

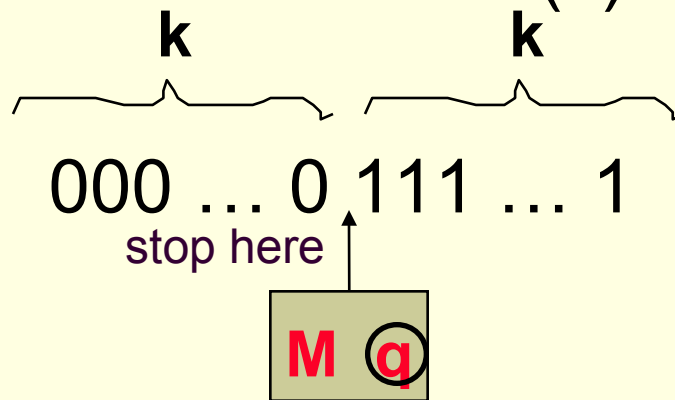
# Lecture 5. The Incompressibility Method

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- ❖ A key problem in computer science: analyze the average case performance of a program.
- ❖ Using the **Incompressibility Method**:
  - Give the program a random input of length  $n$ , say of complexity  $n - \log n$  (or sometimes complexity  $n$ ).
  - Analyze the program with respect to this single and fixed input. This is usually easier than average case using the fact this input is almost incompressible.
  - If we used complexity  $n - \log n$ , the running time for this single input is the average case running time of all inputs, since a  $(1 - 1/n)$ th fraction of all inputs have this high complexity!

# Formal language theory

- **Example:** Show  $L = \{0^k 1^k \mid k > 0\}$  not regular. By contradiction, assume that DFA  $M$  accepts  $L$ . Choose  $k$  so that  $C(k) \gg 2|M|$ . Simulate  $M$ :



$C(k) < |M| + |q| + O(1) < 2|M|$ . Contradiction. ■

- Remark. Generalizes to iff condition: more powerful & easier to use than “pumping lemmas”.

# Combinatorics

**Theorem.** There is a tournament (complete directed graph)  $T$  of  $n$  players that contains no large transitive subtournaments ( $> 1 + 2 \log n$ ).

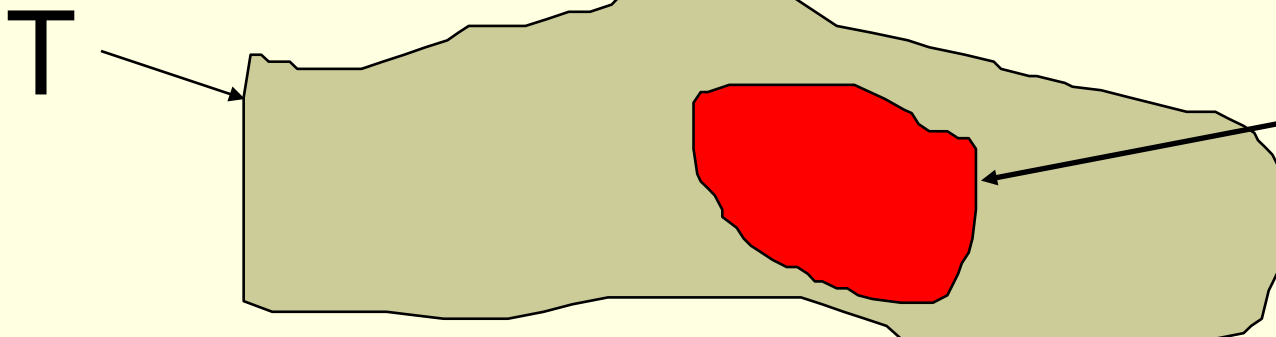
**Proof by Picture:** Choose a random  $T$ .

One bit codes a directed edge, each tournament is encoded in string of  $n(n-1)/2$  bits, and each string of  $n(n-1)/2$  bits codes a tournament. Choose  $T$  such that  $C(T | n) \geq n(n-1)/2$ .

