

# Multiplicative weights method: A meta algorithm with applications to linear and semi-definite programming



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Based upon:

Fast algorithms for Approximate SDP [FOCS '05]

$\sqrt{\log(n)}$  approximation to SPARSEST CUT in  $\tilde{O}(n^2)$  time [FOCS '04]

The multiplicative weights update method and its applications ['05]

See also recent papers by Hazan and Kale.

# Multiplicative update rule (long history)

n agents

weights



$w_1$

$w_2$

.



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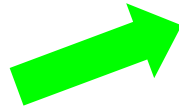
$w_n$

Update weights according to performance:

$$w_i^{t+1} \tilde{A} w_i^t (1 + \epsilon \phi(\text{performance of } i))$$

Applications: approximate solutions to LPs and SDPs, flow problems, online learning (boosting), derandomization & chernoff bounds, online convex optimization, computational geometry, metric embeddings, portfolio management... (see our survey)

# Simplest setting – predicting the market



1\$ for correct prediction



0\$ for incorrect

- N “experts” on TV
- Can we perform as good as the best expert ?

# Weighted majority algorithm [LW '94]

“Predict according to the weighted majority.”

Multiplicative update (initially all  $w_i = 1$ ):

- If expert predicted correctly:  $w_i^{t+1} \tilde{A} w_i^t$
- If incorrectly,  $w_i^{t+1} \tilde{A} w_i^t(1 - \epsilon)$

**Claim:** #mistakes by algorithm  $\leq \frac{1}{\epsilon} 2(1+\epsilon)(\text{\#mistakes by best expert})$

- Potential:  $\phi_t = \text{Sum of weights} = \sum_i w_i^t$  (initially  $n$ )
- If algorithm predicts incorrectly  $\phi_{t+1} \leq \phi_t - \epsilon \phi_t / 2$
- $\phi_T \leq (1-\epsilon/2)^{m(A)} n$   $m(A) = \text{\# mistakes by algorithm}$
- $\phi_T \leq (1-\epsilon)^{m_i}$
- $m(A) \leq \frac{1}{\epsilon} 2(1+\epsilon)m_i + O(\log n/\epsilon)$

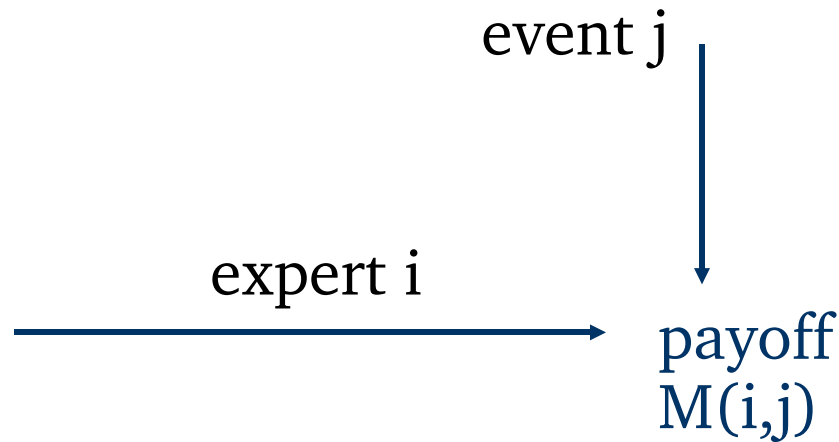
# Generalized Weighted majority

[A., Hazan, Kale '05]

$n$  agents



Set of events (possibly infinite)



# Generalized Weighted majority

[AHK '05]

$n$  agents

Set of events (possibly infinite)



