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Networks and Semidefinite Programming

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CHAPTER 1

POSITIVE SEMIDEFINITE MATRICES

In this chapter we collect basic facts about positive semidefinite matrices, which we will need in the next chapter to define semidefinite programs.

We use the following notation. Throughout $\|x\|$ denotes the Euclidean norm of $x \in \mathbb{R}^n$, defined by $\|x\| = \sqrt{x^\top x} = \sqrt{\sum_{i=1}^n x_i^2}$. An *orthonormal basis* of \mathbb{R}^n is a set of unit vectors $\{u_1, \dots, u_n\}$ that are pairwise orthogonal: $\|u_i\| = 1$ for all i and $u_i^\top u_j = 0$ for all $i \neq j$. For instance, the standard unit vectors $e_1, \dots, e_n \in \mathbb{R}^n$ form an orthonormal basis. I_n denotes the $n \times n$ identity matrix and J_n denotes the all-ones matrix (we may sometimes omit the index n if the dimension is clear from the context). We let \mathcal{S}^n denote the set of symmetric $n \times n$ matrices and $\mathcal{O}(n)$ denote the set of orthogonal matrices. A matrix $P \in \mathbb{R}^{n \times n}$ is *orthogonal* if $PP^\top = I_n$ or, equivalently, $P^\top P = I_n$, i.e. the rows (resp., the columns) of P form an orthonormal basis of \mathbb{R}^n . A diagonal matrix $D \in \mathcal{S}^n$ has entries zero at all off-diagonal positions: $D_{ij} = 0$ for all $i \neq j$.

1.1 Basic definitions

1.1.1 Characterizations of positive semidefinite matrices

We recall the notions of eigenvalues and eigenvectors. For a matrix $X \in \mathbb{R}^{n \times n}$, a nonzero vector $u \in \mathbb{R}^n$ is an *eigenvector* of X if there exists a scalar $\lambda \in \mathbb{R}$ such that $Xu = \lambda u$, then λ is the *eigenvalue* of X for the eigenvector u . A fundamental property of symmetric matrices is that they admit a set of eigenvectors $\{u_1, \dots, u_n\}$ forming an orthonormal basis of \mathbb{R}^n . This is the spectral decomposition theorem, one of the most important theorems about symmetric

matrices.

Theorem 1.1.1. (Spectral decomposition theorem) Any real symmetric matrix $X \in \mathcal{S}^n$ can be decomposed as

$$X = \sum_{i=1}^n \lambda_i u_i u_i^T, \quad (1.1)$$

where $\lambda_1, \dots, \lambda_n \in \mathbb{R}$ are the eigenvalues of X and where $u_1, \dots, u_n \in \mathbb{R}^n$ are the corresponding eigenvectors which form an orthonormal basis of \mathbb{R}^n . In matrix terms, $X = PDP^T$, where D is the diagonal matrix with the λ_i 's on the diagonal and P is the orthogonal matrix with the u_i 's as its columns.

Next we define positive semidefinite matrices and give several equivalent characterizations.

Theorem 1.1.2. (Positive semidefinite matrices) The following assertions are equivalent for a symmetric matrix $X \in \mathcal{S}^n$.

- (1) X is positive semidefinite, written as $X \succeq 0$, which is defined by the property: $x^T X x \geq 0$ for all $x \in \mathbb{R}^n$.
- (2) The smallest eigenvalue of X is nonnegative, i.e., the spectral decomposition of X is of the form $X = \sum_{i=1}^n \lambda_i u_i u_i^T$ with all $\lambda_i \geq 0$.
- (3) $X = LL^T$ for some matrix $L \in \mathbb{R}^{n \times k}$ (for some $k \geq 1$), called a Cholesky decomposition of X .
- (4) There exist vectors $v_1, \dots, v_n \in \mathbb{R}^k$ (for some $k \geq 1$) such that $X_{ij} = v_i^T v_j$ for all $i, j \in [n]$; the vectors v_i 's are called a Gram representation of X .
- (5) All principal minors of X are non-negative.

Proof. (i) \implies (ii): By assumption, $u_i^T X u_i \geq 0$ for all $i \in [n]$. On the other hand, $X u_i = \lambda_i u_i$ implies $u_i^T X u_i = \lambda_i \|u_i\|^2 = \lambda_i$, and thus $\lambda_i \geq 0$ for all i .

(ii) \implies (iii): By assumption, X has a decomposition (1.1) where all scalars λ_i are nonnegative. Define the matrix $L \in \mathbb{R}^{n \times n}$ whose i -th column is the vector $\sqrt{\lambda_i} u_i$. Then $X = LL^T$ holds.

(iii) \implies (iv): Assume $X = LL^T$ where $L \in \mathbb{R}^{n \times k}$. Let $v_i \in \mathbb{R}^k$ denote the i -th row of L . The equality $X = LL^T$ gives directly that $X_{ij} = v_i^T v_j$ for all $i, j \in [n]$.

(iv) \implies (i): Assume $X_{ij} = v_i^T v_j$ for all $i, j \in [n]$, where $v_1, \dots, v_n \in \mathbb{R}^k$, and let $x \in \mathbb{R}^n$. Then, $x^T X x = \sum_{i,j=1}^n x_i x_j X_{ij} = \sum_{i,j=1}^n x_i x_j v_i^T v_j = \left\| \sum_{i=1}^n x_i v_i \right\|^2$ is thus nonnegative. This shows that $X \succeq 0$.

The equivalence (i) \iff (v) can be found in any standard Linear Algebra textbook (and will not be used here). \square

Observe that for a diagonal matrix X , $X \succeq 0$ if and only if its diagonal entries are nonnegative: $X_{ii} \geq 0$ for all $i \in [n]$.

The above result extends to positive definite matrices. A matrix X is said to be *positive definite*, which is denoted as $X \succ 0$, if it satisfies any of the following equivalent properties: (1) $x^T X x > 0$ for all $x \in \mathbb{R}^n \setminus \{0\}$; (2) all eigenvalues of X are strictly positive; (3) in a Cholesky decomposition of X , the matrix L is nonsingular; (4) in any Gram representation of X as $(v_i^T v_j)_{i,j=1}^n$, the system of vectors $\{v_1, \dots, v_n\}$ has full rank n ; and (5) all the principal minors of X are positive (in fact positivity of all the leading principal minors already implies positive definiteness, this is known as Sylvester's criterion).

1.1.2 The positive semidefinite cone $\mathcal{S}_{\succeq 0}^n$

We let $\mathcal{S}_{\succeq 0}^n$ denote the set of all positive semidefinite matrices in \mathcal{S}^n , called the *positive semidefinite cone*. Indeed, $\mathcal{S}_{\succeq 0}^n$ is a convex cone in \mathcal{S}^n , i.e., the following holds:

$$X, X' \succeq 0, \lambda, \lambda' \geq 0 \implies \lambda X + \lambda' X' \succeq 0$$

(check it). Moreover, $\mathcal{S}_{\succeq 0}^n$ is a closed subset of \mathcal{S}^n . (Assume we have a sequence of matrices $X^{(i)} \succeq 0$ converging to a matrix X as $i \rightarrow \infty$ and let $x \in \mathbb{R}^n$. Then $x^T X^{(i)} x \geq 0$ for all i and thus $x^T X x \geq 0$ by taking the limit.) Moreover, as a direct application of (1.1), we find that the cone $\mathcal{S}_{\succeq 0}^n$ is generated by rank one matrices, i.e.,

$$\mathcal{S}_{\succeq 0}^n = \text{cone}\{xx^T : x \in \mathbb{R}^n\}. \quad (1.2)$$

Furthermore, the cone $\mathcal{S}_{\succeq 0}^n$ is full-dimensional and the matrices lying in its interior are precisely the positive definite matrices.

1.1.3 The trace inner product

The *trace* of an $n \times n$ matrix A is defined as

$$\text{Tr}(A) = \sum_{i=1}^n A_{ii}.$$

Taking the trace is a linear operation:

$$\text{Tr}(\lambda A) = \lambda \text{Tr}(A), \quad \text{Tr}(A + B) = \text{Tr}(A) + \text{Tr}(B).$$

Moreover, the trace satisfies the following properties:

$$\text{Tr}(A) = \text{Tr}(A^T), \quad \text{Tr}(AB) = \text{Tr}(BA), \quad \text{Tr}(uu^T) = u^T u = \|u\|^2 \quad \text{for } u \in \mathbb{R}^n. \quad (1.3)$$

Using the fact that $\text{Tr}(uu^T) = 1$ for any unit vector u , combined with (1.1), we deduce that the trace of a symmetric matrix is equal to the sum of its eigenvalues.

Lemma 1.1.3. *If $X \in \mathcal{S}^n$ has eigenvalues $\lambda_1, \dots, \lambda_n$, then $\text{Tr}(X) = \lambda_1 + \dots + \lambda_n$.*

One can define an inner product, denoted as $\langle \cdot, \cdot \rangle$, on $\mathbb{R}^{n \times n}$ by setting

$$\langle A, B \rangle = \text{Tr}(A^T B) = \sum_{i,j=1}^n A_{ij} B_{ij} \text{ for } A, B \in \mathbb{R}^{n \times n}. \quad (1.4)$$

This defines the *Frobenius norm* on $\mathbb{R}^{n \times n}$ by setting $\|A\| = \sqrt{\langle A, A \rangle} = \sqrt{\sum_{i,j=1}^n A_{ij}^2}$. In other words, this is the usual Euclidean norm, just viewing a matrix as a vector in \mathbb{R}^{n^2} . For a vector $x \in \mathbb{R}^n$ we have

$$\langle A, xx^T \rangle = x^T Ax.$$

The following property is useful to know:

Lemma 1.1.4. *Let $A, B \in \mathcal{S}^n$ and $P \in \mathcal{O}(n)$. Then, $\langle A, B \rangle = \langle PAP^T, PBP^T \rangle$.*

Proof. Indeed, $\langle PAP^T, PBP^T \rangle$ is equal to

$$\text{Tr}(PAP^T PBP^T) = \text{Tr}(PABP^T) = \text{Tr}(ABP^T P) = \text{Tr}(AB) = \langle A, B \rangle,$$

where we have used the fact that $P^T P = PP^T = I_n$ and the commutativity rule from (1.3). \square

Positive semidefinite matrices satisfy the following fundamental property:

Lemma 1.1.5. *For a symmetric matrix $A \in \mathcal{S}^n$,*

$$A \succeq 0 \iff \langle A, B \rangle \geq 0 \text{ for all } B \in \mathcal{S}_{\succeq 0}^n.$$

Proof. The proof is based on the fact that $\mathcal{S}_{\succeq 0}^n$ is generated by rank 1 matrices (recall (1.2)). Indeed, if $A \succeq 0$ then $\langle A, xx^T \rangle = x^T Ax \geq 0$ for all $x \in \mathbb{R}^n$, and thus $\langle A, B \rangle \geq 0$ for all $B \in \mathcal{S}_{\succeq 0}^n$. Conversely, if $\langle A, B \rangle \geq 0$ for all $B \in \mathcal{S}_{\succeq 0}^n$ then, for $B = xx^T$, we obtain that $x^T Ax \geq 0$, which shows $A \succeq 0$. \square

In other words, the cone $\mathcal{S}_{\succeq 0}^n$ is *self dual*, i.e., it coincides with its dual cone¹.