If there is a large transitive subtournament on  $v(n)$  nodes, then a large number of edges are given for free! **Subgraph-edges** =  $v(n)(v(n)-1)/2$ . **Overhead** =  $v(n) \log n$ . **Overhead  $\geq$  subgraph edges** since

$$C(T | n) \leq n(n-1)/2 - \text{subgraph-edges} + \text{overhead}$$

Linearly ordered subgraph.  
Easy to describe



# Combinatorics

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- **Theorem.** Let  $w(n)$  be the largest integer such that every tournament  $T$  has disjoint node sets  $A$  and  $B$  both of cardinality  $w(n)$  such that  $A \times B$  is a subset of the ordered edge set of  $T$ . Then,  $w(n) \leq 2 \log n$ .
- **Proof.** Choose  $T$  with  $C(T|n) \geq n(n-1)/2$ .
- Add descriptions  $A$  and  $B$  in  $2 w(n) \log n$  bits (in lexicographic order, say).
- Save bits describing edges between  $A$  and  $B$  in  $w(n)^2$  bits.
- Add – Save  $\geq 0$ . QED

# Graphs

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- Consider undirected labeled graphs.
- A **clique** is a subset of nodes with edges between every pair.
- An **anticlique** is a subset of nodes without edges between any pair.
- Encode graph  $G$  s.t. The set of node pairs are lexicographically ordered without repetition,  $\{i,j\}$  with  $i < j$ , and the corresponding bit is 1 if there is an edge, and 0 otherwise.
- **Theorem.** There is an undirected labeled graph  $G$  on  $n$  nodes that contains no clique or anticlique on  $>1+2 \log n$  nodes.
- **Proof.** Let  $G$  be an undirected labeled graph of high Kolmogorov complexity,  $C(G|n) \geq n(n-1)/2$ . The proof is now isomorphic to that of the transitive subtournaments.

# Graphs

- **Lemma.** A fraction of at least  $1 - 1/2^{d(n)}$  of all labeled undirected graphs on  $n$  nodes have  $C(G|n, d) \geq n(n-1)/2 - d(n)$ .
- **Proof.** There are at most  $2^{\{n(n-1)/2 - d(n)\}} - 1$  programs of length  $< n(n-1)/2 - d(n)$ . QED
- **Remark.** Hence a property that holds for such graphs holds with high probability and in expectation (on average).
- **Lemma.** All nodes of a graph with  $d(n)=o(n)$  have degree  $n/2 \pm o(n)$ .
- **Proof.** Choose  $G$  s.t.  $C(G|n) \geq n(n-1)/2 - d(n)$ . For every node  $i$ , the scattered substring of bits corresponding to  $\{i, j\}$  or  $\{j, i\}$  has complexity  $\geq n - d(n) - 2 \log n$ , since otherwise its description + description  $i$  + the literal remainder of  $G|n$  gives a description of  $G|n$  of length  $< n(n-1)/2 - d(n)$ . Let  $d(n)=o(n)$ .
- Since the substring has complexity  $\geq n - o(n)$ , we have by similar reasoning to that of the last frame of lecture 2 that the substring contains  $n/2 \pm O(\sqrt{o(n)n}) = n/2 \pm o(n)$  bits 1, and hence node  $i$  has degree  $n/2 \pm o(n)$ . QED

# Graphs

- **Lemma.** All graphs with  $d(n)=o(n)$  have diameter 2.
- **Proof.** Diameter 1 is a complete graph  $G$  with  $C(G|n)=O(1)$ .
- Assume there is a shortest path of length  $>2$  between nodes  $i,j$ .
- Add identity of nodes  $i,j$  in  $2 \log n$  bits.
- Save  $n/2-o(n)$  bits from omitting edge bits  $(k,j)$  (which are all 0) for every  $k$  for which there is an edge  $(i,k)$ . There are  $>n/2-o(n)$  of them by previous lemma. QED
- **Remark.** There is some discrepancy between **add** and **save** here. We can in fact strengthen the theorem to show that all such graphs have  $n/4 -o(n)$  disjoint paths of length 2 between every pair of nodes.

# Unlabeled Graphs

- # of labeled undirected graphs on  $n$  nodes is  $2^{\{n(n-1)/2\}}$ .
- **Theorem (Harary, Palmer 1973)** # of unlabeled undirected graphs on  $n$  nodes is asymptotic to  $2^{\{n(n-1)/2\}} / n!$
- **Proof by incompressibility (Sketch).** There are  $n!$  ways to relabel a graph on  $n$  nodes for every graph. But, for example, the complete graph stays the same under every relabeling. So the automorphism group of that graph has cardinality  $n!$  A Kolmogorov random graph stays the same only under identity relabeling. Its automorphism group has cardinality 1 (such graphs are called **rigid**.)
- By incompressibility we estimate the number of graphs (what is their minimum complexity and maximum complexity) which have automorphism groups of given cardinality. This gives the theorem.
- QED



