

Semantic Security and Indistinguishability in the Quantum World

Tommaso Gagliardoni, Andreas Hülsing, **Christian Schaffner**
(slides by Tommaso, thanks a lot!!!)



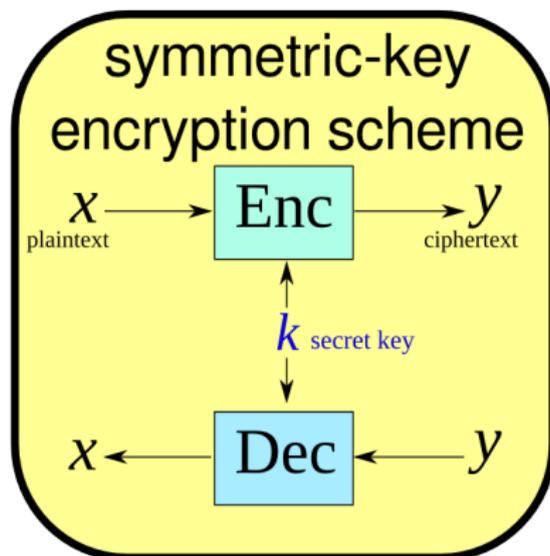
University of Amsterdam
and CWI



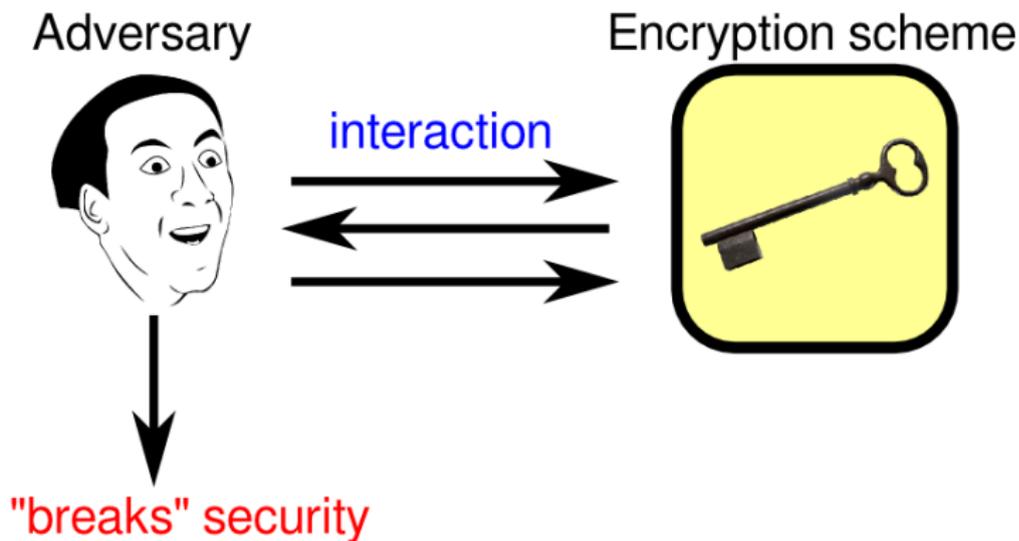
Tuesday, 20 October 2015
Aarhus, Denmark

Introduction

Let's focus on symmetric-key encryption schemes

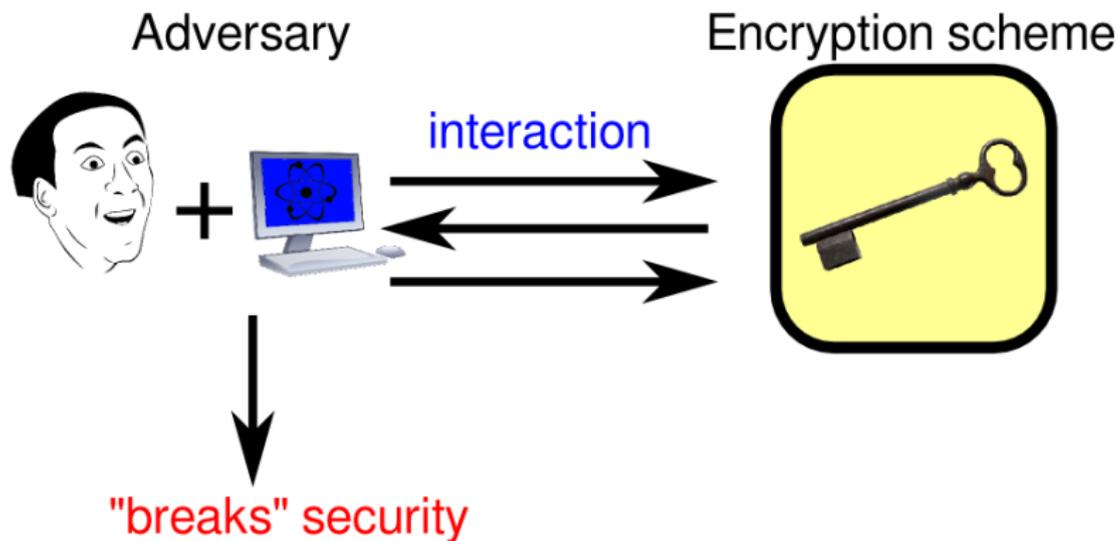


Adversaries

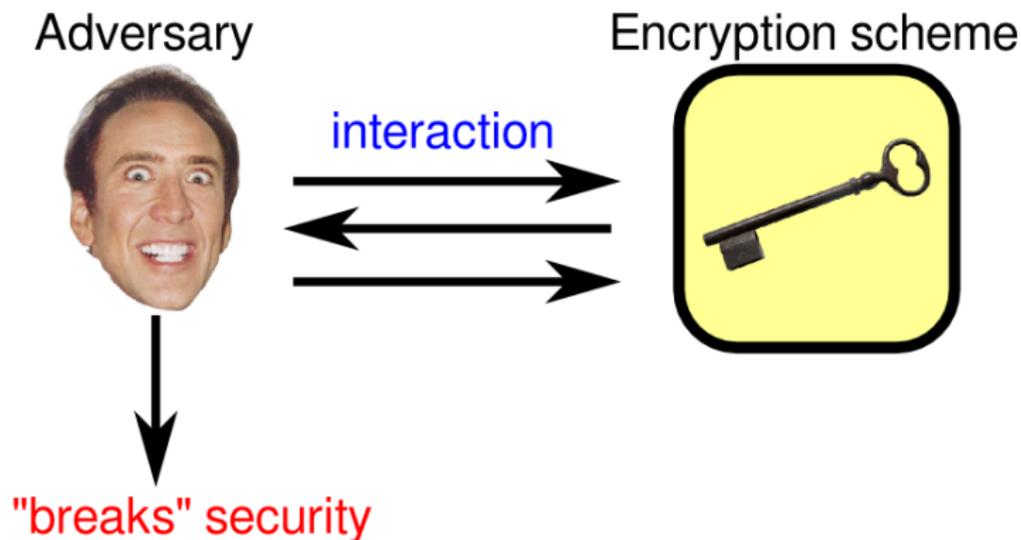


Adversary = PPT circuit family (classical security)

Adversaries

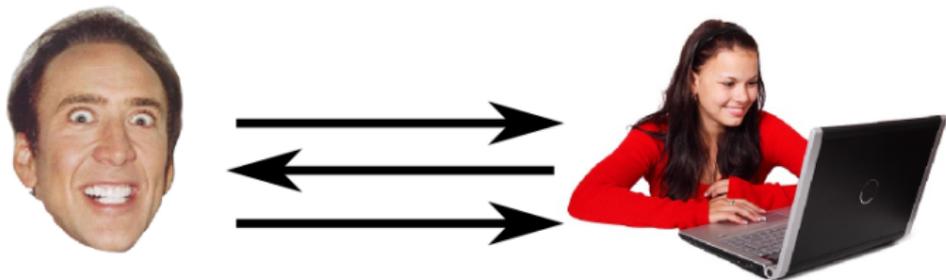


Adversaries

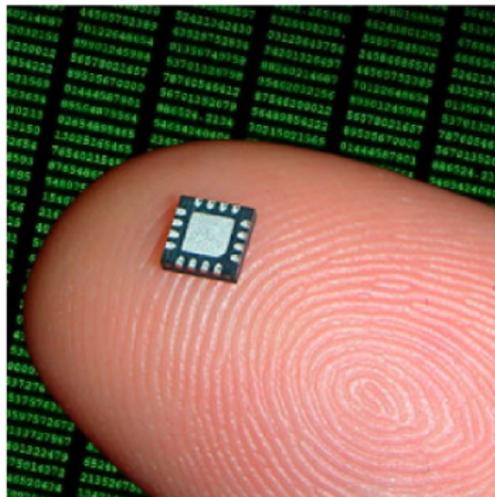
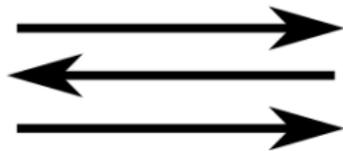