$p_1$

Algorithm: plays distribution on experts  $(p_1, \dots, p_n)$

$p_2$



·

Payoff for event  $j$ :  $\sum_i p_i M(i, j)$

·



·

Update rule:

$$p_i^{t+1} \propto p_i^t (1 + \epsilon \phi M(i, j))$$

$p_n$

**Claim:** After  $T$  iterations,

Algorithm payoff  $\geq (1-\epsilon)$  best expert  $- O(\log n / \epsilon)$

Game playing,  
Online optimization

Lagrangean relaxation

Gradient descent



Chernoff bounds

Games with Matrix  
Payoffs

Fast soln to  
LPs, SDPs

# Common features of MW algorithms

- “competition” amongst  $n$  experts
- Appearance of terms like

$$\exp(-\sum_t (\text{performance at time } t))$$

- Time to get  $\varepsilon$ -approximate solutions is proportional to  $1/\varepsilon^2$ .



# Application1 : Approximate solutions to LPs (“Combinatorial”)

- Plotkin Shmoys Tardos '91
- Young'97
- Garg Koenemann'99
- Fleischer'99

MW Meta-Algorithm gives unified view

# Solving LPs (feasibility)

$$\begin{array}{r}
 w_1 \\
 w_2 \\
 \vdots \\
 \vdots \\
 w_m
 \end{array}
 \begin{array}{l}
 a_1 \zeta x, b_1 - \varepsilon \\
 a_2 \zeta x, b_2 - \varepsilon \\
 \vdots \\
 \vdots \\
 a_m \zeta x, b_m - \varepsilon
 \end{array}$$

$x \in P$

$P = \text{convex domain}$

Oracle

$$\sum_k w_k (a_k \zeta x - b_k) \leq 0$$

$x \in P$

# Solving LPs (feasibility)

$$\begin{array}{r}
 [1 - \varepsilon(\mathbf{a}_1 \cdot \mathbf{x}_0 - b_1)/\rho] \mathbf{w}_1 \quad \mathbf{a}_1 \cdot \mathbf{x} \leq b_1 \\
 [1 - \varepsilon(\mathbf{a}_2 \cdot \mathbf{x}_0 - b_2)/\rho] \mathbf{w}_2 \quad \mathbf{a}_2 \cdot \mathbf{x} \leq b_2 \\
 \vdots \\
 \vdots \\
 \vdots \\
 [1 - \varepsilon(\mathbf{a}_m \cdot \mathbf{x}_0 - b_m)/\rho] \mathbf{w}_m \quad \mathbf{a}_m \cdot \mathbf{x} \leq b_m \\
 \mathbf{x} \in \mathbb{R}^{2P}
 \end{array}$$