1.2 Basic properties

1.2.1 Schur complements

We recall some basic operations about positive semidefinite matrices. The proofs of the following Lemmas 1.2.1, 1.2.2 and 1.2.3 are easy and left as an exercise.

Lemma 1.2.1. *If $X \succeq 0$ then every principal submatrix of X is positive semidefinite.*

¹By definition, the dual of the cone $\mathcal{S}_{\succeq 0}^n$ is the set of all matrices $Y \in \mathcal{S}^n$ satisfying $\langle Y, X \rangle \geq 0$ for all $X \in \mathcal{S}_{\succeq 0}^n$.

Moreover, any matrix congruent to $X \succeq 0$ (i.e., of the form PXP^T where P is nonsingular) is positive semidefinite:

Lemma 1.2.2. *Let $P \in \mathbb{R}^{n \times n}$ be a nonsingular matrix. Then,*

$$X \succeq 0 \iff PXP^T \succeq 0.$$

Lemma 1.2.3. *Let $X \in \mathcal{S}^n$ be a matrix having the following block-diagonal form:*

$$X = \begin{pmatrix} A & 0 \\ 0 & C \end{pmatrix}.$$

Then,

$$X \succeq 0 \iff A \succeq 0 \text{ and } C \succeq 0.$$

We now introduce the notion of *Schur complement*, which can be very useful for showing positive semidefiniteness.

Lemma 1.2.4. *Let $X \in \mathcal{S}^n$ be a matrix in block form*

$$X = \begin{pmatrix} A & B \\ B^T & C \end{pmatrix}, \quad (1.5)$$

where $A \in \mathcal{S}^p$, $C \in \mathcal{S}^{n-p}$ and $B \in \mathbb{R}^{p \times (n-p)}$. If A is non-singular, then

$$X \succeq 0 \iff A \succeq 0 \text{ and } C - B^T A^{-1} B \succeq 0.$$

The matrix $C - B^T A^{-1} B$ is called the *Schur complement* of A in X .

Proof. One can verify that the following identity holds:

$$X = P^T \begin{pmatrix} A & 0 \\ 0 & C - B^T A^{-1} B \end{pmatrix} P, \quad \text{where } P = \begin{pmatrix} I & A^{-1} B \\ 0 & I \end{pmatrix}.$$

As P is nonsingular, we deduce that $X \succeq 0$ if and only if $(P^{-1})^T X P^{-1} \succeq 0$ (use Lemma 1.2.2), which is thus equivalent to $A \succeq 0$ and $C - B^T A^{-1} B \succeq 0$ (use Lemma 1.2.3). \square

1.2.2 Kronecker and Hadamard products

Given two matrices $A = (A_{ij}) \in \mathbb{R}^{n \times m}$ and $B = (B_{hk}) \in \mathbb{R}^{p \times q}$, their *Kronecker product* is the matrix $A \otimes B \in \mathbb{R}^{np \times mq}$ with entries

$$A_{ih,jk} = A_{ij} B_{hk} \quad \forall i \in [n], j \in [m], h \in [p], k \in [q].$$

The matrix $A \otimes B$ can be seen as the $np \times mq$ block matrix whose ij -th block is the $p \times q$ matrix $A_{ij} B$ for all $i \in [n], j \in [m]$. Alternatively, it can be seen as the

$p \times q$ block matrix whose hk -block is the $n \times m$ matrix $B_{hk}A$ for $h \in [p], k \in [q]$.
As an example, $I_2 \otimes J_3$ takes the form:

$$\begin{pmatrix} I_2 & I_2 & I_2 \\ I_2 & I_2 & I_2 \\ I_2 & I_2 & I_2 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \end{pmatrix},$$

or, after permuting rows and columns, the form:

$$\begin{pmatrix} J_3 & 0 \\ 0 & J_3 \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{pmatrix}.$$

This includes in particular defining the Kronecker product $u \otimes v \in \mathbb{R}^{np}$ of two vectors $u \in \mathbb{R}^n$ and $v \in \mathbb{R}^p$, with entries $(u \otimes v)_{ih} = u_i v_h$ for $i \in [n], h \in [p]$.

Given two matrices $A, B \in \mathbb{R}^{n \times m}$, their *Hadamard product* is the matrix $A \circ B \in \mathbb{R}^{n \times m}$ with entries

$$(A \circ B)_{ij} = A_{ij} B_{ij} \quad \forall i \in [n], j \in [m].$$

Note that $A \circ B$ coincides with the principal submatrix of $A \otimes B$ indexed by the subset of all ‘diagonal’ pairs of indices of the form (ii, jj) for $i \in [n], j \in [m]$.

Here are some (easy to verify) facts about these products, where the matrices and vectors have the appropriate sizes.

1. $(A \otimes B)(C \otimes D) = (AC) \otimes (BD)$.
2. In particular, $(A \otimes B)(u \otimes v) = (Au) \otimes (Bv)$.
3. Assume $A \in \mathcal{S}^n$ and $B \in \mathcal{S}^p$ have, respectively, eigenvalues $\alpha_1, \dots, \alpha_n$ and β_1, \dots, β_p . Then $A \otimes B \in \mathcal{S}^{np}$ has eigenvalues $\alpha_i \beta_h$ for $i \in [n], h \in [p]$. In particular,

$$A, B \succeq 0 \implies A \otimes B \succeq 0 \quad \text{and} \quad A \circ B \succeq 0,$$

$$A \succeq 0 \implies A^{\circ k} = ((A_{ij})^k)_{i,j=1}^n \succeq 0 \quad \forall k \in \mathbb{N}.$$

1.2.3 Properties of the kernel

Here is a first useful property of the kernel of positive semidefinite matrices.

Lemma 1.2.5. *Assume $X \in \mathcal{S}^n$ is positive semidefinite and let $x \in \mathbb{R}^n$. Then,*

$$Xx = 0 \iff x^\top Xx = 0.$$

Proof. The ‘only if’ part is clear. Conversely, decompose $x = \sum_{i=1}^n x_i u_i$ in the orthonormal base of eigenvectors of X . Then, $Xx = \sum_i \lambda_i x_i u_i$ and $x^\top Xx = \sum_i x_i^2 \lambda_i$. Hence, $0 = x^\top Xx$ gives $0 = \sum_i \lambda_i x_i^2$ and thus $x_i = 0$ for each i for which $\lambda_i > 0$. This shows that x is a linear combination of the eigenvectors u_i with eigenvalue $\lambda_i = 0$, and thus $Xx = 0$. \square

Clearly, $X \succeq 0$ implies $X_{ii} \geq 0$ for all i (because $X_{ii} = e_i^\top X e_i \geq 0$). Moreover, if $X \succeq 0$ has a zero diagonal entry at position (i, i) then the whole i -th row/column is identically zero. This follows from the following property:

Lemma 1.2.6. *Let $X \in \mathcal{S}^n$ be a matrix in block form*

$$X = \begin{pmatrix} A & B \\ B^\top & C \end{pmatrix}, \quad (1.6)$$

where $A \in \mathcal{S}^p$, $C \in \mathcal{S}^{n-p}$ and $B \in \mathbb{R}^{p \times (n-p)}$. Assume $y \in \mathbb{R}^p$ belongs to the kernel of A , i.e., $Ay = 0$. Then the vector $x = (y, 0, \dots, 0) \in \mathbb{R}^n$ (obtained from y by adding zero coordinates at the remaining $n - p$ positions) belongs to the kernel of X , i.e., $Xx = 0$.

Proof. We have: $x^\top Xx = u^\top Au = 0$ which, in view of Lemma 1.2.5, implies that $Xx = 0$. \square

We conclude with the following property: The inner product of two positive semidefinite matrices is zero if and only if their matrix product is equal to 0.

Lemma 1.2.7. *Let $A, B \succeq 0$. Then,*

$$\langle A, B \rangle = 0 \iff AB = 0.$$

Proof. The ‘only if’ part is clear since $\langle A, B \rangle = \text{Tr}(AB)$. Assume now $\langle A, B \rangle = 0$. Say, $B = \sum_{i=1}^n \lambda_i u_i u_i^\top$, where $\lambda_i \geq 0$ and the u_i form an orthonormal base. Then, $0 = \langle A, B \rangle = \sum_i \lambda_i \langle A, u_i u_i^\top \rangle$. This implies that each term $\lambda_i \langle A, u_i u_i^\top \rangle = \lambda_i u_i^\top A u_i$ is equal to 0, since $\lambda_i \geq 0$ and $u_i^\top A u_i \geq 0$ (as $A \succeq 0$). Hence, $\lambda_i > 0$ implies $u_i^\top A u_i = 0$ and thus $Au_i = 0$ (by Lemma 1.2.5). Therefore, each term $\lambda_i A u_i$ is equal to 0 and thus $AB = A(\sum_i \lambda_i u_i u_i^\top) = \sum_i \lambda_i A u_i u_i^\top = 0$. \square

1.3 Exercises

1.1 Given $x_1, \dots, x_n \in \mathbb{R}$, consider the following matrix

$$X = \begin{pmatrix} 1 & x_1 & \dots & x_n \\ x_1 & x_1 & 0 & 0 \\ \vdots & 0 & \ddots & 0 \\ x_n & 0 & 0 & x_n \end{pmatrix}.$$

That is, $X \in \mathcal{S}^{n+1}$ is the matrix indexed by $\{0, 1, \dots, n\}$, with entries $X_{00} = 1$, $X_{0i} = X_{i0} = X_{ii} = x_i$ for $i \in [n]$, and all other entries are equal to 0.