Adversary = QPPT circuit family (post-quantum security)

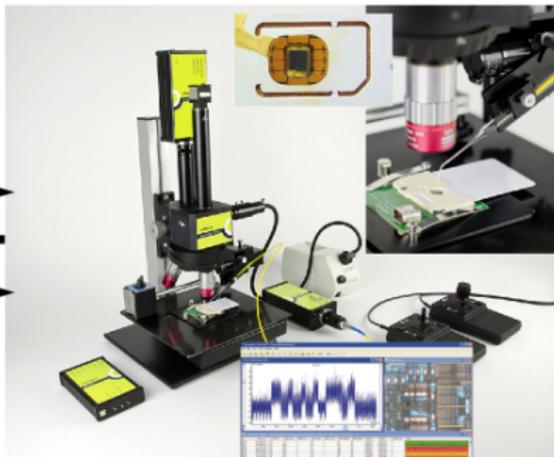
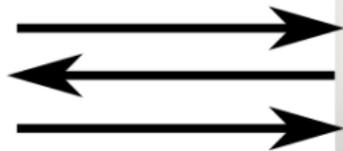
Not enough



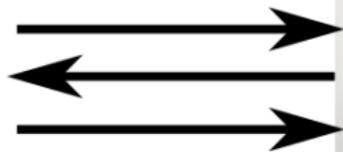
Not enough



Not enough

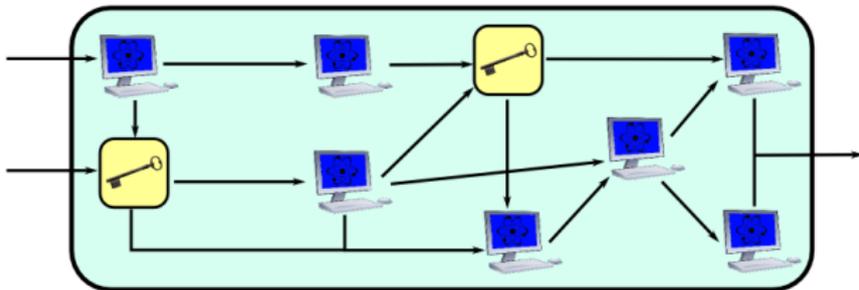


Not enough

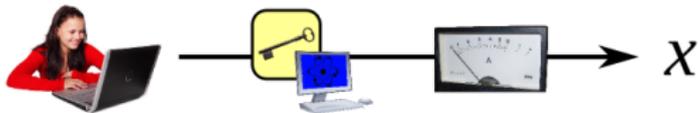
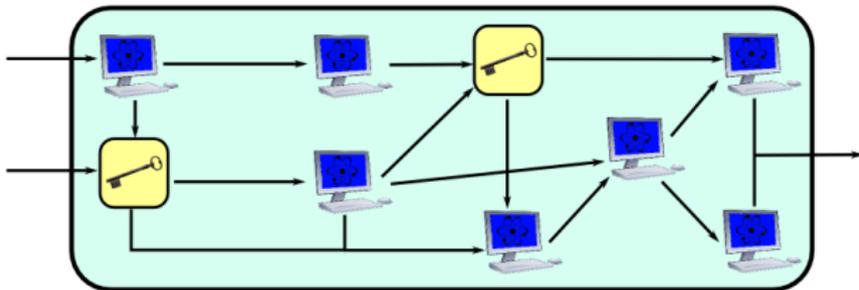


Quantum security **beyond** post-quantum: quantum interaction with classical schemes

Other examples



Other examples



Previous work

[DFNS13] Ivan Damgård, Jesper Buus Nielsen, Jakob Løvsstad Funder, Louis Salvail: *"Superposition Attacks on Cryptographic Protocols"*, ICITS 2013

[BZ13] Dan Boneh, Mark Zhandry: *"Secure Signatures and Chosen Ciphertext Security in a Quantum Computing World"*, CRYPTO 2013

Previous work

[DFNS13] Ivan Damgård, Jesper Buus Nielsen, Jakob Løvsdal Funder, Louis Salvail: *"Superposition Attacks on Cryptographic Protocols"*, ICITS 2013

[BZ13] Dan Boneh, Mark Zhandry: *"Secure Signatures and Chosen Ciphertext Security in a Quantum Computing World"*, CRYPTO 2013

Model encryption as **unitary operator** defined by:

$$\sum_{x,y} |x, y\rangle \mapsto \sum_{x,y} |x, \text{Enc}_k(x) \oplus y\rangle$$

(because we want to recover $x \mapsto \text{Enc}_k(x)$ classically)

Results from [BZ13] & Our Contribution

- A 'natural' notion of security (fqIND-qCPA) is unachievable
- Compromise: 'almost classical' notion of security (IND-qCPA)
- IND-qCPA is **achievable** and **stronger** than IND-CPA

Results from [BZ13] & Our Contribution

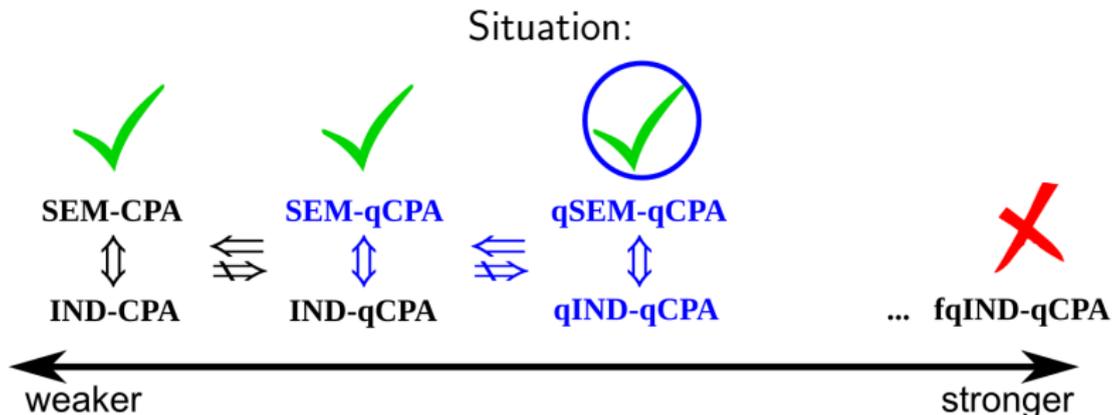
- A 'natural' notion of security (fqIND-qCPA) is unachievable
- Compromise: 'almost classical' notion of security (IND-qCPA)
- IND-qCPA is **achievable** and **stronger** than IND-CPA

Situation:



Results from [BZ13] & Our Contribution

- A 'natural' notion of security (fqIND-qCPA) is unachievable
- Compromise: 'almost classical' notion of security (IND-qCPA)
- IND-qCPA is **achievable** and **stronger** than IND-CPA



Our contribution!

Classical Indistinguishability (IND)

Game-based security: \mathcal{A} plays an interactive game against a challenger \mathcal{C} .

Classical Indistinguishability (IND)

Game-based security: \mathcal{A} plays an interactive game against a challenger \mathcal{C} .

IND game (challenge query): \mathcal{A} sends \mathcal{C} two plaintexts $x_0, x_1 \in \mathcal{M}$.

Classical Indistinguishability (IND)

Game-based security: \mathcal{A} plays an interactive game against a challenger \mathcal{C} .

IND game (challenge query): \mathcal{A} sends \mathcal{C} two plaintexts $x_0, x_1 \in \mathcal{M}$.
 \mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$,

Classical Indistinguishability (IND)

Game-based security: \mathcal{A} plays an interactive game against a challenger \mathcal{C} .

IND game (challenge query): \mathcal{A} sends \mathcal{C} two plaintexts $x_0, x_1 \in \mathcal{M}$.
 \mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, computes $y \leftarrow \text{Enc}_k(x_b)$,

Classical Indistinguishability (IND)

Game-based security: \mathcal{A} plays an interactive game against a challenger \mathcal{C} .

