark settings.





# The problem

- Too many users need their own information
  - for their level of expertise
  - using appropriate media
  - in an appropriate style
  - displayed on their own device
- Multimedia information design is expensive
- There has to be some automation in the process

## **Overview of topics**

- Multimedia documents on the semantic web
- Video documents
- Vox Populi: creating argument structure with video fragments
- NewsML 2.0: semantics of news media assets

1 RealOne Player

gemini.ins.cwi.nl/cocoon/cuypers/aria/selectform-process

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6

## Chiaroscuro & Rembrandt Harmensz. van Rijn

Chiaroscuro



#### Self Portrait (1661)





## Three ingredients







## **Content of example**



Clair-obscur (Frans) en chiaroscuro (Italiaans) betekenen 'licht-donker'. Beide termen worden gebruikt om sterke licht-donkercontrasten in schilderijen, tekeningen en prenten aan te duiden. Hoewel het effect al eerder werd toegepast, is de term pas sinds het einde van de 16de eeuw in zwang. De oorsprong van het woord ligt in Italië. De schilder Caravaggio (1573-1610) maakte het chiaroscuroeffect tot zijn handelsmerk. Hij was een meester in het schilderen van donkere taferelen met één felle lichtbundel.









## Presentation structure of example





## **Aesthetics of example**



## **Design dependencies**



## Presentation Structure depends on Layout









## **Style Depends on Content**

## **Chiaroscuro & Rembrandt**



The Stone Bridge (1638)

## **Chiaroscuro & Rembrandt**



The Stone Bridge (1638)

## Presentation structure depends on content



## **Example Presentation Structure**



## **Different presentation styles**

- Large amount of information
- High interaction

Presentation Player		
amsterdam	Powered by Cuypers	
Artists: Johannes Vermeer, Pieter de Hooch		
Step 1: choose artist Step 2: choose artefact Step 3: choose genre FINISHED		
Please choose the artist(s) you want information about:		
АВСДЕГСНІЈКІ	M N O P Q R S T U V W X Y Z	
Haag, Tethart Philipp Christian Hil Haarlem, Cornelis Cornelisz. van Hir	ller, Joachim roshige, Utagawa	
Haaxman, Pieter Alardus His	sgen & Co., O.	
Hack, Marinus Johannes Ho	obbema, Meindert	
Hals Dirck Ho	ogenberg, Frans	
Hals, Frans Ho	ogers, Jacob	
Hanneman, Adriaen Ho	okusai, Katsushika	
Hannké, Ho	ondecoeter, Melchior d'	
Hansen, Carel Lodewijk Ho	ondius I, Hendrick	
Hausdorff, Ho	onthorst, Gerard van	
Heda, Willem Claesz. Ho	ooch, Pieter de	
Heem, Jan Davidsz. de Ho	pogstraten, Samuel van	
Heemskerck, Maarten van Ho	orrix, Gebr.	
Heemskerck, willem Jacobsz. van Ho Helst Bartholomeus van der Ho	ornx, Matthijs	
Herselle, Josse van Ho	oudon, Jean-Antoine	
Heyden, Jan van der Ho	ove, Bartholomeus J.W.M. van	
Hillegaert, Pauwels van Hu	uysum, Jan van	









## **Different presentation styles**

- Entertainment rather than information
- Low interaction









## Flexible interfaces to MM

- Creating multimedia presentations requires
  - understanding message of presentation
  - knowing specifications of use context
  - making design dependencies explicit
  - taking these dependencies into account

## The Web in three generations

- 1 Hand-coded (HTML) Web content
  - easy access through uniform interface
  - huge authoring and maintenance effort
  - hard to deal with dynamically changing content
- 2 Automated on-the fly content generation
  - based on templates filled with database content
  - later extended with XML document transformations
- 3 Automated processing of content
  - The Semantic Web (SW)

## **Example scenario**

File Play View Content Help

#### Examples of chiaroscuro in the works of Rembrandt van Rijn

Clair-obscur (French) and chiaroscuro (Italian) both mean "light-dark". Both terms are used to describe strong contrast of light and dark shading in paintings, drawings and prints. Although the effect had already been used for many years, the term only came into fashion in the late sixteenth century. Originally, the word came from Italy. The painter Caravaggio (1573–1610) made chiaroscuro his trademark.



32.0/01:40.0

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Student is taking an art class on Rembrandt and wants to know about the "*chiaroscuro*" technique

System responds with a textual and audio explanation of the technique and a number of example images of its application in Rembrandt's paintings

# Accessing information on the 2nd generation Web

- Students have access to material on the Web

   Search problem
- Material is designed for "typical" student – No student is typical
- Some adaptivity is possible
  - Links revealed once material has been covered
- Student's knowledge level is implicit

# Accessing information on the Semantic Web

- Students would be able to find suitable courses
- Material can be tailored for the individual
- Material can be re-used
- Models can be made of
  - The domain
  - Learner profile
  - Learning strategies
- Student's knowledge level can be made explicit
  - in terms of the domain model
  - in terms of the learning strategy

## SW isn't just KR in XML/RDF

- the Web is large
- it's even larger
- no referential integrity
- many authors, distributed authority, trust
- high variability in quality of knowledge
- diverse vocabularies
- decentralized
- high change rate, time-dependent content
- local containment of inconsistencies
- justifications as first order citizens

## Multimedia on the Web

- Real multimedia Web content is still rare
  - Mostly bells & whistles to enhance HTML text ...
  - ... or mono-media AV-streams
- Virtually all presentations are hand-authored
  - proprietary formats that are hard to generate
  - limited support for dynamic content and multichanneling
  - most Web technology is text/page-oriented …
  - with SMIL as one of the few exceptions
  - Conclusion:

Multimedia has hardly caught up with the 1st generation Web!
# **Example scenario**

File Play View Content Help

### Examples of chiaroscuro in the works of Rembrandt van Rijn

Clair-obscur (French) and chiaroscuro (Italian) both mean "light-dark". Both terms are used to describe strong contrast of light and dark shading in paintings, drawings and prints. Although the effect had already been used for many years, the term only came into fashion in the late sixteenth century. Originally, the word came from Italy. The painter Caravaggio (1573–1610) made chiaroscuro his trademark.