Show: $X \succeq 0$ if and only if $x_i \geq 0$ for all $i \in [n]$ and $\sum_{i=1}^n x_i \leq 1$.

Hint: Use Schur complements.

1.2. Define the matrix $F_{ij} = (e_i - e_j)(e_i - e_j)^\top \in \mathcal{S}^n$ for $1 \leq i < j \leq n$. That is, F_{ij} has entries 1 at positions (i, i) and (j, j) , entries -1 at (i, j) and (j, i) , and entries 0 at all other positions.

(a) Show: $F_{ij} \succeq 0$.

(b) Assume that $X \in \mathcal{S}^n$ satisfies the condition:

$$X_{ii} \geq \sum_{j \in [n]: j \neq i} |X_{ij}| \quad \text{for all } i \in [n].$$

(Then X is said to be *diagonally dominant*.)

Show: $X \succeq 0$.

1.3 Let $X \in \{\pm 1\}^{n \times n}$ be a symmetric matrix whose entries are 1 or -1 .

Show: $X \succeq 0$ if and only if $X = xx^\top$ for some $x \in \{\pm 1\}^n$.

CHAPTER 2

SEMIDEFINITE PROGRAMS

Semidefinite programming is the analogue of linear programming but now, instead of having variables that are vectors assumed to lie in the nonnegative orthant $\mathbb{R}_{\geq 0}^n$, we have variables that are matrices assumed to lie in the cone $\mathcal{S}_{\geq 0}^n$ of positive semidefinite matrices. Thus semidefinite optimization can be seen as linear optimization over the convex cone of positive semidefinite matrices.

In this chapter we introduce semidefinite programs and give some basic properties, in particular, about duality and complexity.

For convenience we recap some notation, mostly already introduced in the previous chapter. \mathcal{S}^n denotes the set of symmetric $n \times n$ matrices. For a matrix $X \in \mathcal{S}^n$, $X \succeq 0$ means that X is positive semidefinite and $\mathcal{S}_{\succ 0}^n$ is the cone of positive definite matrices; $X \succ 0$ means that X is positive definite.

Throughout I_n (or simply I when the dimension is clear from the context) denotes the $n \times n$ identity matrix, e denotes the all-ones vector, i.e., $e = (1, \dots, 1)^\top \in \mathbb{R}^n$, and $J_n = ee^\top$ (or simply J) denotes the all-ones matrix. The vectors e_1, \dots, e_n are the standard unit vectors in \mathbb{R}^n , and the matrices $E_{ij} = (e_i e_j^\top + e_j e_i^\top)/2$ form the standard basis of \mathcal{S}^n . $\mathcal{O}(n)$ denotes the set of orthogonal matrices, where A is orthogonal if $AA^\top = I_n$ or, equivalently, $A^\top A = I_n$.

We consider the *trace inner product*: $\langle A, B \rangle = \text{Tr}(A^\top B) = \sum_{i,j=1}^n A_{ij} B_{ij}$ for two matrices $A, B \in \mathbb{R}^{n \times n}$. Here $\text{Tr}(A) = \langle I_n, A \rangle = \sum_{i=1}^n A_{ii}$ denotes the trace of A . Recall that $\text{Tr}(AB) = \text{Tr}(BA)$; in particular, $\langle QAQ^\top, QBQ^\top \rangle = \langle A, B \rangle$ if Q is an orthogonal matrix. A well known property of the positive semidefinite cone $\mathcal{S}_{\geq 0}^n$ is that it is self-dual: for a matrix $X \in \mathcal{S}^n$, $X \succeq 0$ if and only if $\langle X, Y \rangle \geq 0$ for all $Y \in \mathcal{S}_{\geq 0}^n$. For a matrix $A \in \mathcal{S}^n$, $\text{diag}(A)$ denotes the vector in \mathbb{R}^n with entries are the diagonal entries of A and, for a vector $a \in \mathbb{R}^n$, $\text{Diag}(a) \in \mathcal{S}^n$ is the diagonal matrix with diagonal entries the entries of a .

2.1 Semidefinite programs

2.1.1 Recap on linear programs

We begin with recalling the standard form of a linear program, in primal form:

$$p^* = \max_{x \in \mathbb{R}^n} \{c^\top x : a_j^\top x = b_j \ (j \in [m]), \ x \succeq 0\}, \quad (2.1)$$

where $c, a_1, \dots, a_m \in \mathbb{R}^n$ and $b = (b_j)_{j=1}^m \in \mathbb{R}^m$ are the given data of the LP. Then the dual LP reads:

$$d^* = \min_{y \in \mathbb{R}^m} \left\{ \sum_{j=1}^m b_j y_j : \sum_{j=1}^m y_j a_j - c \succeq 0 \right\}. \quad (2.2)$$

We recall the following well known facts about LP duality:

Theorem 2.1.1. *The following holds for the programs (2.1) and (2.2).*

1. **(weak duality)** *If x is primal feasible and y is dual feasible then $c^\top x \leq b^\top y$. Thus, $p^* \leq d^*$.*
2. **(strong duality)** *$p^* = d^*$ unless both programs (2.1) and (2.2) are infeasible (in which case $p^* = -\infty$ and $d^* = +\infty$).
If p^* is finite (i.e., (2.1) is feasible and bounded) or if d^* is finite (i.e., (2.2) is feasible and bounded), then $p^* = d^*$ and both (2.1) and (2.2) have optimum solutions.*
3. **(optimality condition)** *If (x, y) is a pair of primal/dual feasible solutions, then they are primal/dual optimal solutions if and only if $c^\top x = b^\top y$ or, equivalently, the complementary slackness condition holds:*

$$x_i \left(\sum_{j=1}^m y_j a_j - c \right)_i = 0 \ \forall i \in [n].$$

2.1.2 Semidefinite program in primal form

The standard form of a semidefinite program (abbreviated as SDP) is a maximization problem of the form

$$p^* = \sup_X \{ \langle C, X \rangle : \langle A_j, X \rangle = b_j \ (j \in [m]), \ X \succeq 0 \}. \quad (2.3)$$

Here $A_1, \dots, A_m \in \mathcal{S}^n$ are given $n \times n$ symmetric matrices and $b \in \mathbb{R}^m$ is a given vector, they are the *data* of the semidefinite program (2.3). The matrix X is the *variable*, which is constrained to be positive semidefinite and to lie in the affine subspace

$$\mathcal{W} = \{X \in \mathcal{S}^n \mid \langle A_j, X \rangle = b_j \ (j \in [m])\}$$

of \mathcal{S}^n . The goal is to maximize the linear objective function $\langle C, X \rangle$ over the *feasible region*

$$\mathcal{F} = \mathcal{S}_{\succeq 0}^n \cap \mathcal{W},$$

obtained by intersecting the positive semidefinite cone $\mathcal{S}_{\succeq 0}^n$ with the affine subspace \mathcal{W} .

Of course, one can also handle minimization problems, of the form

$$\inf_X \{ \langle C, X \rangle : \langle A_j, X \rangle = b_j \ (j \in [m]), \ X \succeq 0 \}$$

since they can be brought into the above standard maximization form using the fact that $\inf \langle C, X \rangle = -\sup \langle -C, X \rangle$.

In the special case when the matrices A_j, C are diagonal matrices, with diagonals $a_j, c \in \mathbb{R}^n$, then the program (2.3) reduces to the linear program (2.1). Indeed, let x denote the vector consisting of the diagonal entries of the matrix X , so that $x \geq 0$ if $X \succeq 0$, and $\langle C, X \rangle = c^\top x$, $\langle A_j, X \rangle = a_j^\top x$. Hence semidefinite programming contains linear programming as a special instance.

A feasible solution $X \in \mathcal{F}$ is said to be *strictly feasible* if X is positive definite. The program (2.3) is said to be *strictly feasible* if it admits at least one strictly feasible solution.

Note that we write a *supremum* in (2.3) rather than a *maximum*. This is because the optimum value p^* might not be attained in (2.3). In general, $p^* \in \mathbb{R} \cup \{\pm\infty\}$, with $p^* = -\infty$ if the problem (2.3) is infeasible (i.e., $\mathcal{F} = \emptyset$) and $p^* = +\infty$ might occur in which case we say that the problem is unbounded.

We give a small example as an illustration.

Example 2.1.2. Consider the problem of minimizing/maximizing X_{11} over the *feasible region*

$$\mathcal{F}_a = \left\{ X \in \mathcal{S}^2 : X = \begin{pmatrix} X_{11} & a \\ a & 0 \end{pmatrix} \succeq 0 \right\} \text{ where } a \in \mathbb{R} \text{ is a given parameter.}$$

Note that $\det(X) = -a^2$ for any $X \in \mathcal{F}_a$. Hence, if $a \neq 0$ then $\mathcal{F}_a = \emptyset$ (the problem is infeasible). Moreover, if $a = 0$ then the problem is feasible but not strictly feasible. The minimum value of X_{11} over \mathcal{F}_0 is equal to 0, attained at $X = 0$, while the maximum value of X_{11} over \mathcal{F}_0 is equal to ∞ (the problem is unbounded).

Example 2.1.3. As another example, consider the problem

$$p^* = \inf_{X \in \mathcal{S}^2} \left\{ X_{11} : \begin{pmatrix} X_{11} & 1 \\ 1 & X_{22} \end{pmatrix} \succeq 0 \right\}. \quad (2.4)$$

Then the infimum is $p^* = 0$ which is reached at the limit when $X_{11} = 1/X_{22}$ and letting X_{22} tend to ∞ . So the infimum is not attained.