IND game (challenge query): \mathcal{A} sends \mathcal{C} two plaintexts $x_0, x_1 \in \mathcal{M}$. \mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, computes $y \leftarrow \text{Enc}_k(x_b)$, and finally sends ciphertext y to \mathcal{A} .

Classical Indistinguishability (IND)

Game-based security: \mathcal{A} plays an interactive game against a challenger \mathcal{C} .

IND game (challenge query): \mathcal{A} sends \mathcal{C} two plaintexts $x_0, x_1 \in \mathcal{M}$. \mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, computes $y \leftarrow \text{Enc}_k(x_b)$, and finally sends ciphertext y to \mathcal{A} . \mathcal{A} 's goal is to guess b .

Classical Indistinguishability (IND)

Game-based security: \mathcal{A} plays an interactive game against a challenger \mathcal{C} .

IND game (challenge query): \mathcal{A} sends \mathcal{C} two plaintexts $x_0, x_1 \in \mathcal{M}$. \mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, computes $y \leftarrow \text{Enc}_k(x_b)$, and finally sends ciphertext y to \mathcal{A} . \mathcal{A} 's goal is to guess b .

Classical Indistinguishability (IND)

For any efficient adversary \mathcal{A} and any message x_0, x_1 :

$$\left| \Pr[\mathcal{A}(y) = b] - \frac{1}{2} \right| \leq \text{negl}(n).$$

Classical Indistinguishability (IND)

Game-based security: \mathcal{A} plays an interactive game against a challenger \mathcal{C} .

IND game (challenge query): \mathcal{A} sends \mathcal{C} two plaintexts $x_0, x_1 \in \mathcal{M}$. \mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, computes $y \leftarrow \text{Enc}_k(x_b)$, and finally sends ciphertext y to \mathcal{A} . \mathcal{A} 's goal is to guess b .

Classical Indistinguishability (IND)

For any efficient adversary \mathcal{A} and any message x_0, x_1 :

$$\left| \Pr[\mathcal{A}(y) = b] - \frac{1}{2} \right| \leq \text{negl}(n).$$

Theorem

IND \iff SEM.

Quantum CPA (qCPA)

qCPA phase: \mathcal{A} and \mathcal{C} share a **quantum** channel:

Quantum CPA (qCPA)

qCPA phase: \mathcal{A} and \mathcal{C} share a **quantum** channel:

- \mathcal{A} sends query: $\sum_x \alpha_{x,i} |x, 0\rangle$
- \mathcal{C} replies with: $\sum_x \alpha_{x,i} |x, \text{Enc}_k(x)\rangle$
- repeat for $i = 1, \dots, q \leq \text{poly}(n)$ times.

Quantum CPA (qCPA)

qCPA phase: \mathcal{A} and \mathcal{C} share a **quantum** channel:

- \mathcal{A} sends query: $\sum_x \alpha_{x,i} |x, 0\rangle$
- \mathcal{C} replies with: $\sum_x \alpha_{x,i} |x, \text{Enc}_k(x)\rangle$
- repeat for $i = 1, \dots, q \leq \text{poly}(n)$ times.

IND-qCPA

An encryption scheme is IND-qCPA secure if it is secure according to the (classical) IND notion, augmented by a qCPA learning phase.

Quantum CPA (qCPA)

qCPA phase: \mathcal{A} and \mathcal{C} share a **quantum** channel:

- \mathcal{A} sends query: $\sum_x \alpha_{x,i} |x, 0\rangle$
- \mathcal{C} replies with: $\sum_x \alpha_{x,i} |x, \text{Enc}_k(x)\rangle$
- repeat for $i = 1, \dots, q \leq \text{poly}(n)$ times.

IND-qCPA

An encryption scheme is IND-qCPA secure if it is secure according to the (classical) IND notion, augmented by a qCPA learning phase.

Theorem [BZ13]

IND-qCPA is achievable and stronger than classical IND-CPA.

Quantum CPA (qCPA)

qCPA phase: \mathcal{A} and \mathcal{C} share a **quantum** channel:

- \mathcal{A} sends query: $\sum_x \alpha_{x,i} |x, 0\rangle$
- \mathcal{C} replies with: $\sum_x \alpha_{x,i} |x, \text{Enc}_k(x)\rangle$
- repeat for $i = 1, \dots, q \leq \text{poly}(n)$ times.

IND-qCPA

An encryption scheme is IND-qCPA secure if it is secure according to the (classical) IND notion, augmented by a qCPA learning phase.

Theorem [BZ13]

IND-qCPA is achievable and stronger than classical IND-CPA.

This makes sense for the public-key scenario, but in general it is clearly a 'compromise'... Why no better choice?

Fully Quantum Indistinguishability (fqIND)

fqIND phase: \mathcal{A} and \mathcal{C} share three quantum registers:

Fully Quantum Indistinguishability (fqIND)

fqIND phase: \mathcal{A} and \mathcal{C} share three quantum registers:

- \mathcal{A} prepares state:

$$\sum_{x_0, x_1} \alpha_{x_0, x_1} |x_0, x_1, 0\rangle$$

Fully Quantum Indistinguishability (fqIND)

fqIND phase: \mathcal{A} and \mathcal{C} share three quantum registers:

- \mathcal{A} prepares state:

$$\sum_{x_0, x_1} \alpha_{x_0, x_1} |x_0, x_1, 0\rangle$$

- \mathcal{C} flips $b \xleftarrow{\$}$ $\{0, 1\}$ and transforms the last register to:

$$\sum_{x_0, x_1} \alpha_{x_0, x_1} |x_0, x_1, \text{Enc}_k(x_b)\rangle$$

Fully Quantum Indistinguishability (fqIND)

fqIND phase: \mathcal{A} and \mathcal{C} share three quantum registers:

- \mathcal{A} prepares state:

$$\sum_{x_0, x_1} \alpha_{x_0, x_1} |x_0, x_1, 0\rangle$$

- \mathcal{C} flips $b \xleftarrow{\$} \{0, 1\}$ and transforms the last register to:

$$\sum_{x_0, x_1} \alpha_{x_0, x_1} |x_0, x_1, \text{Enc}_k(x_b)\rangle$$

- \mathcal{A} must guess b .

Fully Quantum Indistinguishability (fqIND)

fqIND phase: \mathcal{A} and \mathcal{C} share three quantum registers:

- \mathcal{A} prepares state:

$$\sum_{x_0, x_1} \alpha_{x_0, x_1} |x_0, x_1, 0\rangle$$

- \mathcal{C} flips $b \xleftarrow{\$} \{0, 1\}$ and transforms the last register to:

$$\sum_{x_0, x_1} \alpha_{x_0, x_1} |x_0, x_1, \text{Enc}_k(x_b)\rangle$$

- \mathcal{A} must guess b .

Theorem [BZ13]

fqIND is unachievable (too strong).

(attack exploits entanglement between ciphertext and plaintext)

BZ13 Attack (against fqIND schemes)

(example for 1-bit messages, with normalization amplitudes omitted)

\mathcal{A} initializes register to: $H|0\rangle \otimes |0\rangle \otimes |0\rangle = \sum_x |x, 0, 0\rangle$
and then calls the encryption oracle with unknown bit b . Now:

- if $b = 0$, the state becomes: $\sum_x |x, 0, \text{Enc}(x)\rangle$
(notice the entanglement between 1st and 3rd register);
- if $b = 1$ instead, the state becomes:
 $\sum_x |x, 0, \text{Enc}(0)\rangle = H|0\rangle \otimes |0\rangle \otimes |\text{Enc}(0)\rangle.$

BZ13 Attack (against fqIND schemes)

(example for 1-bit messages, with normalization amplitudes omitted)

\mathcal{A} initializes register to: $H|0\rangle \otimes |0\rangle \otimes |0\rangle = \sum_x |x, 0, 0\rangle$
and then calls the encryption oracle with unknown bit b . Now:

- if $b = 0$, the state becomes: $\sum_x |x, 0, \text{Enc}(x)\rangle$
(notice the entanglement between 1st and 3rd register);
- if $b = 1$ instead, the state becomes:
 $\sum_x |x, 0, \text{Enc}(0)\rangle = H|0\rangle \otimes |0\rangle \otimes |\text{Enc}(0)\rangle.$

Then \mathcal{A} applies a Hadamard on the 1st register and measures:

- if $b = 0$, the first register is completely mixed (irrespective of the Hadamard), and the measurement outcome is random;
- if $b = 1$ instead, the first register is: $H^2|0\rangle = |0\rangle$, and the outcome is 0.