Final solution =  
Average  $\mathbf{x}$  vector

$\mathbf{x}_0$

$$|\mathbf{a}_k \cdot \mathbf{x}_0 - b_k| \cdot \rho$$

$\rho = \text{width}$


Oracle

$$\sum_k \mathbf{w}_k (\mathbf{a}_k \cdot \mathbf{x} - b_k) \leq 0$$

$\mathbf{x} \in \mathbb{R}^{2P}$

# Performance guarantees

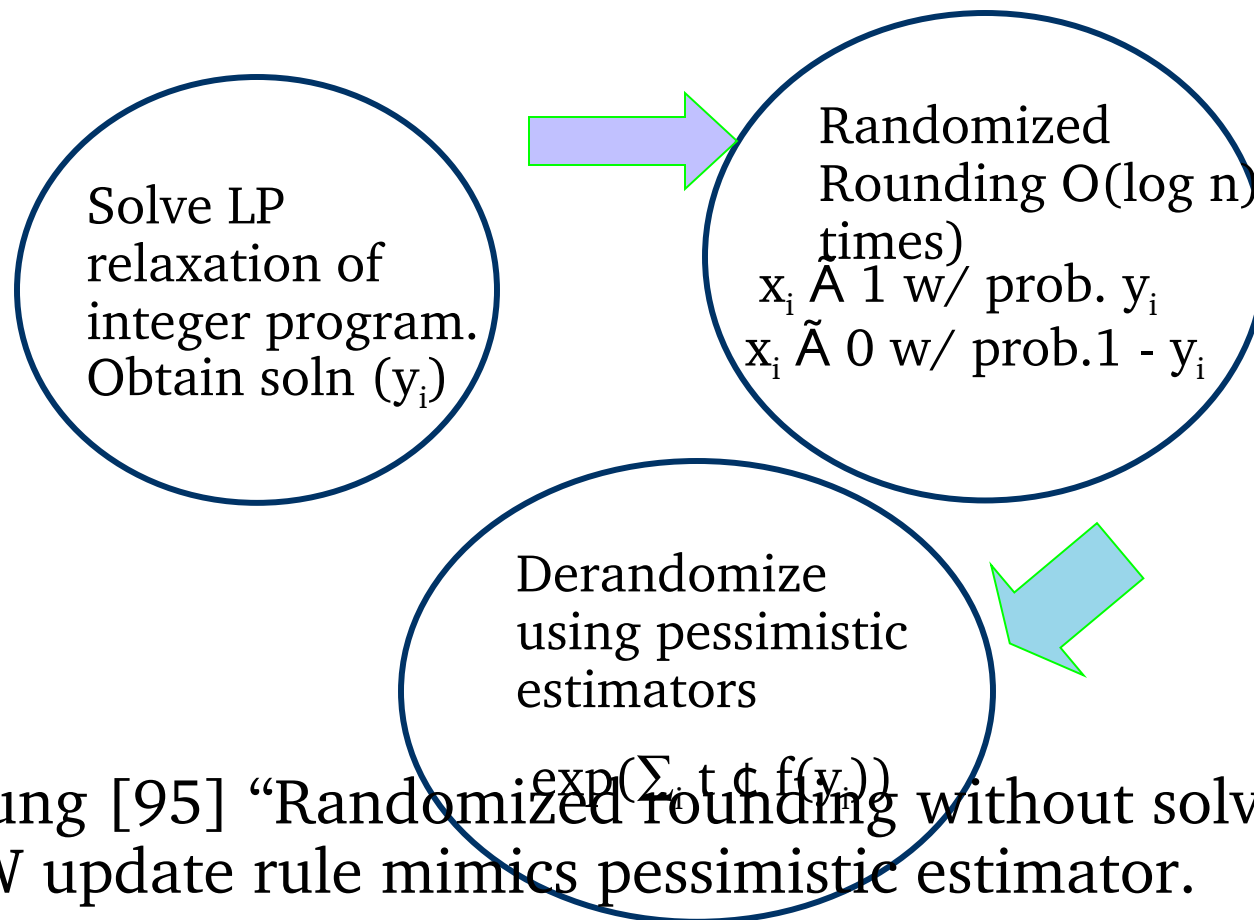
- In  $O(\rho^2 \log(n)/\epsilon^2)$  iterations, average  $x$  is  $\epsilon$  feasible.
- Packing-Covering LPs: [Plotkin, Shmoys, Tardos '91]
  - $Q \subseteq P$ :  
 $j = 1, 2, \dots, m: \quad a_j \cdot x \leq 1$
  - Want to find  $x \in P$  s.t.  $a_j \cdot x \leq 1 - \epsilon$
  - Assume:  $Q \subseteq P: 0 \leq a_j \cdot x \leq \rho$
  - MW algorithm gets  $\epsilon$  feasible  $x$  in  $O(\rho \log(n)/\epsilon^2)$  iterations



Covering problem

# Connection to Chernoff bounds and derandomization

Deterministic approximation algorithms for 0/1 packing/covering problem *a la* Raghavan-Thompson



Young [95] “Randomized rounding without solving the LP.”  
MW update rule mimics pessimistic estimator.