2.1.3 Semidefinite program in dual form

The program (2.3) is often referred to as the *primal SDP* in standard form. One can define its *dual SDP*, which takes the form:

$$d^* = \inf_y \left\{ \sum_{j=1}^m b_j y_j = b^\top y : \sum_{j=1}^m y_j A_j - C \succeq 0 \right\}. \quad (2.5)$$

Thus the dual program has variables y_j , one for each linear constraint of the primal program. The positive semidefinite constraint arising in (2.5) is also named a *linear matrix inequality (LMI)*. The SDP (2.5) is said to be *strictly feasible* if it has a feasible solution y for which $\sum_j y_j A_j - C \succ 0$.

Example 2.1.4. *Let us work out the dual SDP of the SDP in Example 2.1.3. First we write (2.4) in standard primal form as*

$$-p^* = \max_{X \in \mathcal{S}^2} \{ \langle -E_{11}, X \rangle : \langle E_{12}, X \rangle = 2 \}. \quad (2.6)$$

As there is one linear equation, there is one dual variable y and the dual SDP reads:

$$-d^* = \inf_{y \in \mathbb{R}} \{ 2y : yE_{12} + E_{11} = \begin{pmatrix} 1 & y \\ y & 0 \end{pmatrix} \succeq 0 \}. \quad (2.7)$$

Hence $y = 0$ is the only dual feasible solution. Hence, the dual optimum value is $d^ = 0$, attained at $y = 0$.*

2.1.4 Duality

The following facts relate the primal and dual SDP's. They are simple, but very important.

Lemma 2.1.5. *Let X be a feasible solution of (2.3) and let y be a feasible solution of (2.5). Then the following holds.*

1. **(weak duality)** *We have: $\langle C, X \rangle \leq b^\top y$ and thus $p^* \leq d^*$.*
2. **(optimality condition)** *Assume that $p^* = d^*$ holds. Then X is an optimal solution of (2.3) and y is an optimal solution of (2.5) if and only if equality: $\langle C, X \rangle = b^\top y$ holds or, equivalently, $\langle X, \sum_{j=1}^m y_j A_j - C \rangle = 0$ which, in turn, is equivalent to the following complementarity condition:*

$$X \left(\sum_{j=1}^m y_j A_j - C \right) = 0.$$

Proof. Let (X, y) is a primal/dual pair of feasible solutions.

1. We have:

$$\langle X, \sum_j y_j A_j - C \rangle = \sum_j \langle X, A_j \rangle y_j - \langle X, C \rangle = \sum_j b_j y_j - \langle X, C \rangle = b^\top y - \langle C, X \rangle, \quad (2.8)$$

where we used the fact that $\langle A_j, X \rangle = b_j$ to get the second equality. As both X and $\sum_j y_j A_j - C$ are positive semidefinite, we get: $\langle X, \sum_j y_j A_j - C \rangle \geq 0$, which implies $\langle C, X \rangle \leq b^\top y$ and thus $p^* \leq d^*$.

2. By assumption, we have: $\langle C, X \rangle \leq p^* = d^* \leq b^\top y$. Hence, (X, y) form a pair of primal/dual optimal solutions if and only if $\langle C, X \rangle = b^\top y$ or, equivalently (in view of relation (2.8)), $\langle X, \sum_j y_j A_j - C \rangle = 0$. Finally, as both X and $Z = \sum_j y_j A_j - C$ are positive semidefinite, we deduce that $\langle X, Z \rangle = 0$ if and only if $XZ = 0$. (Recall Lemma 1.2.7.) \square

The quantity $d^* - p^*$ is called the *duality gap*. While there is no duality gap in LP, there might be a positive duality gap between the primal and dual SDP's. When there is no duality gap, i.e., when $p^* = d^*$, one says that *strong duality* holds. Having strong duality is a very desirable situation, which happens when at least one of the primal and dual semidefinite programs is strictly feasible. We only quote the following result on strong duality. For its proof we refer e.g. to the textbook [1] or to [3].

Theorem 2.1.6. (Strong duality: no duality gap) *Consider the pair of primal and dual programs (2.3) and (2.5).*

1. *Assume that the dual program (2.5) is bounded from below ($d^* > -\infty$) and that it is strictly feasible. Then the primal program (2.3) attains its supremum (i.e., $p^* = \langle C, X \rangle$ for some primal feasible X) and there is no duality gap: $p^* = d^*$.*
2. *Assume that the primal program (2.3) is bounded from above ($p^* < \infty$) and that it is strictly feasible. Then the dual program (2.5) attains its infimum (i.e., $d^* = b^\top y$ for some dual feasible y) and there is no duality gap: $p^* = d^*$.*

Consider again the primal and dual SDP's of Example 2.1.4. Then, the primal (2.6) is strictly feasible, the dual (2.7) attains its optimum value and there is no duality gap, while the dual is not strictly feasible and the primal does not attain its optimum value.

We conclude with an example having a positive duality gap.

Example 2.1.7. *Consider the primal semidefinite program with data matrices*

$$C = \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{pmatrix}, A_1 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}, A_2 = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix},$$

and $b_1 = 0, b_2 = 1$. It reads

$$p^* = \sup\{-X_{11} - X_{22} : X_{11} = 0, 2X_{13} + X_{22} = 1, X \succeq 0\}$$

and its dual reads

$$d^* = \inf \left\{ y_2 : y_1 A_1 + y_2 A_2 - C = \begin{pmatrix} y_1 + 1 & 0 & y_2 \\ 0 & y_2 + 1 & 0 \\ y_2 & 0 & 0 \end{pmatrix} \succeq 0 \right\}.$$

Then any primal feasible solution satisfies $X_{13} = 0$, $X_{22} = 1$, so that the primal optimum value is equal to $p^* = -1$, attained at the matrix $X = E_{22}$. Any dual feasible solution satisfies $y_2 = 0$, so that the dual optimum value is equal to $d^* = 0$, attained at $y = 0$. Hence there is a positive duality gap: $d^* - p^* = 1$.

Note that in this example both the primal and dual programs are not strictly feasible.

2.2 Application to eigenvalue optimization

Given a matrix $C \in \mathcal{S}^n$, let $\lambda_{\min}(C)$ (resp., $\lambda_{\max}(C)$) denote its smallest (resp., largest) eigenvalue. One can express them (please check it) as follows:

$$\lambda_{\max}(C) = \max_{x \in \mathbb{R}^n \setminus \{0\}} \frac{x^\top C x}{\|x\|^2} = \max_{x \in \mathbb{S}^{n-1}} x^\top C x, \quad (2.9)$$

where $\mathbb{S}^{n-1} = \{x \in \mathbb{R}^n \mid \|x\| = 1\}$ denotes the unit sphere in \mathbb{R}^n , and

$$\lambda_{\min}(C) = \min_{x \in \mathbb{R}^n \setminus \{0\}} \frac{x^\top C x}{\|x\|^2} = \min_{x \in \mathbb{S}^{n-1}} x^\top C x. \quad (2.10)$$

(This is known as the Rayleigh principle.) As we now see the largest and smallest eigenvalues can be computed via a semidefinite program. Namely, consider the semidefinite program

$$p^* = \sup \{ \langle C, X \rangle : \text{Tr}(X) = \langle I, X \rangle = 1, X \succeq 0 \} \quad (2.11)$$

and its dual program

$$d^* = \inf_{y \in \mathbb{R}} \{ y : yI - C \succeq 0 \}. \quad (2.12)$$

In view of (2.9), we have that $d^* = \lambda_{\max}(C)$. The feasible region of (2.11) is bounded (all entries of any feasible X lie in $[0, 1]$) and contains a positive definite matrix (e.g., the matrix I_n/n), hence the infimum is attained in (2.12). Analogously, the program (2.12) is bounded from below (as $y \geq \lambda_{\max}(C)$ for any feasible y) and strictly feasible (pick y large enough), hence the infimum is attained in (2.12). Moreover there is no duality gap: $p^* = d^*$. Here we have applied Theorem 2.1.6. Thus we have shown:

Lemma 2.2.1. *The largest and smallest eigenvalues of a symmetric matrix $C \in \mathcal{S}^n$ can be expressed with the following semidefinite programs:*

$$\lambda_{\max}(C) = \max_{\text{s.t.}} \langle C, X \rangle \quad \text{Tr}(X) = 1, X \succeq 0 \quad = \min_{\text{s.t.}} y \quad yI_n - C \succeq 0$$

$$\lambda_{\min}(C) = \min_{\text{s.t.}} \langle C, X \rangle \quad \text{Tr}(X) = 1, X \succeq 0 \quad = \max_{\text{s.t.}} y \quad C - yI_n \succeq 0$$

More generally, also the sum of the k largest eigenvalues of a symmetric matrix can be computed via a semidefinite program. For details see [4].

Theorem 2.2.2. (Fan's theorem) *Let $C \in \mathcal{S}^n$ be a symmetric matrix with eigenvalues $\lambda_1 \geq \dots \geq \lambda_n$. Then the sum of its k largest eigenvalues is given by any of the following two programs:*

$$\lambda_1 + \dots + \lambda_k = \max_{X \in \mathcal{S}^n} \{ \langle C, X \rangle : \text{Tr}(X) = k, I_n \succeq X \succeq 0 \}, \quad (2.13)$$

$$\lambda_1 + \dots + \lambda_k = \max_{Y \in \mathbb{R}^{n \times k}} \{ \langle C, YY^T \rangle : Y^T Y = I_k \}. \quad (2.14)$$

2.3 Some facts about complexity

2.3.1 More differences between LP and SDP

We have already seen above several differences between linear programming and semidefinite programming: there might be a duality gap between the primal and dual programs and the supremum/infimum might not be attained even though they are finite. We point out some more differences regarding rationality and bit size of optimal solutions.

In the classical bit (Turing machine) model of computation an integer number p is encoded in binary notation, so that its bit size is $\log p + 1$ (logarithm in base 2). Rational numbers are encoded as two integer numbers and the bit size of a vector or a matrix is the sum of the bit sizes of its entries.