# Fast adder

- **Example.** Fast addition on average.
  - Ripple-carry adder:  $n$  steps adding  $n$ -bit numbers.
  - Carry-lookahead adder:  $2 \log n$  steps (divide-and-conquer).
  - Burks-Goldstine-von Neumann (1946):  $\log n$  expected length of carry sequence, so  $\log n$  expected steps.

```
S = x ⊕ y; C = carry sequence;
while (C ≠ 0) {
    S = S ⊕ C;
    C = new carry sequence; }
```

Average case analysis: Fix  $x$ , take random  $y$  s.t.  $C(y|x) \geq |y|$

$x = \dots u1 \dots$

$y = \dots \hat{u}1 \dots,$

(Max such  $u$  is precise carry length) Low order bits right.

$\hat{u}$  is complement of  $u$

If  $|u| > \log n$ , then  $C(y|x) < |y|$ . **Average over all  $y$ , get  $\log n$ . QED**

# Sorting

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- ❖ Given  $n$  elements (in an array). Sort them into ascending order.
- ❖ This is the most studied fundamental problem in computer science.
- ❖ Shellsort (1959):  $p$  passes. In each pass, compare in subarrays (length related to increment) adjacent elements and move larger elements to the right (Bubblesort) so that the large elements 'bubble' to front.
- ❖ Open for over 40 years: a nontrivial general average case complexity lower bound of Shellsort?

# Shellsort Algorithm

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- Using  $p$  increments  $h_1, \dots, h_p$ , with  $h_p=1$
- At  $k$ -th pass, the array is divided in  $h_k$  separate sublists of length  $n/h_k$  (taking every  $h_k$ -th element).
- Each sublist is sorted by insertion/bubble sort.

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- Application: Sorting networks ---  $n \log^2 n$  comparators, easy to program, competitive for medium size lists to be sorted.

# Shellsort history

- Invented by D.L. Shell [1959], using  $p_k = n/2^k$  for step  $k$ . It is a  $\Theta(n^2)$  time algorithm
- Papernow&Stasevitch [1965]:  $O(n^{3/2})$  time by destroying regularity in Shell's geometric sequence.
- Pratt [1972]: All quasi geometric sequences use  $O(n^{3/2})$  time.  $\Theta(n \log^2 n)$  time for  $p = (\log n)^2$  with increments  $2^i 3^j$ .
- Incerpi-Sedgewick, Chazelle, Plaxton, Poonen, Suel (1980's) – best worst case, roughly,  $\Theta(n \log^2 n / (\log \log n)^2)$ .
- Average case:
  - Knuth [1970's]:  $\Theta(n^{5/3})$  for  $p=2$
  - Yao [1980]:  $p=3$  characterization, no running time.
  - Janson-Knuth [1997]:  $O(n^{23/15})$  for  $p=3$ .
  - Jiang-Li-Vitanyi [J.ACM, 2000]:  $\Omega(pn^{1+1/p})$  for every  $p$ .

# Shellsort Average Case Lower bound

**Theorem.**  $p$ -pass Shellsort average case  $T(n) \geq pn^{1+1/p}$

**Proof.** Fix a random permutation  $\Pi$  with Kolmogorov complexity  $n \log n$ . I.e.  $C(\Pi) \geq n \log n$ . Use  $\Pi$  as input. (We ignore the self-delimiting coding of the subparts below. The real proof uses better coding.)

For pass  $i$ , let  $m_{i,k}$  be the number of steps the  $k$ th element moves. Then  $T(n) = \sum_{i,k} m_{i,k}$

From these  $m_{i,k}$ 's, one can reconstruct the input  $\Pi$ , hence

$$\sum \log m_{i,k} \geq C(\Pi) \geq n \log n$$

Maximizing the left, all  $m_{i,k}$  must be the same (maintaining same sum). Call it  $m$ . So  $\sum m = pnm = \sum_{i,k} m_{i,k}$  Then,

$$\sum \log m = pn \log m \geq \sum \log m_{i,k} \geq n \log n \rightarrow m^p \geq n.$$

$$\text{So } T(n) = pnm > pn^{1+1/p}. \quad \blacksquare$$

**Corollary:**  $p=1$ : Bubblesort  $\Omega(n^2)$  average case lower bound.  
 $p=2$ :  $n^{3/2}$  lower bound.  $p=3$ ,  $n^{4/3}$  lower bound ( $4/3=20/15$ ); and  
only  $p=\Theta(\log n)$  can give average time  $O(n \log n)$ .