Application 2:

# Semidefinite programming (Klein-Lu'97)

$$\mathbf{a}_1 \preceq \mathbf{x}, b_1$$

$$\mathbf{a}_2 \preceq \mathbf{x}, b_2$$

⋮

$$\mathbf{a}_m \preceq \mathbf{x}, b_m$$

$$\mathbf{x} \in \mathbf{P}$$

$\mathbf{a}_j$  and  $\mathbf{x}$  : symmetric  
matrices in  $\mathbf{R}^{n \times n}$

$$\mathbf{P} =$$

$$\{\mathbf{x} : \mathbf{x} \text{ is psd}; \\ \text{tr}(\mathbf{x}) = 1\}$$

Oracle:  $\max \sum_j w_j (\mathbf{a}_j \preceq \mathbf{x})$  over  $\mathbf{P}$

(eigenvalue computation!)

Next few slides: New Results (AHK'04, AHK'05)

Key difference between efficient and not-so-efficient implementations of the MW idea: **Width management.**

(e.g., the difference between PST'91 and GK'99)

# Solving SDP relaxations more efficiently

[AHK'05]

Problem	Using Interior Point	Our result
MAXQP (e.g. MAX-CUT)	$\tilde{O}(n^{3.5})$	$\tilde{O}(n^{1.5}N/\epsilon^{2.5})$ or $\tilde{O}(n^3/\alpha^*\epsilon^{3.5})$
HAPLOFREQ	$\tilde{O}(n^4)$	$\tilde{O}(n^{2.5}/\epsilon^{2.5})$
SCP	$\tilde{O}(n^4)$	$\tilde{O}(n^{1.5}N/\epsilon^{4.5})$
EMBEDDING	$\tilde{O}(n^4)$	$\tilde{O}(n^3/d^5\epsilon^{3.5})$
SPARSEST CUT	$\tilde{O}(n^{4.5})$	$\tilde{O}(n^3/\epsilon^2)$
MIN UNCUT <i>etc</i>	$\tilde{O}(n^{4.5})$	$\tilde{O}(n^{3.5}/\epsilon^2)$