Consider a linear program

$$\max \{ c^T x : Ax = b, x \geq 0 \} \quad (2.15)$$

where the data A, b, c is *rational* valued. From the point of view of computability this is a natural assumption and it would be desirable to have an optimal solution which is also rational-valued. A fundamental result in linear programming asserts that this is indeed the case: If program (2.15) has an optimal solution, then it has a *rational* optimal solution $x \in \mathbb{Q}^n$, whose bit size is polynomially bounded in terms of the bit sizes of A, b, c (see e.g. [5]).

On the other hand it is easy to construct instances of semidefinite programming where the data are rational valued, yet there is no rational optimal solution. For instance, the following program

$$\max \left\{ x : \begin{pmatrix} 1 & x \\ x & 2 \end{pmatrix} \succeq 0 \right\} \quad (2.16)$$

attains its maximum at $x = \pm\sqrt{2}$.

Consider now the semidefinite program, with variables x_1, \dots, x_n ,

$$\inf \left\{ x_n : \begin{pmatrix} 1 & 2 \\ 2 & x_1 \end{pmatrix} \succeq 0, \begin{pmatrix} 1 & x_{i-1} \\ x_{i-1} & x_i \end{pmatrix} \succeq 0 \text{ for } i = 2, \dots, n \right\}. \quad (2.17)$$

Then any feasible solution satisfies $x_n \geq 2^{2^n}$. Hence the bit-size of an optimal solution is exponential in n , thus exponential in terms of the bit-size of the data.

2.3.2 Algorithms

It is well known that linear programs (with rational data c, a_1, \dots, a_m, b) can be solved in polynomial time. Although the simplex method invented by Dantzig in 1948 performs very well in practice, it is still an open problem whether it gives a polynomial time algorithm for solving general LP's. The first polynomial-time algorithm for solving LP's was given by Khachiyan in 1979, based on the ellipsoid method. The value of this algorithm is however mainly theoretical as it is very slow in practice. Later the algorithm of Karmarkar in 1984 opened the way to polynomial time algorithms for LP based on interior-point algorithms, which also perform well in practice.

What about algorithms for solving semidefinite programs?

First of all, one cannot hope for a polynomial time algorithm permitting to solve any semidefinite program *exactly*. Indeed, even if the data of the SDP are assumed to be rational valued, the output might be an irrational number, thus not representable in the bit model of computation. Such an instance was mentioned above in (2.16). Therefore, one can hope at best for an algorithm permitting to compute in polynomial time an ϵ -approximate optimal solution.

However, even if we set up to this less ambitious goal of just computing ϵ -approximate optimal solutions, we should make some assumptions on the semidefinite program, roughly speaking, in order to avoid having too large or too small optimal solutions. An instance of SDP whose output is exponentially large in the bit size of the data was mentioned above in (2.17).

On the positive side, it is well known that one can test whether a given rational matrix is positive semidefinite in polynomial time — using Gaussian elimination. Hence one can test in polynomial time membership in the positive semidefinite cone and, moreover, if $X \notin S_{\succeq 0}^n$, then one can compute in polynomial time a hyperplane strictly separating X from $S_{\succeq 0}^n$ (again as a byproduct of Gaussian elimination). See Section ?? below for details.

This observation is at the base of the polynomial time algorithm for solving approximately semidefinite programs, based on the ellipsoid method. Roughly speaking, one can solve a semidefinite program in polynomial time up to any given precision. More precisely, we quote the following result describing the complexity of solving semidefinite programming with the ellipsoid method:

Consider the semidefinite program

$$p^* = \sup\{\langle C, X \rangle : \langle A_j, X \rangle = b_j \ (j \in [m]), \ X \succeq 0\},$$

where A_j, C, b_j are integer valued. Denote by \mathcal{F} its feasibility region. Suppose that an integer R is known a priori such that either $\mathcal{F} = \emptyset$ or there exists $X \in \mathcal{F}$ with $\|X\| \leq R$. Let $\epsilon > 0$ be given. Then, either one can find a matrix X^* at distance at most ϵ from \mathcal{F} and such that $|\langle C, X^* \rangle - p^*| \leq \epsilon$, or one can find a certificate that \mathcal{F} does not contain a ball of radius ϵ . The complexity of this algorithm is polynomial in $n, m, \log R, \log(1/\epsilon)$, and the bit size of the input data.

Again, although polynomial time in theory, algorithms based on the ellipsoid method are not practical. Instead, interior-point algorithms are used to solve semidefinite programs in practice. We refer e.g. to [1], [2], [5], [6] for more information about algorithms for linear and semidefinite programming.

2.3.3 Gaussian elimination

Let $A = (a_{ij}) \in \mathcal{S}^n$ be a rational matrix. Gaussian elimination permits to do the following tasks in polynomial time:

- (i) Either: find a rational matrix $U \in \mathbb{Q}^{n \times n}$ and a rational diagonal matrix $D \in \mathbb{Q}^{n \times n}$ such that $A = UDU^T$, thus showing that $A \succeq 0$.
- (ii) Or: find a rational vector $x \in \mathbb{Q}^n$ such that $x^T Ax < 0$, thus showing that A is not positive semidefinite and giving a hyperplane separating A from the cone $\mathcal{S}_{\succeq 0}^n$.

Here is a sketch. We distinguish three cases.

Case 1: $a_{11} < 0$. Then, (ii) applies, since $e_1^T A e_1 < 0$.

Case 2: $a_{11} = 0$, but some entry a_{1j} is not zero, say $a_{12} \neq 0$. Then choose $\lambda \in \mathbb{Q}$ such that $2\lambda a_{12} + a_{22} < 0$, so that $x^T Ax < 0$ for the vector $x = (\lambda, 1, 0, \dots, 0)$ and thus (ii) applies again.

Case 3: $a_{11} > 0$. Then we apply Gaussian elimination to the rows R_j and columns C_j of A for $j = 2, \dots, n$. Namely, for each $j = 2, \dots, n$, we replace C_j by $C_j - \frac{a_{1j}}{a_{11}} C_1$, and analogously we replace R_j by $R_j - \frac{a_{1j}}{a_{11}} R_1$, which amounts to making all entries of A equal to zero at the positions $(1, j)$ and $(j, 1)$ for $j \neq 1$.

For this, define the matrices $P_j = I_n - \frac{a_{1j}}{a_{11}} E_{1j}$ and $P = P_2 \cdots P_n$. Then, P is rational and nonsingular, and $P^T A P$ has the block form:

$$P^T A P = \begin{pmatrix} 1 & 0 \\ 0 & A' \end{pmatrix},$$

where $A' \in \mathcal{S}^{n-1}$. Thus, $A \succeq 0 \iff P^T A P \succeq 0 \iff A' \succeq 0$.

Then, we proceed inductively with the matrix $A' \in \mathcal{S}^{n-1}$:

- Either, we find $W \in \mathbb{Q}^{(n-1) \times (n-1)}$ and a diagonal matrix $D' \in \mathbb{Q}^{(n-1) \times (n-1)}$ such that $A' = W^T D' W$. Then, we obtain that $A = U^T D U$, setting

$$U = \begin{pmatrix} 1 & 0 \\ 0 & W \end{pmatrix} P^{-1}, \quad D = \begin{pmatrix} 1 & 0 \\ 0 & D' \end{pmatrix}.$$

- Or, we find $y \in \mathbb{Q}^{n-1}$ such that $y^T A' y < 0$. Then, we obtain that $x^T A x < 0$, after defining $z = (0, y)$ and $x = Pz \in \mathbb{Q}^n$.

2.4 Exercises

2.1. Let $G = (V = [n], E)$ be a graph and let $d = (d_{ij})_{\{i,j\} \in E} \in \mathbb{R}_{\geq 0}^E$ be given nonnegative weights on the edges. Consider the following problem (P):

Find vectors $v_1, \dots, v_n \in \mathbb{R}^k$ (for some integer $k \geq 1$) such that

$$\sum_{i=1}^n \|v_i\|^2 = 1, \quad \|v_i - v_j\|^2 = d_{ij} \text{ for all } \{i, j\} \in E$$

and for which the sum $\sum_{i,j=1}^n v_i^\top v_j$ is minimum.

- (a) Formulate problem (P) as an instance of semidefinite program.
- (b) If in problem (P) we add the additional constraint that the vectors v_1, \dots, v_n should belong to \mathbb{R}^k for some *fixed dimension* k , how would you translate this condition on the semidefinite program?

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CHAPTER 3

GRAPH COLORING AND INDEPENDENT SETS

In this chapter we discuss how semidefinite programming can be used for constructing tractable bounds for two hard combinatorial problems: for finding maximum independent sets and minimum colorings in graphs.

We introduce the graph parameter $\vartheta(G)$, known as the *theta number* of the graph G . This parameter was introduced by L. Lovász in his seminal paper [7]. We present several equivalent formulations and explain how $\vartheta(G)$ can be used to compute maximum stable sets and minimum colorings in perfect graphs in polynomial time, whereas these problems are NP-hard for general graphs.

Here are some definitions that we use in this chapter. Let $G = (V, E)$ be a graph; often we let $V = [n] = \{1, \dots, n\}$. Then, \overline{E} denotes the set of pairs $\{i, j\}$ of distinct nodes that are not adjacent in G . The graph $\overline{G} = (V, \overline{E})$ is called the *complementary graph* of G . G is *self-complementary* if G and \overline{G} are isomorphic graphs. Given a subset $S \subseteq V$, $G[S]$ denotes the *subgraph induced by S* : its node set is S and its edges are all pairs $\{i, j\} \in E$ with $i, j \in S$. The graph C_n is the circuit (or cycle) of length n , with node set $[n]$ and edges the pairs $\{i, i + 1\}$ (for $i \in [n]$, indices taken modulo n). For a set $S \subseteq V$, its *characteristic vector* is the vector $\chi^S \in \{0, 1\}^V$, whose i -th entry is 1 if $i \in S$ and 0 otherwise. We let $e = (1, \dots, 1)^T$ denote the all-ones vector.