The Road to qIND

(only focus on qIND- phase, but also assume a -qCPA phase)

The Road to qIND

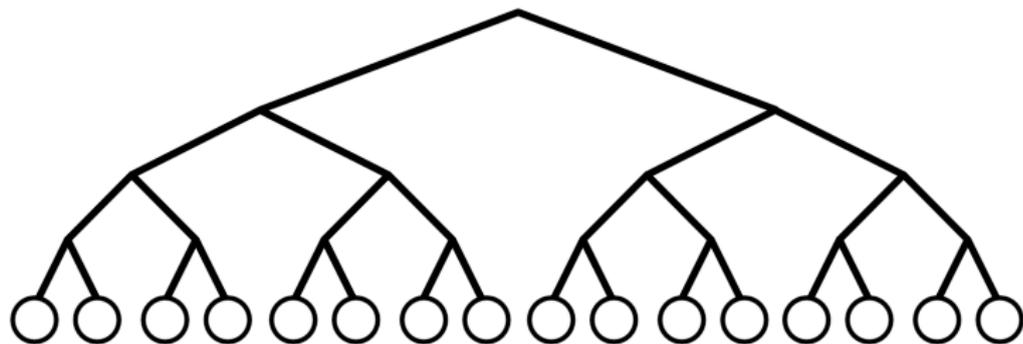
(only focus on qIND- phase, but also assume a -qCPA phase)

For fqIND-qCPA many assumptions were implicitly made.

The Road to qIND

(only focus on qIND- phase, but also assume a -qCPA phase)

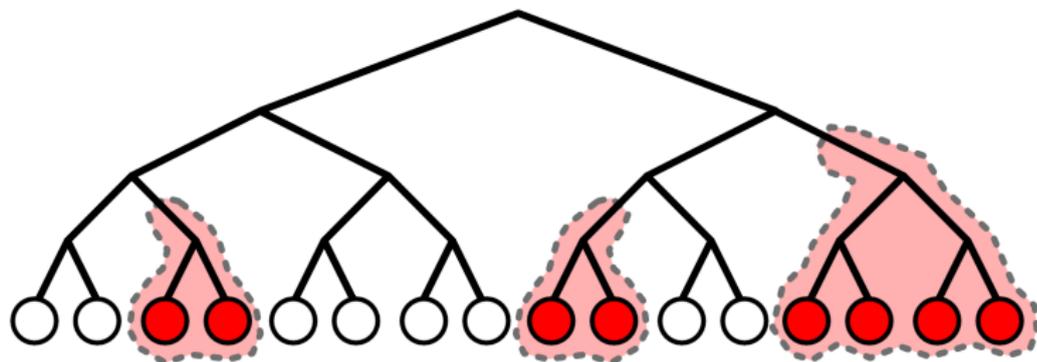
For **fqIND-qCPA** many assumptions were implicitly made. In our work, we explore every option: 'security tree' of definitions:



The Road to qIND

(only focus on qIND- phase, but also assume a -qCPA phase)

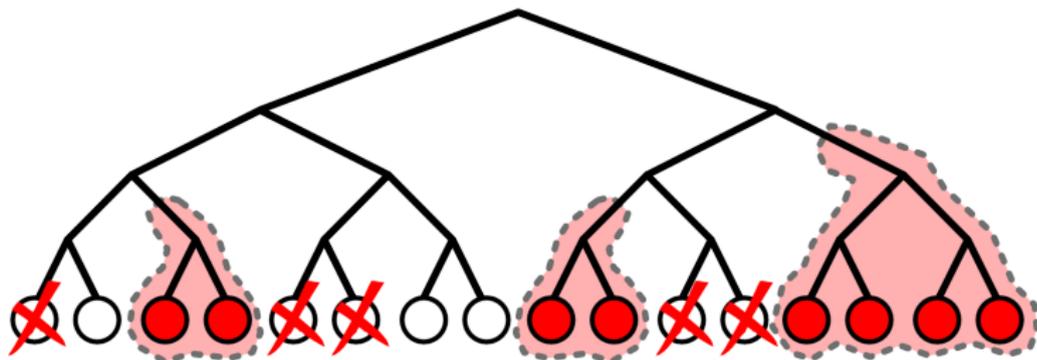
For **fqIND-qCPA** many assumptions were implicitly made. In our work, we explore every option: 'security tree' of definitions:



The Road to qIND

(only focus on qIND- phase, but also assume a -qCPA phase)

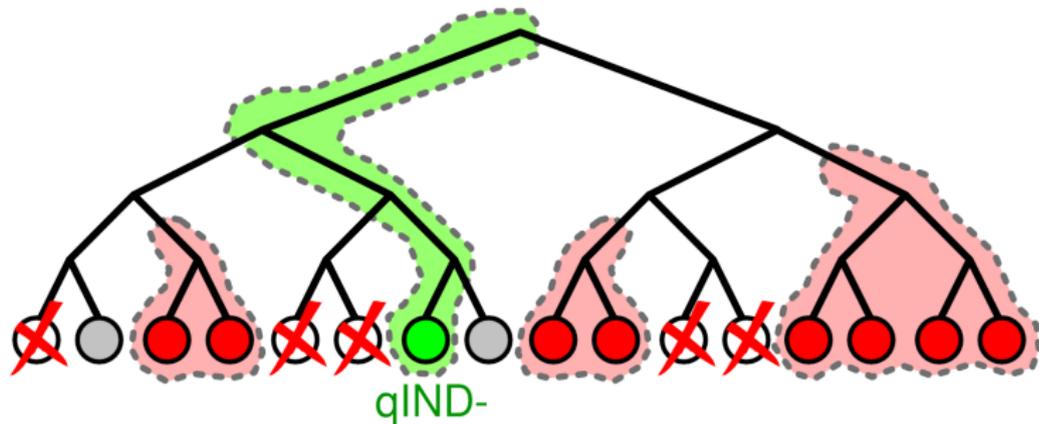
For **fqIND-qCPA** many assumptions were implicitly made. In our work, we explore every option: 'security tree' of definitions:



The Road to qIND

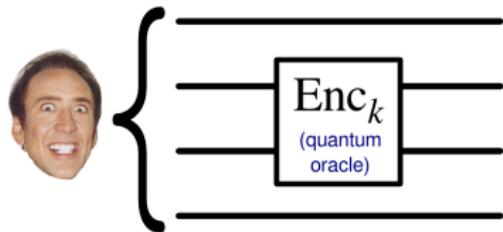
(only focus on qIND- phase, but also assume a -qCPA phase)

For fqIND-qCPA many assumptions were implicitly made. In our work, we explore every option: 'security tree' of definitions:



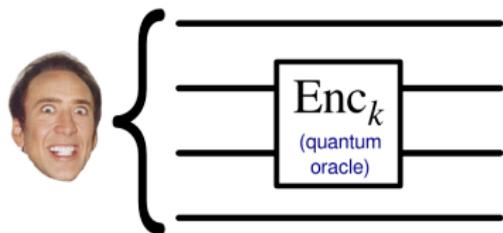
Model: (\mathcal{O}) vs. (\mathcal{C})

(\mathcal{O})

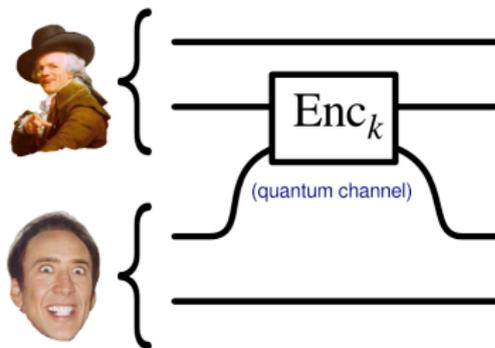


Model: (\mathcal{O}) vs. (\mathcal{C})

(\mathcal{O})

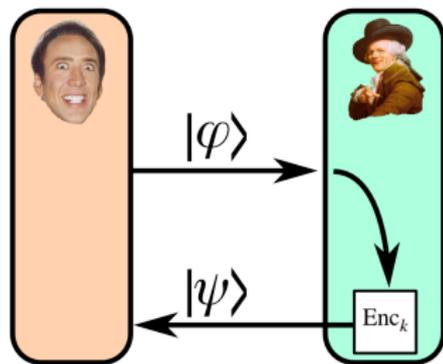


(\mathcal{C})