# Heapsort

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- 1964, J.W.J. Williams [CACM 7(1964), 347-348] first published Heapsort algorithm
- Immediately it was improved by R.W. Floyd.
- Worst case  $O(n \log n)$ .
- Open for 40 years: Which is better in average case: Williams or Floyd? (choose between  $n \log n$  and  $2n \log n$ )
- R. Schaffer & Sedgwick (1996). Ian Munro provided the solution here.

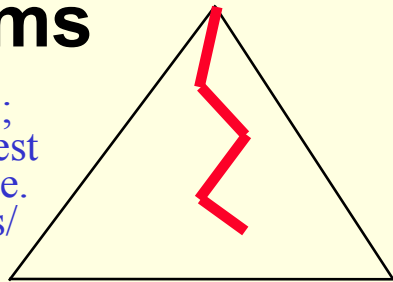
# Heapsort average analysis (I. Munro)

## Average-case analysis of Heapsort.

Heapsort: (1) Make Heap.  $O(n)$  time.  
(2) Delete max at root, restore heap, repeat.

### Williams

Compare sons;  
Compare largest  
with candidate.  
2 comparisons/  
step



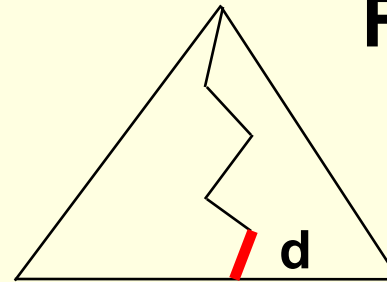
$$2 \log n - 2d$$

$\log n$

$d$

### Floyd

Compare sons,  
Repeat this for  
largest son.  
1 comparison/step



$$\log n + d \text{ comparisons/round}$$

Fix random heap  $H$ ,  $C(H) > n \log n$ . Simulate Step (2). Each round, encode the red path in  $\log n - d$  bits. The  $n$  paths describe the heap! Hence, total  $n$  paths, length  $\geq n \log n$ , hence  $d$  must be a constant. Floyd takes  $n \log n$  comparisons, and Williams takes  $2n \log n$ .

# A selected list of results proved by the incompressibility method

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- $\Omega(n^2)$  for simulating 2 tapes by 1 (30 years)
- $k$  heads  $>$   $k-1$  heads for PDAs (15 years)
- $k$  one-way heads can't do string matching (13 yrs)
- 2 heads are better than 2 tapes (40 years)
- Average case analysis for heapsort (30 years)
- $k$  tapes are better than  $k-1$  tapes. (20 years)
- Many theorems in combinatorics, formal language/automata, parallel computing, VLSI
- Simplify old proofs (Hastad Lemma).
- Shellsort average case lower bound (40 years)



# More on formal language theory

**Lemma** (Li-Vitanyi) Let  $L \subseteq V^*$ , and  $L_x = \{y: xy \in L\}$ . Then  $L$  is regular implies there is  $c$  for all  $x, y, n$ , let  $y$  be the  $n$ -th element in  $L_x$ , we have  $C(y|x) \leq C(n) + c$ .

**Proof.** Like example. QED.

**Example 2.**  $\{1^p : p \text{ is prime}\}$  is not regular.

**Proof.** Let  $p_i, i=1,2 \dots$ , be the list of primes. Then  $p_{k+1}$  is the first element in  $L_{p_k}$ , hence by Lemma,  $C(p_{k+1} | p_k) \leq O(1)$ . Impossible since  $p_{k+1} - p_k \rightarrow \infty$  for  $k \rightarrow \infty$

QED

# Characterizing regular sets

- For an lexicographic enumeration of  $\Sigma^* = \{y_1, y_2, \dots\}$ , define characteristic sequence  $X = X_1 X_2 \dots$  of

$L_x = \{y_i : xy_i \in L\}$  by

$$X_i = 1 \text{ iff } xy_i \in L$$

**Theorem.**  $L$  is regular iff there is a  $c$  for all  $x, n$ ,

$$C(X_{1:n} | n) < c$$

**Proof.**  $L$  is regular (finite-state) iff  $L$  is the union of finitely many disjoint sets  $\{x\}L_x$

(The Myhill-Nerode Theorem). Hence every  $X$  of  $L_x$  is a recursive sequence. This shows the 'if' side. The 'only if' side depends on a sophisticated lemma, see textbook.