3.1 Preliminaries on graphs

3.1.1 Stability and chromatic numbers

A subset $S \subseteq V$ of nodes is said to be *stable* (or *independent*) if no two nodes of S are adjacent in G . Then the *stability number* of G is the parameter $\alpha(G)$ defined as the maximum cardinality of an independent set in G .

A subset $C \subseteq V$ of nodes is called a *clique* if every two distinct nodes in C are adjacent. The maximum cardinality of a clique in G is denoted $\omega(G)$, the *clique number* of G . Clearly,

$$\omega(G) = \alpha(\overline{G}).$$

Computing the stability number of a graph is a hard problem: Given a graph G and an integer k , deciding whether $\alpha(G) \geq k$ is an \mathcal{NP} -complete problem.

Given an integer $k \geq 1$, a k -*coloring* of G is an assignment of numbers (view them as *colors*) from $\{1, \dots, k\}$ to the nodes in such a way that two adjacent nodes receive distinct colors. In other words, this corresponds to a partition of V into k stable sets: $V = S_1 \cup \dots \cup S_k$, where S_i is the stable set consisting of all nodes that received the i -th color. The *coloring* (or *chromatic*) *number* is the smallest integer k for which G admits a k -coloring, it is denoted as $\chi(G)$.

Again it is an \mathcal{NP} -complete problem to decide whether a graph is k -colorable. In fact, it is \mathcal{NP} -complete to decide whether a planar graph is 3-colorable. On the other hand, it is known that every planar graph is 4-colorable – this is the celebrated 4-color theorem. Moreover, observe that one can decide in polynomial time whether a graph is 2-colorable, since one can check in polynomial time whether a graph is bipartite.

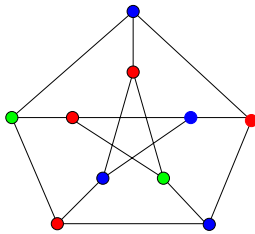


Figure 3.1: The Petersen graph has $\alpha(G) = 4$, $\omega(G) = 2$ and $\chi(G) = 3$

Clearly, any two nodes in a clique of G must receive distinct colors. Therefore, for any graph, the following inequality holds:

$$\omega(G) \leq \chi(G). \quad (3.1)$$

This inequality is strict, for example, when G is an odd circuit, i.e., a circuit of odd length at least 5, or its complement. Indeed, for an odd circuit C_{2n+1} ($n \geq 2$), $\omega(C_{2n+1}) = 2$ while $\chi(C_{2n+1}) = 3$. Moreover, for the complement

$G = \overline{C_{2n+1}}$, $\omega(G) = n$ while $\chi(G) = n + 1$. For an illustration see the cycle of length 7 and its complement in Figure 6.2.

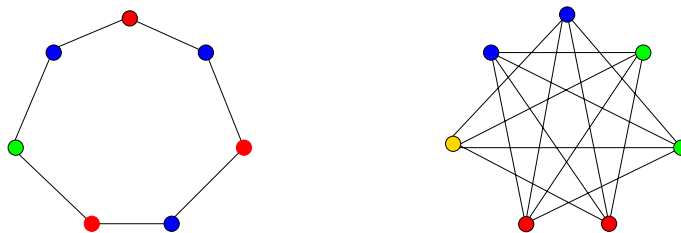


Figure 3.2: For C_7 and its complement $\overline{C_7}$: $\omega(C_7) = 2$, $\chi(C_7) = 3$, $\omega(\overline{C_7}) = \alpha(C_7) = 3$, $\chi(\overline{C_7}) = 4$

3.1.2 Perfect graphs

It is intriguing to understand for which graphs equality $\omega(G) = \chi(G)$ holds. Note that any graph G with $\omega(G) < \chi(G)$ can be embedded in a larger graph \hat{G} with $\omega(\hat{G}) = \chi(\hat{G})$, simply by adding to G a clique of size $\chi(G)$ (disjoint from V). This justifies the following definition, introduced by C. Berge in the early sixties, which makes the problem well posed.

Definition 3.1.1. A graph G is said to be perfect if equality

$$\omega(H) = \chi(H)$$

holds for all induced subgraphs H of G (including $H = G$).

Here are some classes of perfect graphs. For each of them the relation $\omega(G) = \chi(G)$ gives a combinatorial min-max relation.

1. Bipartite graphs (the relation $\omega(G) = \chi(G) = 2$ is clear).
2. Line graphs of bipartite graphs (the min-max relation claims that the maximum cardinality of a matching is equal to the minimum cardinality of a vertex cover, which is König's theorem).
3. Comparability graphs (the min-max relation corresponds to Dilworth's theorem).

It follows from the definition and the above observation about odd circuits that if G is a perfect graph then it does not contain an odd circuit of length at least 5 or its complement as an induced subgraph. Berge already conjectured that *all* perfect graphs arise in this way. Resolving this conjecture has haunted generations of graph theorists. It was finally settled in 2002 by Chudnovsky, Robertson, Seymour and Thomas who proved the following result, known as the *strong perfect graph theorem*:

Theorem 3.1.2. (The strong perfect graph theorem)[1] *A graph G is perfect if and only if it does not contain an odd circuit of length at least 5 or its complement as an induced subgraph.*

This implies the following structural result about perfect graphs, known as the *perfect graph theorem*, already proved by Lovász in 1972.

Theorem 3.1.3. (The perfect graph theorem)[6] *If G is a perfect graph, then its complement \overline{G} too is a perfect graph.*

We give a direct proof of Theorem 3.1.3 in the next section and we will mention later some other, more geometric, characterizations of perfect graphs (see, e.g., Theorem 3.2.5).

3.1.3 The perfect graph theorem

Lovász [6] proved the following result, which implies the perfect graph theorem (Theorem 3.1.3). The proof given below follows the elegant linear-algebraic argument of Gasparian [3].

Theorem 3.1.4. *A graph G is perfect if and only if $|V(G')| \leq \omega(G')\chi(G')$ for each induced subgraph G' of G .*

Proof. Necessity is easy: Assume that G is perfect and let G' be an induced subgraph of G . Then $\chi(G') = \omega(G')$ and thus $V(G')$ can be covered by $\omega(G')$ stable sets, which implies that $|V(G')| \leq \omega(G')\alpha(G')$.

To show sufficiency, assume for a contradiction that there exists a graph G which satisfies the condition but is not perfect; choose such a graph with $|V(G)|$ minimal. Then, $n \leq \alpha(G)\omega(G)$, $\omega(G) < \chi(G)$ and $\omega(G') = \chi(G')$ for each induced subgraph $G' \neq G$ of G . Set $\omega = \omega(G)$ and $\alpha = \alpha(G)$ for simplicity. Our first claim is:

Claim 1: There exist $\alpha\omega + 1$ stable sets $S_0, \dots, S_{\alpha\omega}$ such that each vertex of G is covered by exactly α of them.

Proof of the claim: Let S_0 be a stable set of size α in G . For each node $v \in S_0$, as $G \setminus v$ is perfect (by the minimality assumption on G), $\chi(G \setminus v) = \omega(G \setminus v) \leq \omega$. Hence, $V \setminus \{v\}$ can be partitioned into ω stable sets. In this way we obtain a collection of $\alpha\omega$ stable sets which together with S_0 satisfy the claim. \square

Our next claim is:

Claim 2: For each $i = 0, 1, \dots, \alpha\omega$, there exists a clique K_i of size ω such that $K_i \cap S_i = \emptyset$ and $K_i \cap S_j \neq \emptyset$ for $j \neq i$.

Proof of the claim: For each $i = 0, 1, \dots, \alpha\omega$, as $G \setminus S_i$ is perfect we have that $\chi(G \setminus S_i) = \omega(S_i) \leq \omega$. This implies that $\chi(G \setminus S_i) = \omega$ since, if $\chi(G \setminus S_i) \leq \omega - 1$, then one could color G with ω colors, contradicting our assumption on G . Hence there exists a clique K_i disjoint from S_i and with $|K_i| = \omega$. Moreover K_i meets all the other $\alpha\omega$ stable sets S_j for $j \neq i$. This follows from the fact that each

of the ω elements of K_i belongs to α stable sets among the S_j 's (Claim 1) and these $\omega\alpha$ sets are pairwise distinct. \square

We can now conclude the proof. Define the matrices $M, N \in \mathbb{R}^{n \times (\alpha\omega + 1)}$, whose columns are $\chi^{S_0}, \dots, \chi^{S_{\alpha\omega}}$ (the incidence vectors of the stable sets S_i), and the vectors $\chi^{K_0}, \dots, \chi^{K_{\alpha\omega}}$ (the incidence vectors of the cliques K_i), respectively. By Claim 2, we have that $M^T N = J - I$ (where J is the all-ones matrix and I the identity). As $J - I$ is nonsingular, we obtain that $\text{rank}(M^T N) = \text{rank}(J - I) = \alpha\omega + 1$. On the other hand, $\text{rank}(M^T N) \leq \text{rank} N \leq n$. Thus we obtain that $n \geq \alpha\omega + 1$, contradicting our assumption on G . \square

3.2 Linear programming bounds

3.2.1 Fractional stable sets and colorings

Let $\text{ST}(G)$ denote the polytope in \mathbb{R}^V defined as the convex hull of the characteristic vectors of the stable sets of G :

$$\text{ST}(G) = \text{conv}\{\chi^S : S \subseteq V, S \text{ is a stable set in } G\},$$

called the *stable set polytope* of G . Hence, computing $\alpha(G)$ is linear optimization over the stable set polytope:

$$\alpha(G) = \max\{e^T x : x \in \text{ST}(G)\}.$$

We have now defined the stable set polytope by listing explicitly its extreme points. Alternatively, it can also be represented by its hyperplanes representation, i.e., in the form

$$\text{ST}(G) = \{x \in \mathbb{R}^V : Ax \leq b\}$$

for some matrix A and some vector b . As computing the stability number is a hard problem one cannot hope to find the full linear inequality description of the stable set polytope (i.e., the explicit A and b). However some partial information is known: several classes of valid inequalities for the stable set polytope are known. For instance, if C is a clique of G , then the *clique inequality*

$$x(C) = \sum_{i \in C} x_i \leq 1 \tag{3.2}$$

is valid for $\text{ST}(G)$: any stable set can contain at most one vertex from the clique C . The clique inequalities define the polytope

$$\text{QST}(G) = \{x \in \mathbb{R}^V : x \geq 0, x(C) \leq 1 \forall C \text{ clique of } G\} \tag{3.3}$$

and maximizing the linear function $e^T x$ over it gives the parameter

$$\alpha^*(G) = \max\{e^T x : x \in \text{QST}(G)\}, \tag{3.4}$$

known as the *fractional stability number* of G . Clearly, $\text{QST}(G)$ is a relaxation of the stable set polytope:

$$\text{ST}(G) \subseteq \text{QST}(G). \quad (3.5)$$

The parameter $\alpha^*(G)$ is nested between $\alpha(G)$ and $\chi(\overline{G})$, and it can also be interpreted in terms of *fractional colorings* of \overline{G} .