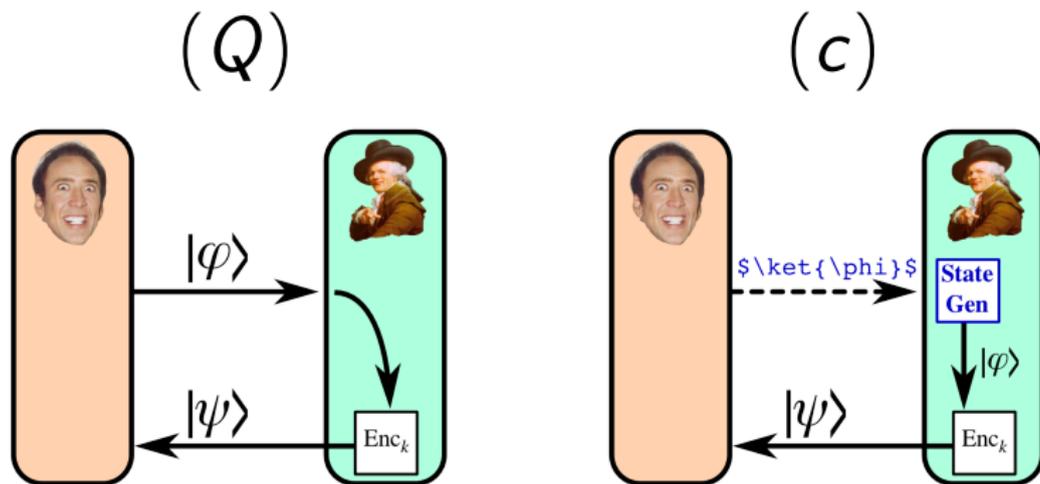


Model: (Q) vs. (c)

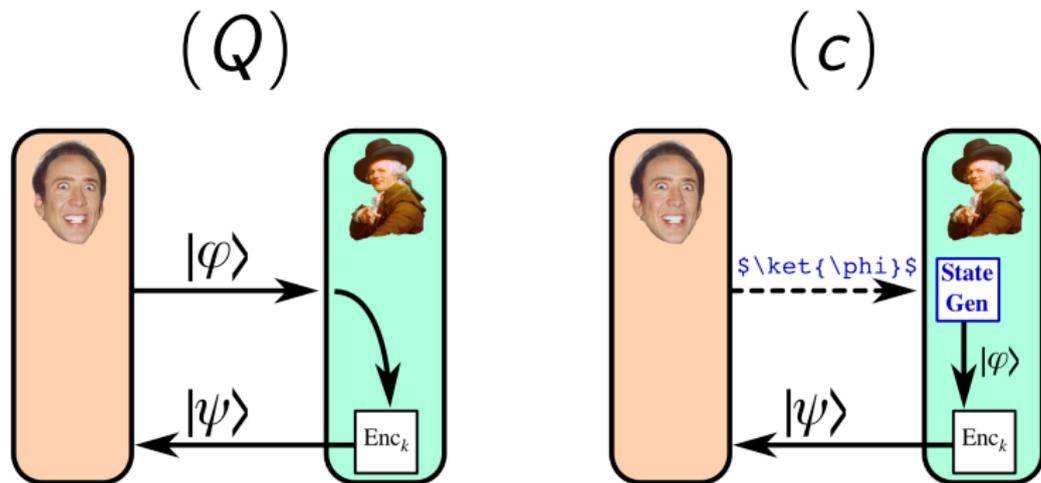
(Q)



Model: (Q) vs. (c)

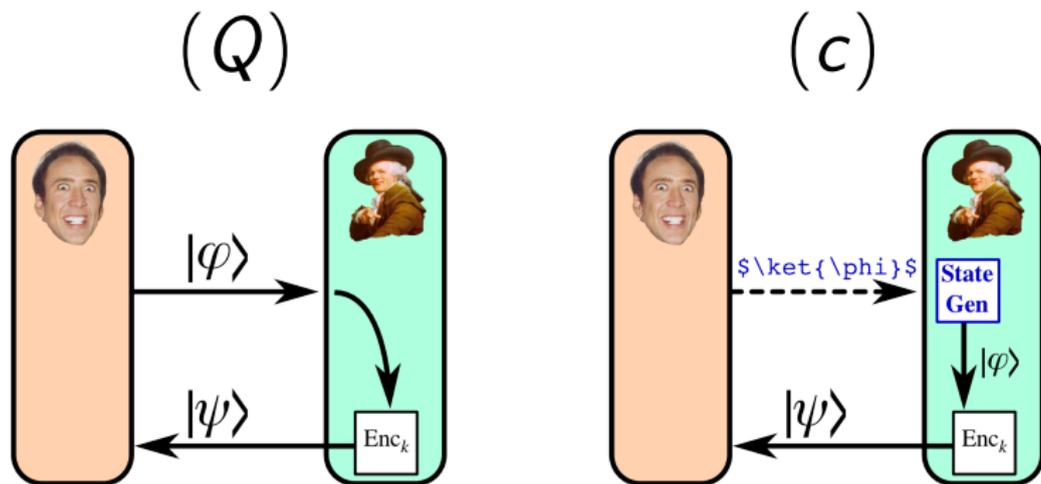


Model: (Q) vs. (c)



Classical description of a quantum state ρ : a classical bitstring describing the quantum circuit outputting ρ from $|0 \dots 0\rangle$.

Model: (Q) vs. (c)

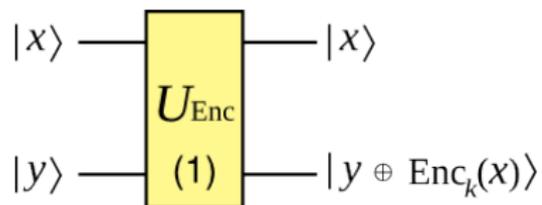


Classical description of a quantum state ρ : a classical bitstring describing the quantum circuit outputting ρ from $|0\dots 0\rangle$.

Notice: if we restrict to BQP adversaries, the (c) model only differs from (Q) in the sense that the adversary is not allowed to entangle himself with the plaintext states.

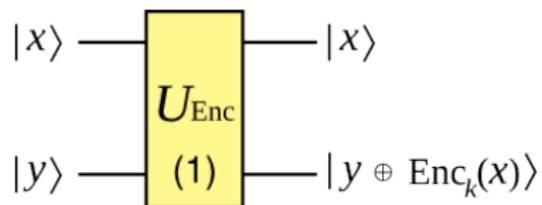
Model: Type-(1) vs. Type-(2) Transformations

Type-(1)

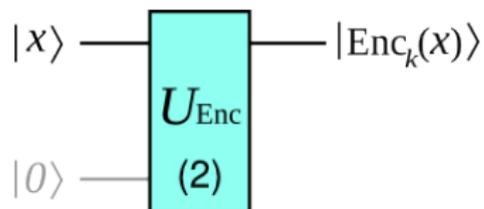


Model: Type-(1) vs. Type-(2) Transformations

Type-(1)

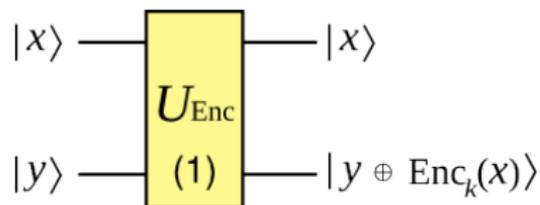


Type-(2)

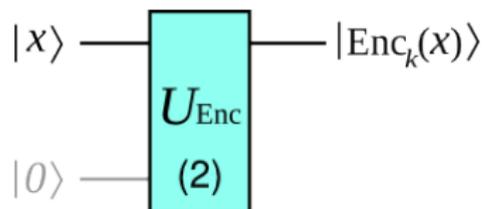


Model: Type-(1) vs. Type-(2) Transformations

Type-(1)



Type-(2)

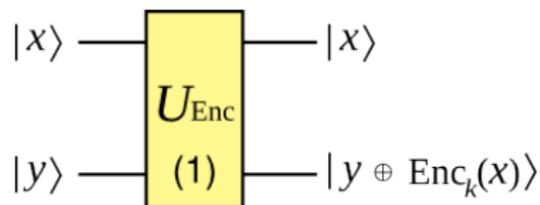


Type-(2) oracles are also called *minimal* oracles¹.