- Renbrandt Harmensz. van Rijn: Self Portrait as the Aposte St Paul, 1661
- User is interested in Rembrandt and wants to know about about the "chiaroscuro" technique
- System responds with textual explanation of the technique and a number of example images of its application in Rembrandt's paintings

# 2<sup>nd</sup> generation multimedia

- Adapt to end-user's platform capabilities
   –PC, PDA, mobile, voice-only, …
- Adapt to the network resources available – bandwidth and other quality of service parameters
- Personalization
  - –language, abilities, level of expertise, …
- Problem: current 2<sup>nd</sup> generation Web tools do not work for multimedia

# Multimedia differs from text

- Different document and presentation abstractions
   hard to separate style from structure
- Formatting is not based on text flow
  - no pages or scrollbars, no line-breaking or hyphenation
  - templates often do not work well either
- Feedback from the formatting back-end required
  - need to check whether proposed layout is feasible
  - layout of media items is less flexible than text layout
- Transformations are hard in a functional language
   need to try out designs and backtrack when necessary

# Cuypers multimedia generation engine

### Demo time





### Acknowledgements:

- Demonstrator developed in the context of the ToKeN2000 project
- Media database used with permission, courtesy Rijksmuseum Amsterdam.

# Cuypers – the bad news

The design knowledge is:

- implicit and hidden in the generation rules
- lost in the generated Web presentation
- not reusable for other Web applications/sites

### We need the Semantic Web

# Towards 3<sup>rd</sup> generation MM

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File Play View Content Help

### Examples of chiaroscuro in the works of Rembrandt van Rijn

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Rembrandt Harmensz. van Rijn: Self Portrait as the Apostle St Paul, 1661

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# Using an existing ontology

```
See http://www.cwi.nl/~media/semantics/
<?xml version="1.0"?>
<!-- taken from
 http://www.ics.forth.gr/proj/isst/RDF/RQL/rql.html
<rdf:RDF xml:lang="en"
  xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns:rdfs="http://www.w3.org/TR/2000/CR-rdf-schema-20000327#"
  xmlns="">
   <rdfs:Class rdf:ID="Artist"/>
   <rdfs:Class rdf:ID="Artifact"/>
   <rdfs:Class rdf:ID="Museum"/>
   <rdfs:Class rdf:ID="Painter">
      <rdfs:subClassOf rdf:resource="#Artist"/>
   </rdfs:Class>
   <rdfs:Class rdf:ID="Painting">
      <rdfs:subClassOf rdf:resource="#Artifact"/>
   </rdfs:Class>
```

</rdf:RDF>

# Embedding RDF in SMIL - I

```
<smil xmlns="http://www.w3.org/2000/SMIL20/CR">
 <head>
   <meta name="generator" content="CWI/Cuypers 1.0"/>
   <metadata>
     <rdf:RDF xml:lang="en"
             xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
             xmlns:oil="http://www.ontoknowledge.org/oil/..."
             xmlns:museum="http://ics.forth.gr/.../museum.rdf"
         <museum:Museum rdf:ID="Rijksmuseum" />
         <museum:Painter rdf:ID="Rembrandt">
           <museum:fname>Rembrandt</museum:fname>
           <museum:lname>Harmenszoon van Rijn</museum:lname>
           <museum:paints rdf:resource="#apostlePaul" />
         </museum:Painter>
         <museum:Painting rdf:about="#apostlePaul">
           <museum:exhibited rdf:resource="#Rijksmuseum" />
           <museum:technique>chiaroscuro</museum:technique>
        </museum:Painting>
      </rdf:RDF>
    </metadata>
```

# Embedding RDF in SMIL - II

```
<museum:Painting rdf:about="#apostlePaul">
          <museum:exhibited rdf:resource="#Rijksmuseum" />
          <museum:technique>chiaroscuro</museum:technique>
          <token:painted-by rdf:resource="#Rembrandt" />
        </museum:Painting>
      </rdf:RDF>
    </metadata>
  </head>
  <body>
    <par>
      <text region="title" src="...query to MM DBMS..."/>
      <text region="descr" src="..."/>
      <seq>
        <par dur="10"> ... 1st painting+title ... </par>
        <par dur="10"> ... 2nd painting+title ... </par>
        <par dur="10"> ... 3rd painting+title ... </par>
        <par dur="10"> ... 4th painting+title ... </par>
        <par dur="10" id="apostlePaul">
          <img region="img" src="..."/>
          <text region="ptitle" src=".."/>
        </par>
      </seq>
    </par>
  </body>
</smil>
```