# Recall: issue of width

MW

$$\mathbf{a}_1 \preceq \mathbf{x}, b_1$$

$$\mathbf{a}_2 \preceq \mathbf{x}, b_2$$

⋮

$$\mathbf{a}_m \preceq \mathbf{x}, b_m$$

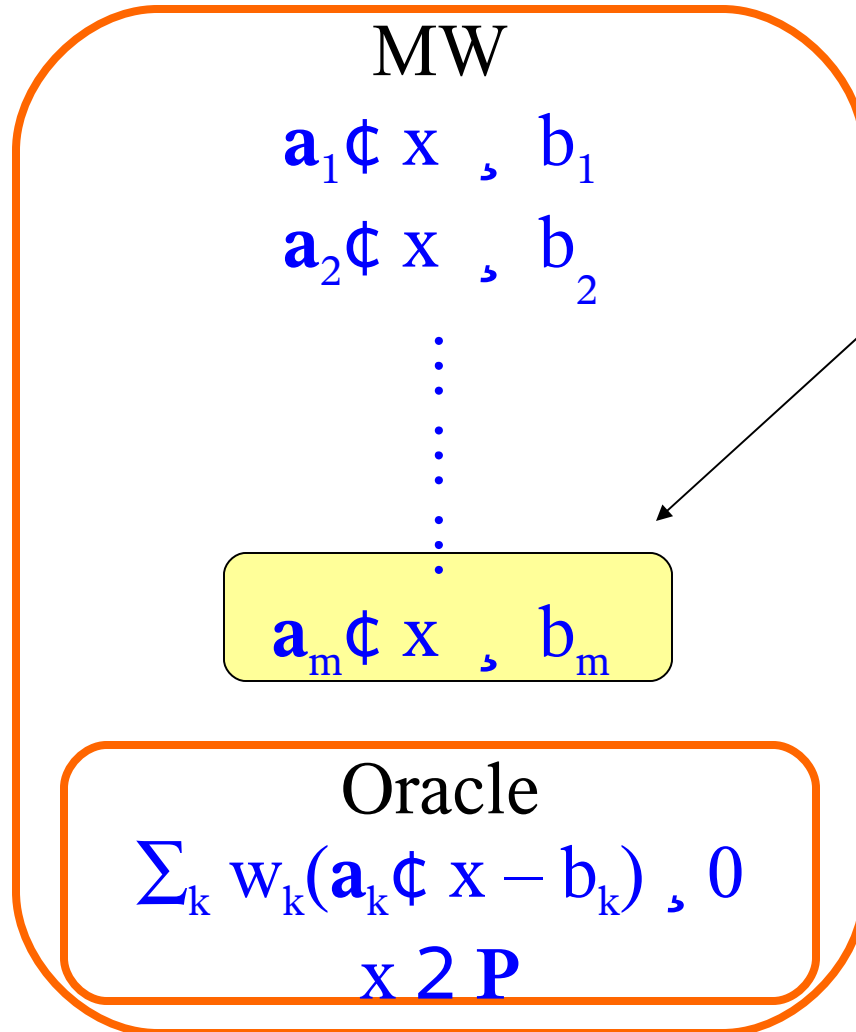
Oracle

$$\sum_k w_k (\mathbf{a}_k \preceq \mathbf{x} - b_k), 0$$

$\mathbf{x} \in \mathbf{P}$

- $\tilde{O}(\rho^2/\varepsilon^2)$  iterations to obtain  $\varepsilon$  feasible  $\mathbf{x}$
- $\rho = \max_k |\mathbf{a}_k \preceq \mathbf{x} - b_k|$
- $\rho$  is too large!!

# Issue 1: Dealing with width



- A few high width constraints
- Oracle: separation hyperplane for dual
- Can run ellipsoid/Vaidya
- $\text{poly}(m, \log(\rho/\epsilon))$  iterations to obtain  $\epsilon$  feasible  $x$