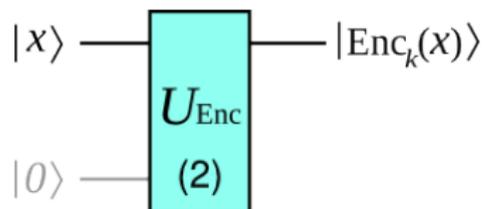
¹E. Kashefi et al., 'A Comparison of Quantum Oracles', Phys. Rev. A 65

Model: Type-(1) vs. Type-(2) Transformations

Type-(1)



Type-(2)



Type-(2) oracles are also called *minimal* oracles¹.

Notice: in our specific case, and limited to the qIND phase, the two types are both meaningful.

¹E. Kashefi et al., 'A Comparison of Quantum Oracles', Phys. Rev. A 65

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

\mathcal{A} sends \mathcal{C} two classical, poly-sized descriptions of plaintext states ρ_0, ρ_1 .

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

\mathcal{A} sends \mathcal{C} two classical, poly-sized descriptions of plaintext states ρ_0, ρ_1 .

\mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, creates ρ_b and computes:

$$\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$$

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

\mathcal{A} sends \mathcal{C} two classical, poly-sized descriptions of plaintext states ρ_0, ρ_1 .

\mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, creates ρ_b and computes:

$$\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$$

and finally sends ciphertext state ψ to \mathcal{A} .

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

\mathcal{A} sends \mathcal{C} two classical, poly-sized descriptions of plaintext states ρ_0, ρ_1 .

\mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, creates ρ_b and computes:

$$\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$$

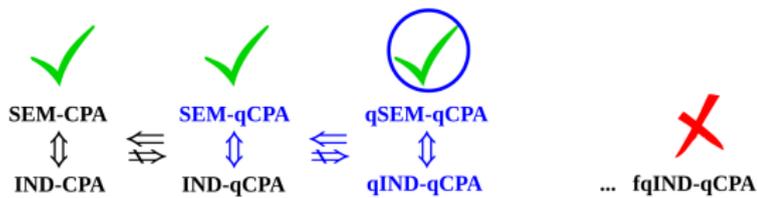
and finally sends ciphertext state ψ to \mathcal{A} .

\mathcal{A} 's goal is to guess b .

qIND and qSEM

qIND challenge query: as the classical IND, but:

- \mathcal{A} and \mathcal{C} are two QPPT machines sharing a quantum channel;
- \mathcal{A} can only choose classical descriptions of states;
- \mathcal{C} performs type-(2) operations;
- the adversary has to distinguish the encryptions.



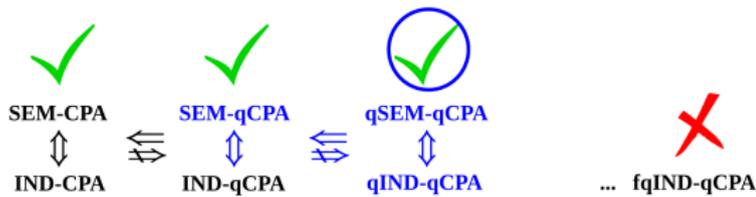
qIND and qSEM

qIND challenge query: as the classical IND, but:

- \mathcal{A} and \mathcal{C} are two QPPT machines sharing a quantum channel;
- \mathcal{A} can only choose classical descriptions of states;
- \mathcal{C} performs type-(2) operations;
- the adversary has to distinguish the encryptions.

qSEM challenge query: similar to classical SEM, but:

- template consisting of (descriptions of) quantum circuits;
- two copies of the plaintext are used to generate ciphertext and advice state (relies on classical descriptions);
- the goal is to produce a state *computationally indistinguishable* from the target state.



Separation Example

Theorem

IND-qCPA $\not\Rightarrow$ qIND-qCPA.

Separation Example

Theorem

IND-qCPA $\not\Rightarrow$ qIND-qCPA.

Consider [Gol04]² : sample $r \xleftarrow{\$} \mathcal{R}$ and use a PRF $f : \mathcal{K} \times \mathcal{R} \rightarrow \mathcal{M}$. Then: $\text{Enc}_k(x) := (x \oplus f_k(r), r)$.

²O. Goldreich: *'Foundations of Cryptography: Volume 2'*

Separation Example

Theorem

IND-qCPA $\not\Rightarrow$ qIND-qCPA.

Consider [Gol04]² : sample $r \xleftarrow{\$} \mathcal{R}$ and use a PRF $f : \mathcal{K} \times \mathcal{R} \rightarrow \mathcal{M}$. Then: $\text{Enc}_k(x) := (x \oplus f_k(r), r)$.

Theorem [BZ13]

The Goldreich scheme is IND-qCPA secure, provided the PRF is quantum-secure.

²O. Goldreich: *Foundations of Cryptography: Volume 2'*

Separation Example

Theorem

IND-qCPA $\not\Rightarrow$ qIND-qCPA.

Consider [Gol04]² : sample $r \xleftarrow{\$} \mathcal{R}$ and use a PRF $f : \mathcal{K} \times \mathcal{R} \rightarrow \mathcal{M}$. Then: $\text{Enc}_k(x) := (x \oplus f_k(r), r)$.

Theorem [BZ13]

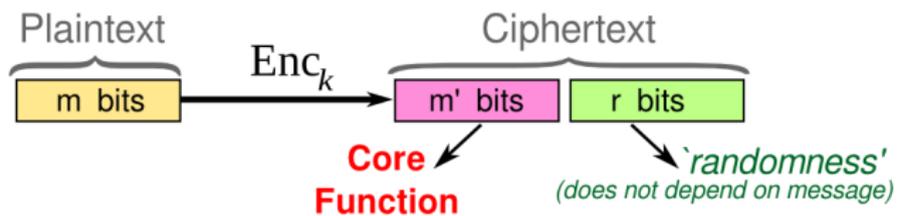
The Goldreich scheme is IND-qCPA secure, provided the PRF is quantum-secure.

Theorem

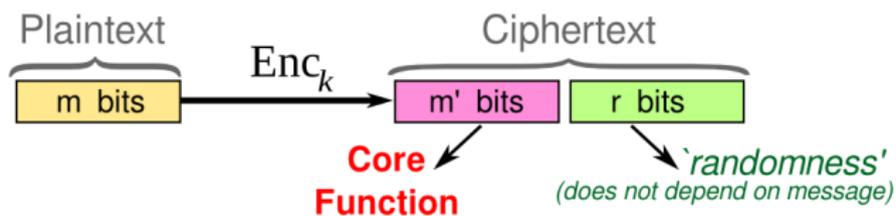
The Goldreich scheme is *not* qIND-qCPA secure.

²O. Goldreich: *'Foundations of Cryptography: Volume 2'*

Impossibility Result

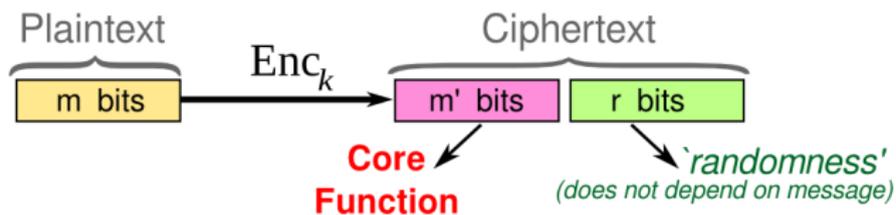


Impossibility Result



quasi-length-preserving (QLP): core function is bijective ($m = m'$).

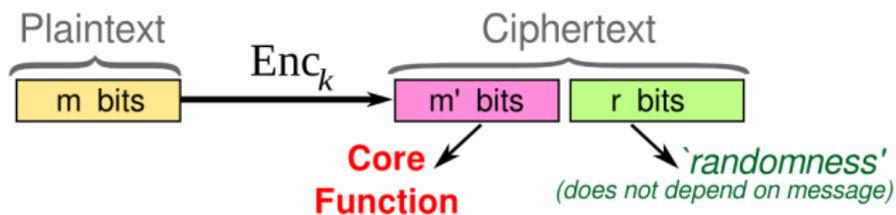
Impossibility Result



quasi-length-preserving (QLP): core function is bijective ($m = m'$).

- Goldreich's scheme
- OTP
- ECB block ciphers
- stream ciphers

Impossibility Result



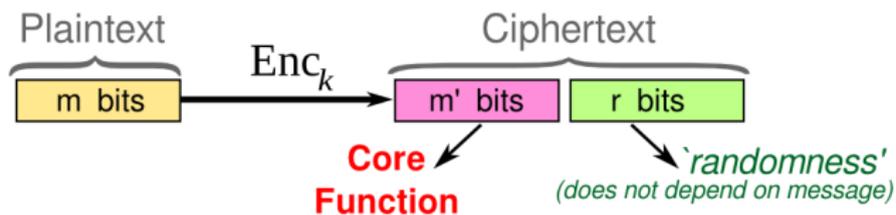
quasi-length-preserving (QLP): core function is bijective ($m = m'$).