Lemma 3.2.1. *For any graph G , we have*

$$\alpha(G) \leq \alpha^*(G) \leq \chi(\overline{G}). \quad (3.6)$$

Moreover, $\alpha^*(G)$ is equal to the optimal value of the linear program

$$\min \left\{ \sum_{C \text{ clique of } G} y_C : \sum_{C \text{ clique of } G} y_C \chi^C = e, y_C \geq 0 \forall C \text{ clique of } G \right\}. \quad (3.7)$$

Proof. The inequality $\alpha(G) \leq \alpha^*(G)$ in (3.6) follows from the inclusion (3.5) and the inequality $\alpha^*(G) \leq \chi(\overline{G})$ follows from the definitions: If $x \in \text{QST}(G)$ and $V = C_1 \cup \dots \cup C_k$ is a partition into k cliques, then

$$x^\top e = x^\top \left(\sum_{i=1}^k \chi^{C_i} \right) = \sum_{i=1}^k x(C_i) \leq \sum_{i=1}^k 1 = k.$$

We now show that the optimal value of (3.7) is equal to $\alpha^*(G)$ (which again gives the inequality $\alpha^*(G) \leq \chi(\overline{G})$). For this, we first observe that in the linear program (3.4) the condition $x \geq 0$ can be removed without changing the optimal value; that is,

$$\alpha^*(G) = \max\{e^\top x : x(C) \leq 1 \forall C \text{ clique of } G\} \quad (3.8)$$

(check it). Now, it suffices to observe that the dual LP of the above linear program (3.8) coincides with the linear program (3.7). \square

For instance, for an odd circuit C_{2n+1} ($n \geq 2$), $\alpha^*(C_{2n+1}) = \frac{2n+1}{2}$ (check it) lies strictly between $\alpha(C_{2n+1}) = n$ and $\chi(\overline{C_{2n+1}}) = n + 1$.

When G is a perfect graph, equality holds throughout in relation (3.6). As we see in the next section, there is a natural extension of this result to weighted graphs, which permits to show the equality $\text{ST}(G) = \text{QST}(G)$ when G is a perfect graph. Moreover, it turns out that this geometric property characterizes perfect graphs.

3.2.2 Polyhedral characterization of perfect graphs

For any graph G , the fractional stable set polytope is a linear relaxation of the stable set polytope: $\text{ST}(G) \subseteq \text{QST}(G)$. Here we show a geometric characterization of perfect graphs: G is perfect if and only if both polytopes coincide: $\text{ST}(G) = \text{QST}(G)$.

The following operation of *duplicating a node* will be useful. Let $G = (V, E)$ be a graph and let $v \in V$. Add to G a new node, say v' , which is adjacent to v and to all neighbours of v in G . In this way we obtain a new graph H , which we say is obtained from G by *duplicating* v . Repeated duplicating is called *replicating*.

Lemma 3.2.2. *Let H arise from G by duplicating a node. If G is perfect then H too is perfect.*

Proof. First we show that $\alpha(H) = \chi(\overline{H})$ if H arises from G by duplicating node v . Indeed, by construction, $\alpha(H) = \alpha(G)$, which is equal to $\chi(\overline{G})$ since G is perfect. Now, if C_1, \dots, C_t are cliques in G that cover V with (say) $v \in C_1$, then $C_1 \cup \{v'\}, \dots, C_t$ are cliques in H covering $V(H)$. This shows that $\chi(\overline{G}) = \chi(\overline{H})$, which implies that $\alpha(H) = \chi(\overline{H})$.

From this we can conclude that, if H arises from G by duplicating a node v , then $\alpha(H') = \chi(\overline{H'})$ for any induced subgraph H' of H , using induction on the number of nodes of G . Indeed, either H' is an induced subgraph of G (if H' does not contain both v and v'), or H' is obtained by duplicating v in an induced subgraph of G ; in both cases we have that $\alpha(H') = \chi(\overline{H'})$.

Hence, if H arises by duplicating a node in a perfect graph G , then \overline{H} is perfect which, by Theorem 3.1.3, implies that H is perfect. \square

Given node weights $w \in \mathbb{R}_+^V$, we define the following weighted analogues of the (fractional) stability and chromatic numbers:

$$\begin{aligned} \alpha(G, w) &= \max_{x \in \text{ST}(G)} w^\top x, \\ \alpha^*(G, w) &= \max_{x \in \text{QST}(G)} w^\top x \\ &= \min_y \left\{ \sum_{C \text{ clique of } G} y_C : \sum_{C \text{ clique of } G} y_C \chi^C = w, y_C \geq 0 \forall C \text{ clique of } G \right\}, \\ \chi(G, w) &= \min_y \left\{ \sum_{C \text{ clique of } G} y_C : \sum_{C \text{ clique of } G} y_C \chi^C = w, y_C \in \mathbb{Z}, y_C \geq 0 \forall C \text{ clique of } G \right\}. \end{aligned}$$

When w is the all-ones weight function, we find again $\alpha(G)$, $\alpha^*(G)$ and $\chi(G)$, respectively. The following analogue of (3.6) holds for arbitrary node weights:

$$\alpha(G, w) \leq \alpha^*(G, w) \leq \chi(\overline{G}, w). \quad (3.9)$$

Lemma 3.2.3. *Let G be a perfect graph and let $w \in \mathbb{Z}_{\geq 0}^V$ be nonnegative integer node weights. Then, $\alpha(\overline{G}, w) = \chi(G, w)$.*

Proof. Let H denote the graph obtained from G by duplicating node i w_i times if $w_i \geq 1$ and deleting node i if $w_i = 0$. Then, by construction, $\alpha(\overline{G}, w) = \omega(H)$, which is equal to $\chi(H)$ since H is perfect (by Lemma 3.2.2). Say, $\tilde{S}_1, \dots, \tilde{S}_t$ are $t = \chi(H)$ stable sets in H partitioning $V(H)$. Each stable set \tilde{S}_k corresponds to

a stable set S_k in G (since \tilde{S}_k contains at most one of the w_i copies of each node i of G). Now, these stable sets S_1, \dots, S_t have the property that each node i of G belongs to exactly w_i of them, which shows that $\chi(G, w) \leq t = \chi(H)$. This implies that $\chi(G, w) \leq \chi(H) = \alpha(\overline{G}, w)$, giving equality $\chi(G, w) = \alpha(\overline{G}, w)$. \square

We will also use the following geometric property of down-monotone polytopes. A polytope $P \subseteq \mathbb{R}_{\geq 0}^n$ is said to be *down-monotone* if $x \in P$ and $0 \leq y \leq x$ (coordinate-wise) implies $y \in P$.

Lemma 3.2.4. *Let $P, Q \subseteq \mathbb{R}^n$ be polytopes such that $P \subseteq Q$.*

(i) *$P = Q$ if and only if the following equality holds for all weights $w \in \mathbb{R}^n$:*

$$\max_{x \in P} w^\top x = \max_{x \in Q} w^\top x. \quad (3.10)$$

(ii) *Assume that $P \subseteq Q \subseteq \mathbb{R}_{\geq 0}^n$ are down-monotone. Then $P = Q$ if and only if (3.10) holds for all nonnegative weights $w \in \mathbb{R}_{\geq 0}^n$.*

Moreover, in (i) and (ii) it suffices to show that (3.10) holds for integer weights w .

Proof. (i) The ‘only if’ part is clear. The ‘if part’ follows using the ‘hyperplane separation’ theorem: Assume that $P \subset Q$ and that there exists $z \in Q \setminus P$. Then there exists a hyperplane separating z from P , i.e., there exists a nonzero vector $w \in \mathbb{R}^n$ and a scalar $w_0 \in \mathbb{R}$ such that $w^\top z > w_0$ and $w^\top x \leq w_0$ for all $x \in P$. These two facts contradict the condition (3.10).

(ii) The ‘only if’ part is clear. For the ‘if part’, it suffices to show that the equality (3.10) holds for all weights w if it holds for all nonnegative weights w' . This follows from the following claim (applied to both P and Q).

Claim: Let $P \subseteq \mathbb{R}_{\geq 0}^n$ be a down-monotone polytope, let $w \in \mathbb{R}^n$ and define the nonnegative vector $w' \in \mathbb{R}_{\geq 0}^n$ by $w'_i = \max\{w_i, 0\}$ for $i \in [n]$. Then, $\max_{x \in P} w^\top x = \max_{x \in P} (w')^\top x$.

Proof of the claim: Suppose $x \in P$ maximizes $w^\top x$ over P ; we claim that $x_i = 0$ at all positions i for which $w_i < 0$. Indeed, if $x_i > 0$ and $w_i < 0$ then, by setting $y_i = 0$ and $y_j = x_j$ for $j \neq i$, one obtains another point $y \in P$ (since $0 \leq y \leq x$ and P is down-monotone) with $w^\top y > w^\top x$. Therefore, $w^\top x = (w')^\top x$ and thus x maximizes w' over P . \square

The last part of the lemma follows using a continuity argument (if (3.10) holds for all integer weights w , it holds for all rational weights (by scaling) and thus for all real weights (taking limits)). \square

We can now show the following geometric characterization of perfect graphs, due to Chvátal [2].