# Marked-up presentation

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File Play View Content Help

### Examples of chiaroscuro in the works of Rembrandt van Rijn

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200

10.0 Kbps

```
<museum:Painting rdf:about="#apostlePaul">
       <museum:exhibited rdf:resource="#Rijksmuseum"/>
       <museum:technique>chiaroscuro</museum:technique
  >
  </museum:Painting>
  </rdf:RDF>
  </metadata>
 </head>
  <body>
    <par>
      <text region="title" src="..."/>
     <text region="descr" src="..."/>
     <seq>
        <par dur="10"> ... </par>
        <par dur="10"> ... </par>
        <par dur="10"> ... </par>
        <par dur="10"> ... </par>
        <par dur="10" id="apostlePaul">
          <img region="img" src="..."/>
          <text region="ptitle" src=".."/>
        </par>
      </seq>
    </par>
  </body>
</smil>
```

# This research is supported by

- NWO I<sup>2</sup>RPToKeN2000 Intelligent Information Retrieval and Presentation
- NWO CHIMEToKeN2000 Cultural Heritage in an Interactive Multimedia Environment
- NWO NASH

Networked Adaptive Structured Hypermedia

Images courtesy of Rijksmuseum, Amsterdam





### Formalization of documentary knowledge and conceptual knowledge with ontologies :

applying to the description of audio-visual documents

Raphaël Troncy

Friday 23<sup>rd</sup> of April, 2004



### Background

- The *audio-visual* document : some peculiarities
  - structured
  - spatio-temporal
  - composed of images

use of a textual description

- The digital audio-visual document :
  - allow new possibilities :
    - « intelligent » search
    - AV library structuration
    - publication and broadcasting
  - need for an hyper-linked description: the content has to be linked with the description



### Plan of this talk

- 1. Problems
- 2. Document engineering *vs.* knowledge representation
- 3. Our proposal: an architecture for reasoning on descriptions of video documents
- 4. Experimentations
- 5. Conclusion and future work



### **Description of the AV content**

- 1. Problems
- 2. Document engineering vs. KR
- 3. Architecture proposal
- 4. Experimentations
- 5. Conclusion and future work

- A three step process :
  - <u>identification</u> of the content creator and the content provider : Dublin Core metadata, VRA core categories ...
  - <u>structural decomposition</u> in video segments corresponding to the logical structure of the program : time-code, spatial coordinates
  - <u>semantic description</u> of these segments : controlled vocabulary, thesaurus, free text annotation



## **Description of the AV content**

### 1. Problems

- 2. Document engineering vs. KR
- 3. Architecture proposal
- 4. Experimentations
- 5. Conclusion and future work

- Segmentation
  - locate and date some events
- Description
  - characterize each segment with an AV genre
  - characterize each segment with a general thematic
  - describe the scene (who, when, where, what, ...)



Michael Johnson smashed the 200m world record to complete a 200m in 19"32 in Atlanta for the Olympic Games

describe the semantics of the content

### Example

#### 1. Problems

- 2. Document engineering vs. KR
- 3. Architecture proposal
- 4. Experimentations
- 5. Conclusion and future work

13 [Indoor Set: 6<sup>th</sup> part]

at 18:43:56:00 - 00:09:06:00. - Eurosport

In studio, the second part of the interview, from Nice, of Sandy CASAR by Jean René GODART about the Paris-Nice cycling race and a few sports news with pictures commented by Alexandre BOYON and Laurent PUYAT.

- **Q** : Find all AV sequences of type dialog sequence with a rider and concerning any cycling race with several stages
  - noise answer: there are other sports news in the sequence
  - incomplete answer: the interview was broadcasted in two parts and began in a previous sequence
  - the query cannot be extended !



### **Problems**

#### 1. Problems

- 2. Document engineering vs. KR
- 3. Architecture proposal
- 4. Experimentations
- 5. Conclusion and future work

- Weak use of the logical structures
- Descriptions are not made for reasoning

⇒ make the AV descriptions accessible to automated processes

- ⇒ Which languages are the most suitable to perform all these tasks ?
  - $\Rightarrow$  What kind of knowledge do we need ?



### **Document engineering**

Problems
 Dobomentretregigieeeiningsvs. KR
 Archinocodedige peppeasantation
 Experimentations
 Conclusion and future work

- Provide models, languages and tools for managing document libraries
- Encode both structured documents and structured data: XML [W3C, 1998] & XML Schema [W3C, 2001]
- Distinguish the content from its presentation
  - Languages for presenting multimedia documents : **SMIL**
  - Models for describing multimedia documents
    - from HyTime [ISO, 1997] to MPEG-7 [ISO, 2001]



### 2. Document engineering vs. KR2.1. Document engineering2.2. Knowledge representation

# MPEG-7, the new multimedia description language?

- ISO standard since December of 2001
- Main components:
  - Descriptors (Ds) and
     Description Schemes (DSs)
  - DDL (XML Schema + extensions)
- Concern all types of media



Part 5 - MDS



### **Structure and semantics**



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Possible decomposition

### **Structure and semantics**

- Semantics
  - entity
  - attribute
  - relation
- Classification Schemes (CS)
  - thesauric relationships





### **Other models**

- MPEG-7 = a rich set of descriptors, but too restrictive to cover all the possible descriptions
- MPEG-7 extension with XML Schema:
  - Example: TV Anytime, Mdéfi [Tran Thuong, 2003]
  - Problem: add structure without semantics
- MPEG-7 extension with CS :
  - Example: the COALA system [Fatemi, 2003]
  - Problem: very poor expressivity
- Free annotation, *knowledge-*oriented
  - Strates-IA [Prié, 1999]: no control of the structure
  - E-SIA [Egyed-Zs, 2003]: knowledge base lost