- Goldreich's scheme
- OTP
- ECB block ciphers
- stream ciphers

Theorem

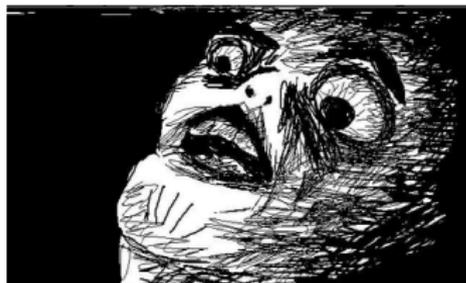
If a symmetric scheme is QLP, then it is *not* qIND-qCPA secure.

Impossibility Result



quasi-length-preserving (QLP): core function is bijective ($m = m'$).

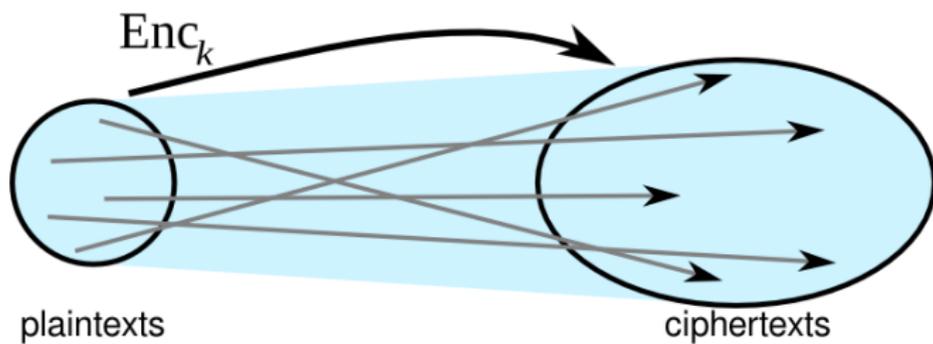
- Goldreich's scheme
- OTP
- ECB block ciphers
- stream ciphers



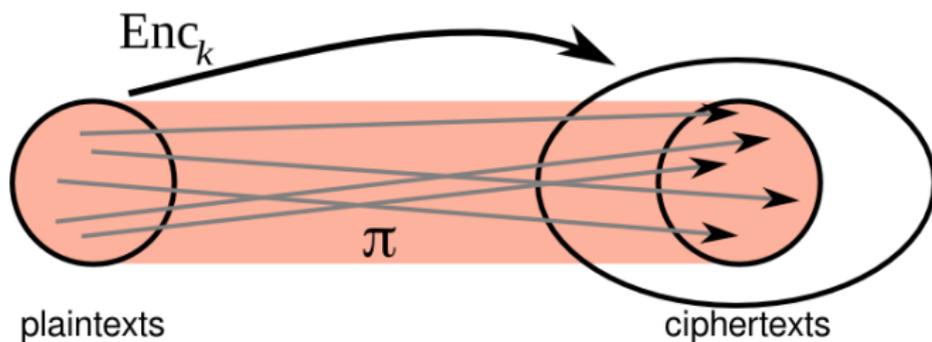
Theorem

If a symmetric scheme is QLP, then it is *not* qIND-qCPA secure.