# Dealing with width (contd)

MW

$$\mathbf{a}_1 \preceq \mathbf{x}, b_1$$

$$\mathbf{a}_2 \preceq \mathbf{x}, b_2$$

$\vdots$

Dual ellipsoid/Vaidya

$$\mathbf{a}_m \preceq \mathbf{x}, b_m$$

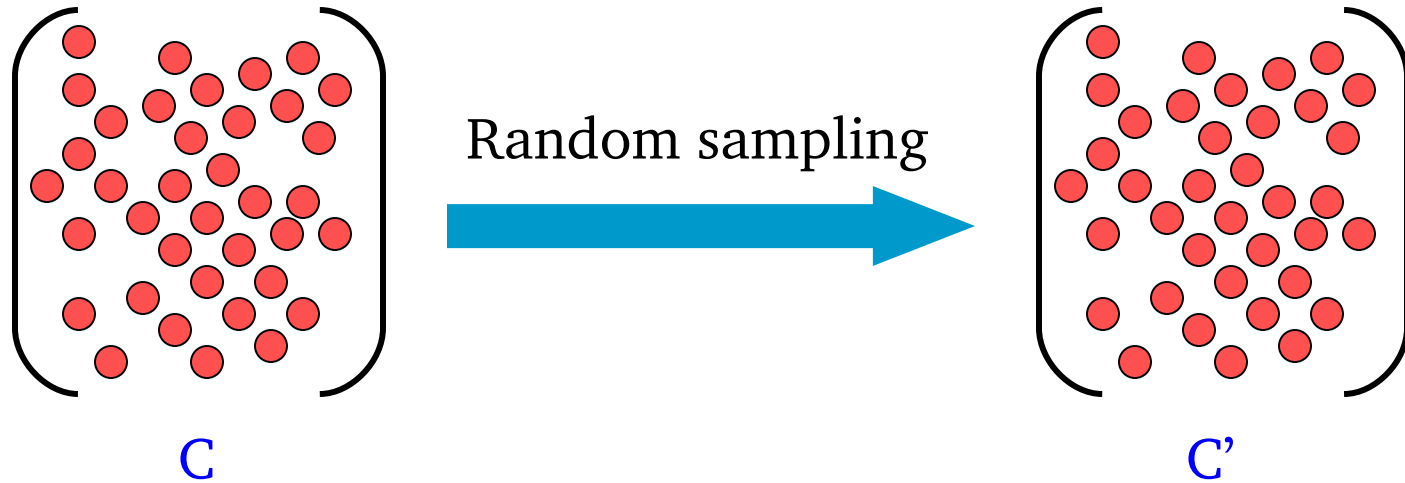
Oracle

$$\sum_k w_k (\mathbf{a}_k \preceq \mathbf{x} - b_k), 0$$

$\mathbf{x} \in \mathbf{P}$

- Hybrid of MW and Vaidya
- $\tilde{O}(\rho_L^2/\epsilon^2)$  iterations to obtain  $\epsilon$  feasible  $\mathbf{x}$
- $\rho_L \leq \rho$

## Issue 2: Efficient implementation of Oracle: fast eigenvalues via matrix sparsification



$O(\sqrt{n \sum_{ij} |C_{ij}|} / \epsilon)$  non-zero entries

$$\|C - C'\| \cdot \epsilon$$

- Lanczos effectively uses sparsity of  $C$
- Similar to Achlioptas, McSherry ['01], but better in some situations (also easier analysis)

# Online games with matrix payoffs (Satyen Kale'06)

Payoff is a matrix, and so is the “distribution” on experts!

Uses matrix analogues of usual inequalities

$$1 + x \cdot e^x$$

$$I + A \cdot e^A$$

Used (together with many other tricks) to solve “triangle inequality” SDPs in  $O(n^3)$  time.

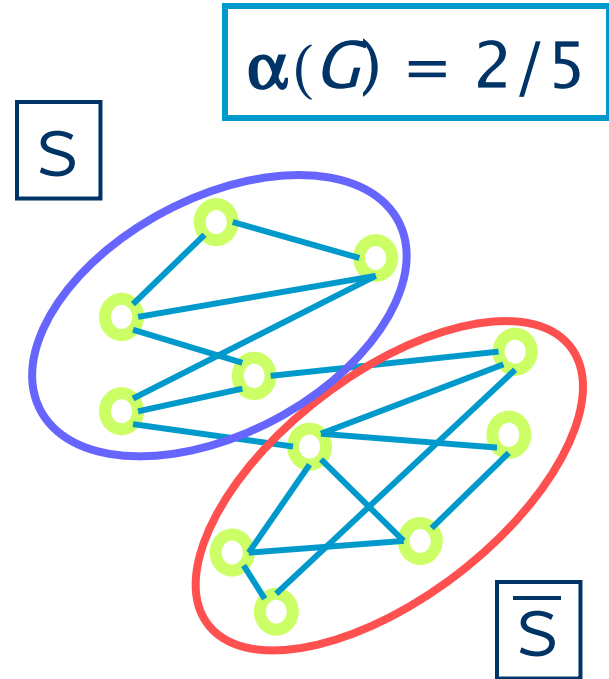
$O(n^2)$ -time algorithm to compute  $O(\log n)$ -approximation  
to SPARSEST CUT

(v/s  $O(n^{4.5})$  using interior point methods)

# Sparsest Cut

The sparsest cut:

$$\alpha(G) := \min_{S \subseteq V; |S| < |V|/2} \frac{|E(S; \bar{S})|}{|S|}$$



- $O(\log n)$  approximation [Leighton Rao '88]
- $O(\log n)$  approximation [A., Rao, Vazirani'04]
- $O(p \log n)$  approximation in  $O(n^2)$  time.  
(Actually, finds expander flows) [A., Hazan, Kale'05]

# MW algorithm to find expander flows

- **Events** –  $\{ (s,w,z) \mid \text{weights on vertices, edges, cuts} \}$
- **Experts** – pairs of vertices  $(i,j)$
- **Payoff:** (for weights  $d_{i,j}$  on experts)