⇒ MPEG-7+XML Schema are not enough! ... but KR brings new solutions

## **Ontologies in KR**

- The formal specification of a conceptual model for a given domain
  - A set of concepts, of relations and axioms
  - Knowledge representation languages
- Methodologies of construction:
  - Adaptation of well-known software engineering guidelines: *Methontology* [Gomez-Perez]
  - Terminological acquisition: [Bachimont], [Aussenac Gilles]
  - Ontology cleaning with formal properties: [Guarino]
- Tools :
  - Protégé, WebODE, OilEd, OntoEdit, Terminae, DOE



### KR languages for the Web

- RDF : [W3C, 1999 & W3C, 2004]
  - a data model for annotating Web resources
  - triples: resource  $\rightarrow$  property  $\rightarrow$  value
- RDFS : [W3C, 2004]

```
<rdf:RDF>
<ina:SportsNews rdf:about="Stade 2">
<ina:broadChannel rdf:resource="France2"/>
<ina:broadDate>17-03-2002</ina:broadDate>
</ina:SportsNews>
</rdf:RDF>
```

```
(:"Stade 2" rdf:type ina:SportsNews)
(:"Stade 2" ina:broadChannel "France2")
(:"Stade 2" ina:broadDate 17-03-2002)
```

### 2. Document engineering vs. KR2.1. Document engineering2.2. Knowledge representation

# Use of OWL+RDF for describing AV documents

```
<owl:Class rdf:ID="TVProgram"/>
<owl:Class rdf:ID="StudioProgram">
  <rdfs:subClassOf rdf:resource="#TVProgram"/>
  <rdfs:subClassOf>
    <owl:Restriction>
      <owl:onProperty rdf:resource="#hasPart"/>
      <owl:allValuesFrom rdf:resource="#StudioSequence"/>
    </owl:Restriction>
  </rdfs:subClassOf>
<owl:Class>
<owl:ObjectProperty rdf:ID="hasPart">
   <rdf:type rdf;resource="&owl;TransitiveProperty"/>
   Problem: how to control the structure of
<rdfs:range rdf;resource="#TVSequence"/>
</owl:ObjectPropertyP descriptions?"/>
```

## **Our proposition**

1. Problems 23Dloc/u/mentoleggineering vs. KR 33A2:cDitectoptionsopessels 43Expériinhetestiptisn 53Clock/Elysipulation future work

- Use jointly both approaches for representing the descriptions
  - the markup languages for describing and controlling the structure of each program
  - the ontology and the KR languages for describing formally the semantics of this structure and the content
- Automatize as much as possible the translation between these two representations
- Develop an architecture for reasoning on descriptions of video documents



### **General architecture**

### **3. Architecture proposal** 3.1. AV ontology

- 3.2. Description schemes
- 3.3. Valid description
- 3.4. KB population





# The Audio-visual Ontology

# **3. Architecture proposal 3.1.** AV ontology **3.2.** Description schemes **3.3.** Valid description

3.4. KB population

- Methodology of construction: ARCHONTE [Bachimont]
  - Conceptualization : differential principles
  - Formalization : formal definitions, axioms
  - Operationalization : export into a KR language



### The DOE ontology editor

### **3. Architecture proposal** 3.1. AV ontology

3.2. Description schemes

3.3. Valid description

3.4. KB population

d Differential Ontology Editor - Audio-visual Ontology	
<u>F</u> ile <u>E</u> dit Meta <u>d</u> ata <u>L</u> anguage	<u>H</u> elp
Differential Ontology Referential Ontology	
Tree Browser	Editor
Concept Relation	Definition Differential Principles English French
Program         P         P         O         HomogeneousProgram         P         O         ShortProgram         P         O         InterProgram         O         RegularProgram         O         C         LongProgram         O         C         E         C         D         D         E         C         D </th <td>Similarity with Parent : difference for the second second</td>	Similarity with Parent : difference for the second
<ul> <li>Pocential Program</li> <li>Pocential Program</li></ul>	Similarity with Siblings : The program is made of items (sequences) that have a genre and a content edit SWS
<ul> <li>C RecurrentTelefilm</li> <li>C SeveralPartsFiction</li> <li>C HeterogeneousProgram</li> <li>P C Sequence</li> <li>P C InformativeWork</li> <li>C Edited</li> <li>O NonEdited</li> </ul>	Difference with Siblings : The program is characterized by a succession of autonomous items, with respect to their genre and their content (studio, report, interview, etc.) that can be organized in sections or not
Image: Constant of the second seco	Difference with Parent :       The program is made of items (sequences) that have a genre and a content : The program is characterized by a succession of autonomous items, with respect to their genre and their content (studio, report, interview, etc.) that can be organized in sections or not       build DWP

.

### **OWL Formalization**

### **3. Architecture proposal** 3.1. AV ontology

3.2. Description schemes 3.3. Valid description

3.4. KB population

```
<owl:Class rdf:ID="TVProgram"/>
<owl:Class rdf:ID="StudioProgram">
  <rdfs:subClassOf rdf:resource="#TVProgram"/>
  <rdfs:subClassOf>
    <owl:Restriction>
      <owl:onProperty rdf:resource="#hasPart"/>
      <owl:allValuesFrom rdf:resource="#StudioSequence"/>
    </owl:Restriction>
  </rdfs:subClassOf>
<owl:Class>
<owl:ObjectProperty rdf:ID="hasPart">
   <rdf:type rdf:resource="&owl;TransitiveProperty"/>
   <rdfs:domain rdf:resource="#TVProgram"/>
   <rdfs:range rdf:resource="#TVSequence"/>
</owl:ObjectProperty>
```

### **General architecture**

# 3. Architecture proposal 3.1. AV ontology 3.2. Description schemes 3.3. Valid description 3.4. KB population





## Generate XML Schema types

Some concepts (*program*, *sequence*) refer to categories of audio-visual segments