Theorem 3.2.5. [2] *A graph G is perfect if and only if $\text{ST}(G) = \text{QST}(G)$.*

Proof. First assume that G is perfect, we show that $\text{ST}(G) = \text{QST}(G)$. As $\text{ST}(G)$ and $\text{QST}(G)$ are down-monotone in $\mathbb{R}_{\geq 0}^V$, we can apply Lemma 3.2.4. Hence, it suffices to show that, for any $w \in \mathbb{Z}_{\geq 0}^V$, $\alpha(G, w) = \max_{x \in \text{ST}(G)} w^\top x$ is equal to $\alpha^*(G, w) = \max_{x \in \text{QST}(G)} w^\top x$, which follows from Lemma 3.2.3 (applied to \overline{G}).

Conversely, assume that $\text{ST}(G) = \text{QST}(G)$ and that G is not perfect. Pick a minimal subset $U \subseteq V$ for which the subgraph G' of G induced by U satisfies $\alpha(G') < \chi(\overline{G'})$. Setting $w = \chi^U$, we have that $\alpha(G', w) = \alpha(G, w)$ which, by assumption, is equal to $\max_{x \in \text{QST}(G)} w^\top x = \alpha^*(G, w)$. Consider the dual of the linear program defining $\alpha^*(G, w)$ with an optimal solution $y = (y_C)$. Pick a clique C of G for which $y_C > 0$. Using complementary slackness, we deduce that $x(C) = 1$ for any optimal solution $x \in \text{QST}(G)$ and thus $|C \cap S| = 1$ for any maximum cardinality stable set $S \subseteq U$. Let G'' denote the subgraph of G induced by $U \setminus C$. Then, $\alpha(G'') \leq \alpha(G') - 1 < \chi(\overline{G'}) - 1 \leq \chi(\overline{G''})$, which contradicts the minimality assumption made on U . \square

When G is a perfect graph, an explicit linear inequality description is known for its stable set polytope, given by the clique inequalities. However, it is not clear how to use this information in order to give an efficient algorithm for optimizing over the stable set polytope of a perfect graph. As we see later in Section ?? there is yet another description of $\text{ST}(G)$ – in terms of semidefinite programming, using the theta body $\text{TH}(G)$ – that will allow to give an efficient algorithm.

3.3 Semidefinite programming bounds

3.3.1 The theta number

Definition 3.3.1. *Given a graph $G = (V, E)$, consider the following semidefinite program*

$$\max_{X \in \mathcal{S}^n} \{ \langle J, X \rangle : \text{Tr}(X) = 1, X_{ij} = 0 \forall \{i, j\} \in E, X \succeq 0 \}. \quad (3.11)$$

Its optimal value is denoted as $\vartheta(G)$, and called the theta number of G .

This parameter was introduced by Lovász [7]. He proved the following simple, but crucial result – called the Sandwich Theorem by Knuth [5] – which shows that $\vartheta(G)$ provides a bound for both the stability number of G and the chromatic number of the complementary graph \overline{G} .

Theorem 3.3.2. (Lovász' sandwich theorem) *For any graph G , we have that*

$$\alpha(G) \leq \vartheta(G) \leq \chi(\overline{G}).$$

Proof. Given a stable set S of cardinality $|S| = \alpha(G)$, define the matrix

$$X = \frac{1}{|S|} \chi^S (\chi^S)^\top \in \mathcal{S}^n.$$

Then X is feasible for (3.11) with objective value $\langle J, X \rangle = |S|$ (check it). This shows the inequality $\alpha(G) \leq \vartheta(G)$.

Now, consider a matrix X feasible for the program (3.11) and a partition of V into k cliques: $V = C_1 \cup \dots \cup C_k$. Our goal is now to show that $\langle J, X \rangle \leq k$, which will imply $\vartheta(G) \leq \chi(\overline{G})$. For this, using the relation $e = \sum_{i=1}^k \chi^{C_i}$, observe that

$$Y := \sum_{i=1}^k (k\chi^{C_i} - e)(k\chi^{C_i} - e)^\top = k^2 \sum_{i=1}^k \chi^{C_i}(\chi^{C_i})^\top - kJ.$$

Moreover,

$$\left\langle X, \sum_{i=1}^k \chi^{C_i}(\chi^{C_i})^\top \right\rangle = \text{Tr}(X).$$

Indeed the matrix $\sum_i \chi^{C_i}(\chi^{C_i})^\top$ has all its diagonal entries equal to 1 and it has zero off-diagonal entries outside the edge set of G , while X has zero off-diagonal entries on the edge set of G . As $X, Y \succeq 0$, we obtain

$$0 \leq \langle X, Y \rangle = k^2 \text{Tr}(X) - k \langle J, X \rangle$$

and thus $\langle J, X \rangle \leq k \text{Tr}(X) = k$. \square

An alternative argument for the inequality $\vartheta(G) \leq \chi(\overline{G})$, showing an even more transparent link to coverings by cliques, will be given in the paragraph after the proof of Lemma ??.

3.3.2 Computing maximum stable sets in perfect graphs

Assume that G is a graph satisfying $\alpha(G) = \chi(\overline{G})$. Then, as a direct application of Theorem 3.3.2, $\alpha(G) = \chi(\overline{G}) = \vartheta(G)$ can be computed by solving the semidefinite program (3.11), it suffices to solve this semidefinite program with precision $\epsilon < 1/2$ as one can then find $\alpha(G)$ by rounding the optimal value to the nearest integer. In particular, combining with the perfect graph theorem (Theorem 3.1.3):

Theorem 3.3.3. *If G is a perfect graph then $\alpha(G) = \chi(\overline{G}) = \vartheta(G)$ and $\omega(G) = \chi(G) = \vartheta(\overline{G})$.*

Hence one can compute the stability number and the chromatic number in polynomial time for perfect graphs. Moreover, one can also find a maximum stable set and a minimum coloring in polynomial time for perfect graphs. We now indicate how to construct a maximum stable set – we deal with minimum graph colorings in the next section.

Let $G = (V, E)$ be a perfect graph. Order the nodes of G as v_1, \dots, v_n . Then we construct a sequence of induced subgraphs G_0, G_1, \dots, G_n of G . Hence each G_i is perfect, also after removing a node, so that we can compute in polynomial time the stability number of such graphs. The construction goes as follows: Set $G_0 = G$. For each $i = 1, \dots, n$ do the following:

1. Compute $\alpha(G_{i-1} \setminus v_i)$.
2. If $\alpha(G_{i-1} \setminus v_i) = \alpha(G)$, then set $G_i = G_{i-1} \setminus v_i$.
3. Otherwise, set $G_i = G_{i-1}$.

By construction, $\alpha(G_i) = \alpha(G)$ for all i . In particular, $\alpha(G_n) = \alpha(G)$. Moreover, the node set of the final graph G_n is a stable set and, therefore, it is a maximum stable set of G . Indeed, if the node set of G_n is not stable then it contains a node v_i for which $\alpha(G_n \setminus v_i) = \alpha(G_n)$. But then, as G_n is an induced subgraph of G_{i-1} , one would have that $\alpha(G_n \setminus v_i) \leq \alpha(G_{i-1} \setminus v_i)$ and thus $\alpha(G_{i-1} \setminus v_i) = \alpha(G)$, so that node v_i would have been removed at Step 2.

Hence, the above algorithm permits to construct a maximum stable set in a perfect graph G in polynomial time – namely by solving $n + 1$ semidefinite programs for computing $\alpha(G)$ and $\alpha(G_{i-1} \setminus v_i)$ for $i = 1, \dots, n$.

More generally, given integer weights $w \in \mathbb{Z}_{\geq 0}^V$ on the nodes, one can compute in polynomial time a stable set S of maximum weight $w(S)$. For this, one can apply the algorithm just described for computing a maximum cardinality stable set in the new graph G' defined in the following way: Replace each node $i \in V$ by a set W_i of w_i nodes pairwise non-adjacent, and make two nodes $x \in W_i$ and $y \in W_j$ adjacent if i and j are adjacent in G . One can verify that G' is perfect and that $\alpha(G')$ is the maximum weight $w(S)$ of a stable set S in G .

3.3.3 Minimum colorings of perfect graphs

We now describe an algorithm for computing a minimum coloring of a perfect graph G in polynomial time. This will be reduced to several computations of the theta number which we will use for computing the clique number of some induced subgraphs of G .

Let $G = (V, E)$ be a perfect graph. Call a clique of G *maximum* if it has maximum cardinality $\omega(G)$.

The crucial observation is that it suffices to find a stable set S in G which meets all maximum cliques. Indeed, if such S is found then one can recursively color $G \setminus S$ with $\omega(G) - 1$ colors (in polynomial time), and thus G with $\omega(G)$ colors. (Clearly, such a stable set S exists: any color class S in a $\omega(G)$ -coloring must meet all maximum cliques as $\omega(G \setminus S) = \chi(G \setminus S) = \omega(G) - 1$.)

The algorithm goes as follows: For $t \geq 1$, grow a list \mathcal{L} of t maximum cliques C_1, \dots, C_t . Suppose C_1, \dots, C_t have been found. Then do the following:

1. We find a stable set S meeting each of the cliques C_1, \dots, C_t (see below).
2. Compute $\omega(G \setminus S)$.
3. If $\omega(G \setminus S) < \omega(G)$ then S meets all maximum cliques and we are done.
4. Otherwise, compute a maximum clique C_{t+1} in $G \setminus S$, which is thus a new maximum clique of G , and we add it to the list \mathcal{L} .

The first step can be done as follows: Set $w = \sum_{i=1}^t \chi^{C_i} \in \mathbb{Z}_{\geq 0}^V$ and compute a stable set S having maximum possible weight $w(S)$, then $w(S) = t$ and S meets C_1, \dots, C_t .

The above algorithm has polynomial running time, since the number of iterations is bounded by $|V|$. To see this, define the affine space $L_t \subseteq \mathbb{R}^V$ defined by the equations $x(C_1) = 1, \dots, x(C_t) = 1$ corresponding to the cliques in the current list \mathcal{L} . Then, L_t contains strictly L_{t+1} , since $\chi^S \in L_t \setminus L_{t+1}$ for the set S constructed in the first step, and thus the dimension decreases at least by 1 at each iteration.

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