$P$

$$\sum_{i,j} d_{i,j} (s_i + s_j + l_{i,j} + z_{i,j})$$

shortest path  
according to  
weights  $w_e$

Fact: If events are chosen optimally, the distribution on experts  $d_{i,j}$

converges to a demand graph which is an “expander flow”

[by results of Arora-Rao-Vazirani '04 suffices to produce approx.

sparsest cut]

Cuts separating  
 $i$  and  $j$



# Faster algorithms for online learning and portfolio management

(Agarwal-Hazan'06, Agarwal-Hazan-Kalai-Kale'06 )

- Framework for online optimization inspired by Newton's method (2<sup>nd</sup> order optimization).  
(Note: MW  $\frac{1}{4}$  gradient descent)
- Fast algorithms for Portfolio management and other online optimization problems

# Open problems

- Better approaches to width management?
- Faster run times?

THANK YOU

# Connection to Chernoff bounds and derandomization

- Deterministic approximation algorithms *a la* Raghavan-Thompson
- Packing/covering IP with variables  $x_i = 0/1$ 
  - $\sum_{j \in [m]} f_j(x) \leq 1$
  - Solve LP relaxation using variables  $y_i \in [0, 1]$
  - Randomized rounding:  $x_i = \begin{cases} 1 & \text{w.p. } y_i \\ 0 & \text{w.p. } 1 - y_i \end{cases}$
- Chernoff:  $O(\log m)$  sampling iterations suffice

# Derandomization [Young, '95]

- Can derandomize the rounding using  $\exp(t\sum_j f_j(x))$  as a pessimistic estimator of failure probability
- By minimizing the estimator in every iteration, we mimic the random expt, so  $O(\log m)$  iterations suffice
- The structure of the estimator obviates the need to solve the LP: *Randomized rounding without solving the Linear Program*
- Punchline: resulting algorithm is the MW algorithm!

# Weighted majority [LW '94]

- If lost at  $t$ ,  $\phi_{t+1} \cdot (1 - \frac{1}{2} \epsilon) \phi_t$
- At time  $T$ :  $\phi_T \cdot (1 - \frac{1}{2} \epsilon)^{\#mistakes} \phi_0$

$$(1 - \frac{1}{2} \epsilon)^{m_i} = w_i^T \cdot \prod_i w_i^T = \phi_T$$

#mistakes of expert  $i$

- Overall:  
 $\#mistakes \cdot \log(n)/\epsilon + (1 + \epsilon) m_i$

# Semidefinite programming

- Vectors  $\mathbf{a}_j$  and  $\mathbf{x}$ : symmetric matrices in  $\mathbf{R}^{n \times n}$
- $\mathbf{x} \succeq 0$
- Assume:  $\text{Tr}(\mathbf{x}) = 1$
- Set  $\mathbf{P} = \{\mathbf{x}: \mathbf{x} \succeq 0, \text{Tr}(\mathbf{x}) = 1\}$
- Oracle:  $\max \sum_j w_j (\mathbf{a}_j \preceq \mathbf{x})$  over  $\mathbf{P}$
- Optimum:  $\mathbf{x} = \mathbf{v}\mathbf{v}^T$  where  $\mathbf{v}$  is the largest eigenvector of  $\sum_j w_j \mathbf{a}_j$

# Efficiently implementing the oracle

- Optimum:  $\mathbf{x} = \mathbf{v}\mathbf{v}^T$ 
  - $\mathbf{v}$  is the largest eigenvector of some matrix  $\mathbf{C}$
- Suffices to find a vector  $\mathbf{v}$  such that  $\mathbf{v}^T\mathbf{C}\mathbf{v} > 0$
- Lanczos algorithm with a random starting vector is ideal for this
- Advantage: uses only matrix-vector products
  - Exploits sparsity (also: sparsification procedure)
- Use analysis of Kuczynski and Wozniakowski ['92]