OWL

- Class
- Sub-class
- Restriction on properties
- Union of classes

### XML Schema

- Complex type
- Extension
- Element of the content model
- Choice in the content
   model





### **Generic MPEG-7 extension**

Link these types to the existing MPEG-7 types



## **Build description schemes**

- Let us watch some sports magazines
  - construction of a simple schema based on StudioSequence, Report and Interview
  - a Report contains some Excerpts of Broadcast Live Sports
- The schema provides the description skeleton for several sports magazine:
  - Téléfoot (soccer)
  - VéloClub (cycling)
  - 3 Partout (multisports)

### **General architecture**

# **3. Architecture proposal**3.1. AV Ontology3.2. Description schemes**3.3. Valid description**

3.4. KB population




### SegmenTool [French projet CHAPERON]

#### 3. Architecture proposal

3.1. AV Ontology

3.2. Description schemes

3.3. Valid description

3.4. KB population



# Instantiate a document content model



<ina:Report id="aa23c647c-6517-4aee-8bce-870ae52a01af">

<ina:ReportTemporalDecomposition>



## **General architecture**

#### **3. Architecture proposal** 3.1. AV ontology

3.1. AV Unitology

3.2. Description schemes

3.3. Valid description

3.4. KB population





# The Cycling Ontology

#### **3. Architecture proposal** 3.1. AV ontology 3.2. Description schemes

3.3. Valid description

3.4. KB population

- Methodology of construction:
  - Terminological acquisition
    - Textual corpus of 550 000 words [LeRoux, 2003]
    - Tool for candidate term extraction: Lexter
  - Conceptualization and formalization
    - DOE + OilEd
- Results:
  - Construction time: 3 weeks
    - conceptualization, upper level, formalization
  - Ontology size: average
    - 97 concepts, 61 relations



## **The Cycling Ontology**

#### 3. Architecture proposal

3.1. AV ontology

3.2. Description schemes

3.3. Valid description

#### 3.4. KB population

Differential Ontology Editor - Cycling Ontology	
<u>F</u> ile <u>E</u> dit Meta <u>d</u> ata <u>L</u> anguage	<u>H</u> elp
Differential Ontology Referential Ontology	
Tree Browser	Editor
Concept Relation	Definition Differential Principles English French Spanish
P       Object         P       AbstractObject         P       ConcreteObject         P       SpatialConcreteObject         P       SingleObject         P       Object	Similarity with Parent :
<ul> <li>Person</li> <li>Person</li> <li>Person</li> <li>Person</li> <li>RaceStaffMember</li> <li>EventDirector</li> <li>EventDoctor</li> <li>Gournalist</li> <li>RaceSupervisor</li> <li>RaceSupervisor</li> <li>Person</li> <li>Person</li></ul>	Similarity with Siblings : a property precises why the person is present during the race edit SWS
P C Collection P C SetOfPerson	Difference with Siblings :
• C       Team         • C       SetOfRaceCyclist         • C       GroupOfSpectator         • C       TemporalConcreteObject         • C       Event         • C       LastingTemporalObject         • C       HumanLastingActivity         • C       Property         • C       Place	Difference with Parent : a property precises why the person is present during the race : he is accredited by the race management build DWP

.

### **Knowledge Base population**

#### 3. Architecture proposal

3.1. AV ontology

- 3.2. Description schemes
- 3.3. Valid description

3.4. KB population



## **General architecture**

- 1. Problems
- 2. Document engineering vs. KR
- 3. Architecture proposal
- 4. Experimentations
- 5. Conclusion and future work





# Experimentations

- 1. Problems
- 2. Document engineering vs. KR
- 3. Architecture proposal

#### 4. Experimentations

5. Conclusion and future work

#### 1. First experimentation

- Sesame : architecture for the storage of RDF triples [Broekstra, 2002]
  - Supports different query languages: RQL, RDQL and SeRQL
  - Implements the RDF Schema semantics (RDF-MT engine)
- BOR : reasoner for the DAML+OIL language [Simov & Jordanov, 2002]
- SeBOR : integration of the two systems, done in the On-To-Knowledge EU-IST Project
- 2. Second experimentation
  - Racer : OWL DL reasoner [Haarslev & Möller, 2001]
  - **Rice** : visualization interface [Möller et al., 2003]



## Conclusion

- 1. Problems
- 2. Document engineering vs. KR
- 3. Architecture proposal
- 4. Experimentations
- 5. Conclusion and future work
- General architecture for reasoning on descriptions of video documents:
  - Control of the structure: creation of document schemes
  - Formal representation of the semantics: AV ontology and domain-specific ontology
  - Based on standards languages (MPEG-7, OWL, RDF) and the use of transformations
- Implementation and experimentations
  - Generic extension of MPEG-7
  - Modeling of 2 ontologies with DOE
  - Creation of a Knowledge Base of events related to cycling race and use of an adapted reasoner



### **Future work**

- 1. Problems
- 2. Document engineering vs. KR
- 3. Architecture proposal
- 4. Experimentations
- 5. Conclusion and future work

- Development integration
  - Better integration of the tools used
- Planned experimentations
  - Populate a database with annotated video documents and test the system with a real panel of users
  - Apply this architecture to another domain than the cycling one
  - Benchmark the contribution of the AV ontology in a huge AV library without modifying the descriptions

#### Long-term objectives

- The *ideal* AV description language is still a research program
- The description could be linked with:
  - a *rhetorical* analysis of the documents
  - a *semiotic* analysis of the documents



## **Questions?**

1. Problems

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- 2. Document engineering vs. knowledge representation
- 3. <u>Our proposal: an architecture for reasoning on</u> <u>descriptions of video documents</u>
- 4. Experimentations
- 5. <u>Conclusion and future work</u>





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	Interview	00 h 24 m 19 s 19 F	00 h 00 m 07 s 16 F	Interview de Sandy Casar après l'étape	

# Generating video documentaries from annotated media repositories



Stefano Bocconi *CWI Amsterdam The Netherlands* Contact: Stefano.Bocconi@cwi.nl

### Talk Outline

- Motivation
- **Example**
- Scenarios
- Technical details
  - Annotations
  - Editing Process
- Conclusions

#### Video Documentaries on the Web

- Traditional video authoring: there is only one final version, what is shown is the choice of the author/editor
- Proposed video authoring:
  - Annotate the video material semantics
  - Show automatically what the user asks to see, using presentation forms a film editor would use

#### Video material

Focus on video interviews about controversial issues

Interview with America video footage with interviews and background material about the opinion of American people after 9-11 <u>www.interviewwithamerica.com</u>

# Example: What do you think of the war in Afghanistan?



"I am never a fan of military action, in the big picture I don't think it is ever a good thing, but I think there are circumstances in which I certainly can't think of a more effective way to counter this sort of thing

# What do you think of the war in Afghanistan?

I am not a fan of military actions

I cannot think of a more effective solution



War has never solved anything

Two billions dollar bombs on tents

#### Scenarios

- Augmenting one interview with manon-the-street opinion ( "Vox Populi" documentary)
- Overview of the content of video footage:
  - Example: trailers ("Voices of Iraq")
  - Browse the content by opinion

#### The annotations

#### Rhetorical

- Rhetorical Statement (mostly verbal, but visual also possible)
- Argumentation model: Toulmin model
- Descriptive
  - Question asked
  - Interviewee (social)
  - Filmic (e.g. location/time/framing/gaze)

#### Encode statements

- □ Statement formally annotated:
  - <subject > <modifier > <predicate >
  - E.g. "war best solution"
- □ A thesaurus containing:
  - Terms (155)
    - Relations between terms: similar (72), opposite (108), generalization (10), specialization (10)
  - E.g. war opposite diplomacy

#### Connect statements

- Using the thesaurus, generate related statements and query the repository
  - E.g. from "war best solution" "diplomacy best solution", "war not solution"
- Create a graph of related statements
  - Nodes are the statements (video segments), edges are either support or contradict

#### Toulmin model



#### 57 Claims, 16 Data, 4 Concessions, 3 Warrants, 1 Condition

100

#### Analysis of the Example



War has never solved anything

#### Facts and features

- Annotations: 1 hour annotated, 15 interviews, 60 interview segments, 120 statements
- Partially tunable: examining the Segment graph gives feedback on the quality of the annotations and the thesaurus



#### Controlling the Bias

- Video documentaries are not neutral account of reality: the selection and editing of the footage expresses a point of view
- Editing strategy: Balanced, Pro opinion X and Against opinion X

□ We use:

- Logos (the statements)
- Ethos (based on user profile)
- Film editing (framing, gaze, counterpoint editing)

#### Conclusions

- Automatic generation of video interviews augmented with supporting and/or contradicting material
- The user can determine the subject and the bias of the presentation
- The documentarist can add material and let the system generate new documentaries

#### Pointers & Acknowledgments

This presentation and a Demo available at:

http://www.cwi.nl/~media/demo/IWA/

This research was funded by the Dutch national ToKeN I<sup>2</sup>RP and CHIME projects.



## Centrum voor Wiskunde en Informatica

# Bringing NewsML2 into the Semantic Web

<u>Raphaël Troncy</u>

George Anadiotis

raphael.troncy@cwi.nl





K-Space



# Why Bother with Metadata?

A News agency is a content provider

- Content (stories, photo, video, etc.) are assets
- Metadata add value to these assets as they provide human and machine readable information about them
- Metadata is much more than just a bunch of keywords added at the end of the chain so the customer can find your image
- Metadata covers all information about an asset, which enables machines to do smart things with your assets

# Why Bother with Semantics?

- High quality semantic multimedia metadata enables:
  - Easy exchange of news items
  - Semantic search of particular news items
  - Delivery of personalized news content to customers
    - Interactive browsing in a news archive
    - Cross-modality: packaging the news stories, photos, graphics, audio, videos
    - For different end-user platforms (mobiles, PC, handhelds, etc.)
## **IPTC Metadata Standards**

### Metadata "fields"

- Informal definition and guidelines to use the field according to its semantics
- e.g. "Date Created": content creation date ≠ digital representation creation date

Property name: User interface label:	Creator Creator				
Description:	Contains preferably the photographer for photographer for photographer appropriate to add the applied as well.	he name of the person who created the content of this news object, a tos, a graphic artist for graphics, or a writer for textual news. If it is not a name of a person the name of a company or organisation could be			
Note(s):	Aligning with IIM notions IPTC Core intents to have only one creator for this news object despite the underlying XMP property dc:creator allows for more than one item to be included. If there are more than one item in this array the first one should be considered as the IPTC Core Creator value.				
XMP Schema specifi	cations:				
XMP Category: XMP Path:	External dc:creator/*[1]	XMP Value Type: Seq ProperName			

## **IPTC Metadata Standards**

### Metadata "values"

- Expressed as *controlled* vocabularies (standardization bodies)
- A vocabulary is composed of terms (flat list, taxonomy organization)
- IPTC has defined 28 sets of multilingual News Codes
  - NewsCodes use numeric strings = language agnostic
  - Ex: Subject  $\approx$  1300 terms, 3 levels hierarchy in 4 languages
  - NewsCodes Viewer application <u>View</u>

### XML Wrapper

- Metadata embedded in a photo: XMP
- Metadata stored in a separate file: NewsML

## Problem: XML and Semantic \*)

うかを検出するために、文書の完全性を保証することです。しかしながら多くのアプリ ケーションは、XML 文書にまず署名をし、その後文書を改変することで、その文書の一 部を暗号化しようと考えています。復号化変換では、署名の確認に先立ち、文書を改変 前の状態に戻し、文書のどの部分を復号化すればよいかをデータ受信者に通知します。

### 業界リーダーや暗号の専門家らの幅広い支持とともに、既に実装もされている XML Encryption

W3CのXML Encryption ワーキンググループによってまとめられた<u>実装及び相互運用</u> <u>性報告書</u>に示されているように、数多くのアプリケーションや他の仕様が既に XML Encryption を利用しています。特に、配送データのセキュア化が必要な Web サービス仕 様群が本仕様の利用を進めています。また多くの企業が <u>XML Encryption の実装について</u> <u>その支持と計画</u>を表明しています。

XML Encryption は、Baltimore Technologies、BEA Systems、DataPower、IBN、 Microsoft、Motorola、 ジーゲン大学、Sun Microsystems、VeriSign の各 W3C 会員と個 人技術者とで構成される、W3C の XML Encryption ワーキンググループによって策定さ れました。

### World Wide Web Consortium [W3C] について

W3Cは、Webの発展と相互運用性を確保するための共通のプロトコルを開発すること により、Webの可能性を最大限に引き出すべく設立されました。W3Cは、アメリカ合衆 国マサチューセッツ工科大学計算機科学研究所(MIT/LCS)、フランス国立情報処理自動化 研究所(INRIA)、及び日本の慶應義塾大学がホスト機関として共同運営にあたっている国 際産業コンソーシアムです。コンソーシアムにより提供されるサービスには、開発者及 び利用者のためのWorld Wide Web に関する豊富な情報、新技術を応用した様々なプロ トタイプやサンプルアプリケーションの開発などが挙げられます。現在までに、450近く の組織がコンソーシアムの会員となっています。詳しくは<u>http://www.w3.org/</u>をご参 照下さい。

subject

Subje

⇒ Need for formal semantics for the content

## **Problem: interoperability**

Different management applications may label the same field differently

• e.g. Creator / By-Line (Author) / Author / By-Line The informal semantics (guidelines) of the various metadata fields prevent an automatic validation of their use

> ⇒ Need for formal semantics for the structure

## **Role of the Semantic Web**

- "Oh no! Not yet another metadata standard!" Like we don't have enough of them already:
  - EXIF, Dublin Core, VRA Core, IPTC Core, XMP, MPEG-7, Creative Commons, ... ?
  - But again: No single standard can cover all metadata needs
- SW is a framework that could make existing metadata standards and tools interoperable ... and make them interoperable with the rest of the Web!

## NewsML2 and the SW

### Common basis

- Distributed resources (news item) globally and uniquely identified => URI
- Use of shared and controlled vocabularies
- Natural switch and numerous benefits
  - Better control of NewsML2 descriptions (logical consistency check)
  - Enhanced search of News topic (logical inferences)
  - Intelligent presentation Semantic interfaces
  - Unified news management Semantic CMS

### Use Case scenario

<newsItem schema="0.7" version="2">

```
. . .
  <itemMeta>
    <contentClass code="ccls:photo" />
    . . .
  </itemMeta>
  <contentMeta>
    <infoSource literal="AFP" />
    <locCreated code="city:Kathmandu">
      <broader code="ctry:NEP" />
    </locCreated>
    <subject code="cat:01001000" type="ctyp:politics">
      <title>King</title>
    </subject>
    <description>
Nepal's King Gyanendra attended a Hindu festival in Kathmandu, his first
```

public appearance since being stripped of most of his powers by parliament last month.

</description>

</contentMeta>

• • •

</newsItem>

## Use Case scenario

### Q: News about the *leader* of the *Nepal country* ?







The Prime Minister Girija Prasad Koirala



Head State  $\Leftrightarrow$  and (King

(oneOf country Nepal, NL, ...))

Head Government  $\Leftrightarrow$  and (Prime Minister

(oneOf country Nepal, NL, ...) )

## What we have done?

Creation of a News domain ontology in OWL

Based on the UML model specifications of NewsML2

Online conversion service

- Mapping of the IPTC NewsCodes into various SKOS thesaurus
- Transforming dynamically the NewsML2 (XML) descriptions in its equivalent RDF counterpart
  - Using to the NewsML ontology
  - Linking to the SKOS IPTC NewsCodes

http://newsml.cwi.nl/

## What is the added value?

- Example: A "normal" day in AFP
- Dataset
  - 200 NewsML2 stories, 35 photos (original size + thumbnails) + 35 NewsML2 descriptions
  - Covering various subjects:
    - A <u>military drill for dealing with contaminations</u> (toxic, nuclear or biological) <u>Photo</u>
    - A regular meeting of the French cabinet Photo
    - A strike in New Caledonia Photo
    - A protest made on the Arch of Triumph in Paris, related to the Iran nuclear crisis Photo
    - A wine makers protest Photo
    - A meeting between the French president and Israeli prime minister -Photo
    - A <u>senator's publicity pictures</u> <u>Photo</u>

# Example 1: reasoning on the content Find all related news about "Nuclear"

Nucléaire ——> Military drill (NBC)









Example 2: reasoning on the structure Find photos of Y for which the author is X ? What the NewsML ontology provide ? slugline and headline are metadata properties, whose values are Basic Components • creator and contributor are authors history of the description (versioning) No need to know the NewsML structure to answer the query

## What to do with the RDF data?

- Various tools that are able to digest RDF data and provide a unified view of these data
  - FOAF Viewer
    - http://xml.mfd-consult.dk/foaf/explorer/
  - SIMILE project <u>http://simile.mit.edu/piggy-bank/</u>
- /facet: A Browser for Heterogeneous Semantic Web repositories
  - Faceted browser paradigm (*Flamenco*)
  - Provide a view on any RDF dataset

## Conclusion

Methods and conversion tools for bringing NewsML in the SW (RDF - compliant)

### Added-value:

- Enhance search of news items (logical inferences on the structure and the content)
- Enhance presentation of news items
  - Semantic media interfaces
  - Discover relations between Items / Topics / Packages
- Semantic Content Management System
  - Keep track of provenance information

## **Future Work**

- Making the use case scenario REAL!
  - Needs data: photos, videos, graphics, audio, textual stories ! (world cup news preferred :-)
  - Implement interfaces for:
    - Browsing a News archive
    - Rendering the search results
- Establishing links between NewsML and other vocabularies
  - IPTC News Codes *versus* domain ontologies
  - NewsML *versus* DC, EXIF, MPEG-7, etc.

## **NewsCodeViewer**



IPTC NewsCodeViewer/Editor. Version 2005:9:f						∎₽⊻	
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## Myths about the Semantic Web \*)

### SW people try to enforce meaning from the top

- They only recommend languages that you can use to define your concepts according to your definitions
- "SW people will require everybody to subscribe to a single predefined 'meaning' for the terms we use"
  - You can use these languages to relate existing concepts (bridging communities)
- 3. The SW will require users to understand the complicated details of formalized knowledge representation
  - All of this 'under the hood'
- 4. "SW people will require us to manually annotate all the existing web-pages"
  - SW languages can be used to exchange manually *and* automatically produced metadata

\*) adapted from Frank van Harmelen, <u>WWW2006 panel "Meaning on the Web: Evolution or Intelligent Design?"</u>





## Creating Meaningful Presentations

### Lynda Hardman Jacco van Ossenbruggen

Semantic Media Interfaces CWI, Amsterdam <u>http://www.cwi.nl/~media</u>

Presenter: Željko Obrenović

41st IPTC Annual General Meeting





### Introduction



- Overview of our research activities:
  - Creating meaningful presentations from query results
     Part of the K-Space, Passepartout and Multimedia-N
- Main theme of our work:
  - The role that *explicit discourse* information plays in the *personalized generation process*
  - The difference between:
    - a *list* of retrieval results ordered *most relevant first* and
    - a *presentation* that has *structure* interpretable by the end user, giving the collection *sense of belonging to same presentation*

## Existing approaches in presenting query results



– No explicit discourse (only domain semantics):

- Noadster clusters from domain semanitcs
- Topia preselecting concepts in domain semantics
- Museo Suomi selection based on domain semantics
- Deriving some aspects of discourse:
  - Giving meaning to clustering process
  - Assigning different weights to clusters => ordering
     Influence the way people perceive information

## **Explicit** Discourse

### – Fixed discourse:

- DICS uses annotated multimedia repository + domain ontology and discourse knowledge
- discourse knowledge = set of rules
   ( genre, narrative units... )

### – Dynamic discourse:

 VoxPopuli: argument generation in video

– Role of structured progression







## **Fixed** Discourse

Rembrandt Harmensz. van Rijn and Chiaroscuro

1 RealOne Player

OX Play Tools Help 2401Khns

0:17 / 0:40 🔊 🚽

#### process-1

Clair-obscur (French) and chiaroscuro (Italian) both mean 'light-dark'. Both terms are used to describe strong contrast of light and dark shading in paintings, drawings and printsDAlthough the effect had already been used for many years, the term only came into fashion in the late sixteenth century@luminated scenes in dark settings.

1 RealOne Player

process-1

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#### Rembrandt Harmensz. van Rijn and Chiaroscuro

Clair-obscur (French) and chiaroscuro (Italian) both mean 'light-dark'. Both terms are used to describe strong contrast of light and dark shading in paintings, drawings and prints Although the effect had already been used for many years, the term only came into fashion in the late sixteenth century scenes in dark settings.



Self Portrait as the Apostle St Paul (1661)

### Requires understanding of how

Self Portrait as the Apostle St Paul (1661)

### 41st IPTC Annual General Meeting

## **Dynamic Discourse**



### Vox Populi: Argument generation in video



## Role of structured progression



- Mono-media cases (text or video sequences):
   ordering for the fragments and present them
- Presentations that use combinations of media,
  - Semantics of domain and discourse need translation to *hierarchical structures* that can be expressed through *layout*, *navigational links* or *temporal info*.
- Intermediate format is required:



8/29/2006

## **Conclusions**



- From projects described we have learned:
  - distinguish stages in process
  - separate discourse knowledge
    - Fixed and Dynamic discourse
  - mappings between domain & discourse knowledge
- Scientific challenges remain:
  - Making (MM) discourse and design knowledge explicit
  - Expressing re-usable semantics of media assets
  - Architectures for multimedia presentation generation

## **Acknowledgments**

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- the European ITEA Passepartout project,

Dutch BSIK MultimediaN e-Culture project