The Attack



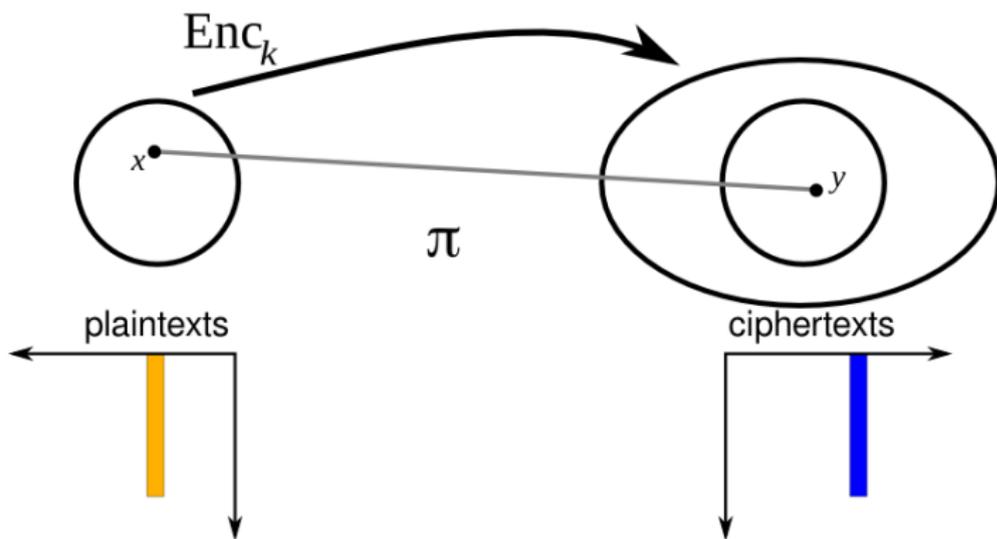
The Attack



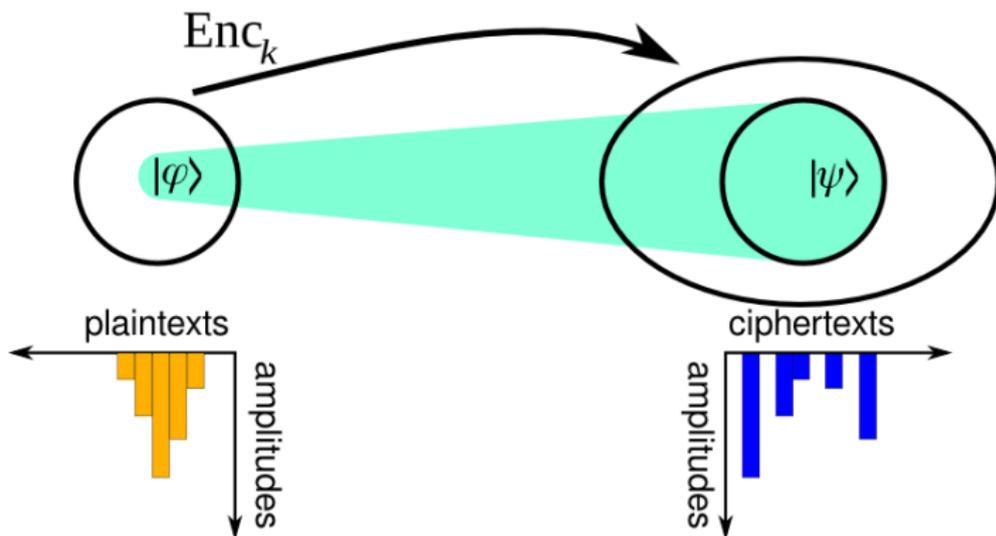
QLP cipher

Core Function = permutation π

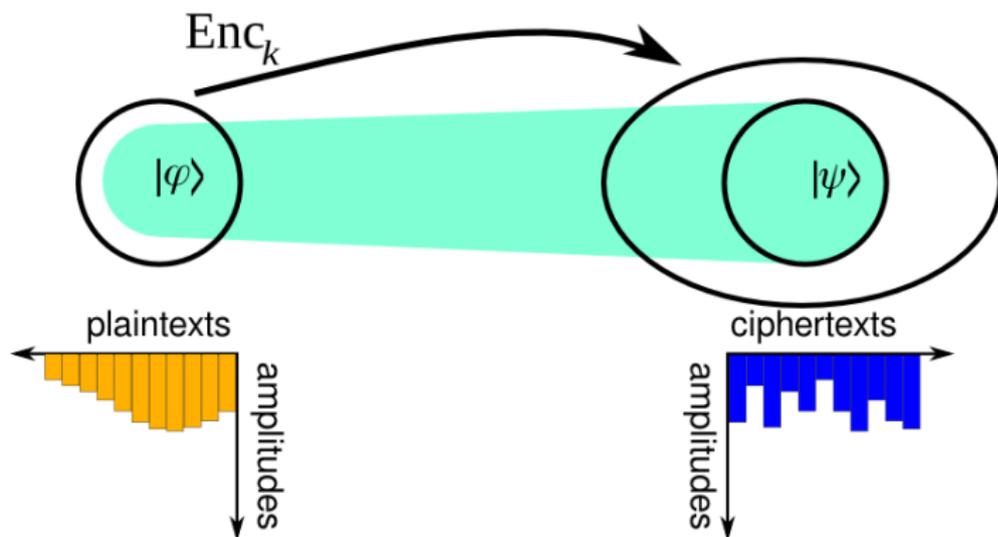
The Attack



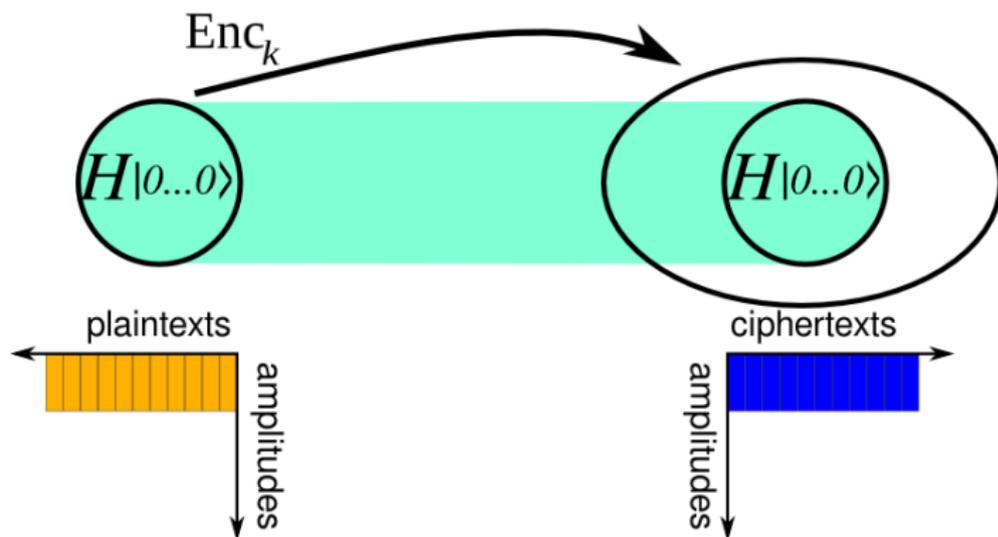
The Attack



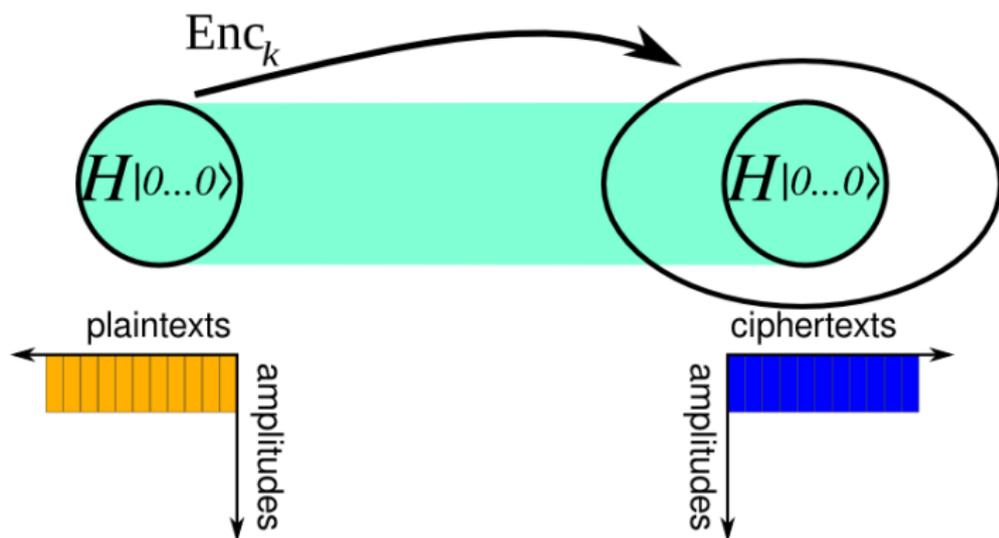
The Attack



The Attack



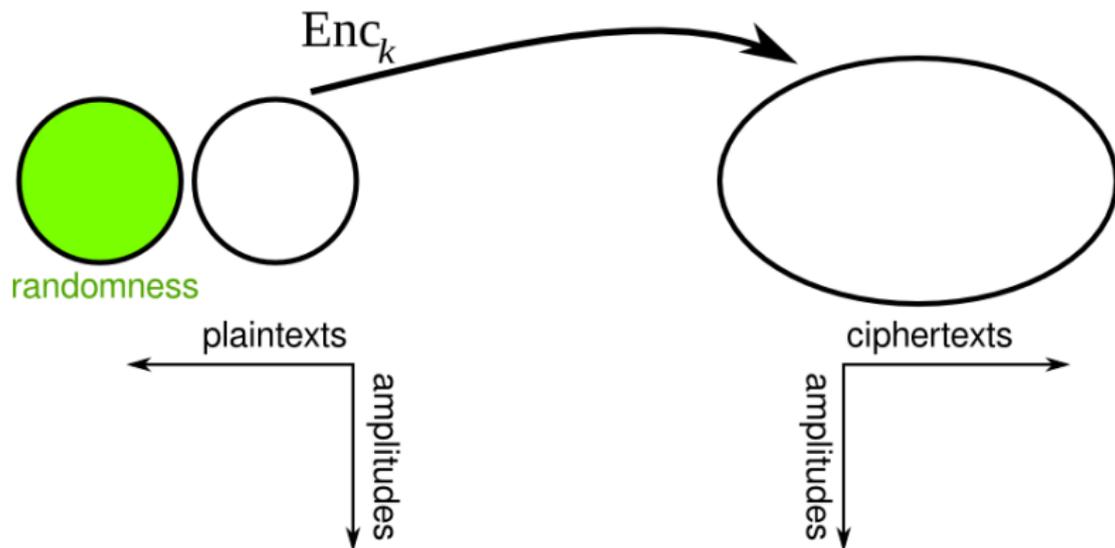
The Attack



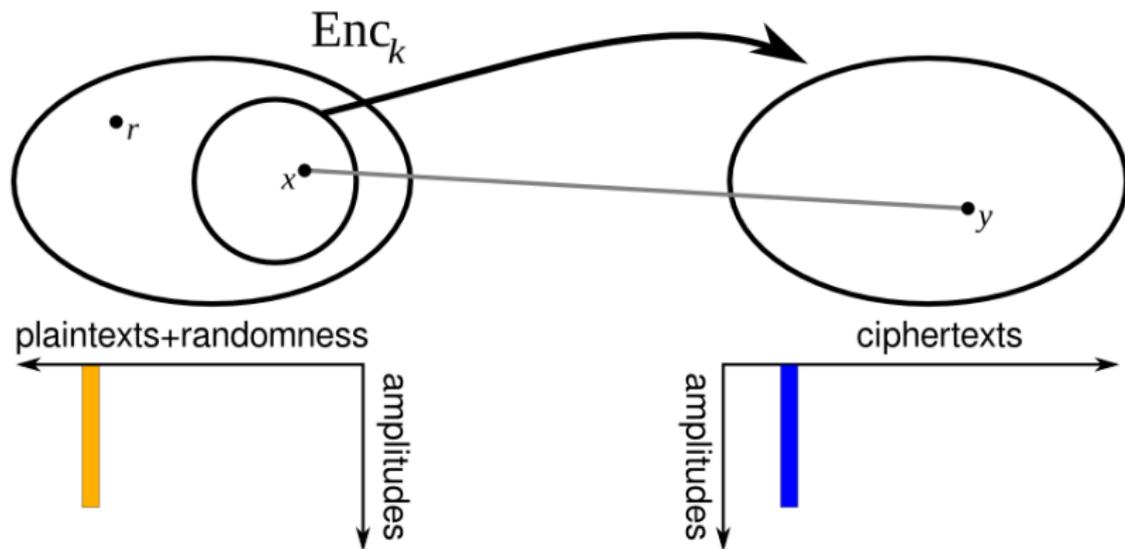
$$|+\rangle = \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \xrightarrow{Enc_k} \frac{1}{\sqrt{2}} |\pi(0)\rangle + \frac{1}{\sqrt{2}} |\pi(1)\rangle = |+\rangle$$

$Enc_k(|+\rangle)$ is easy to distinguish from $Enc_k(|0\rangle)$,
e.g. by applying a Hadamard and measuring.

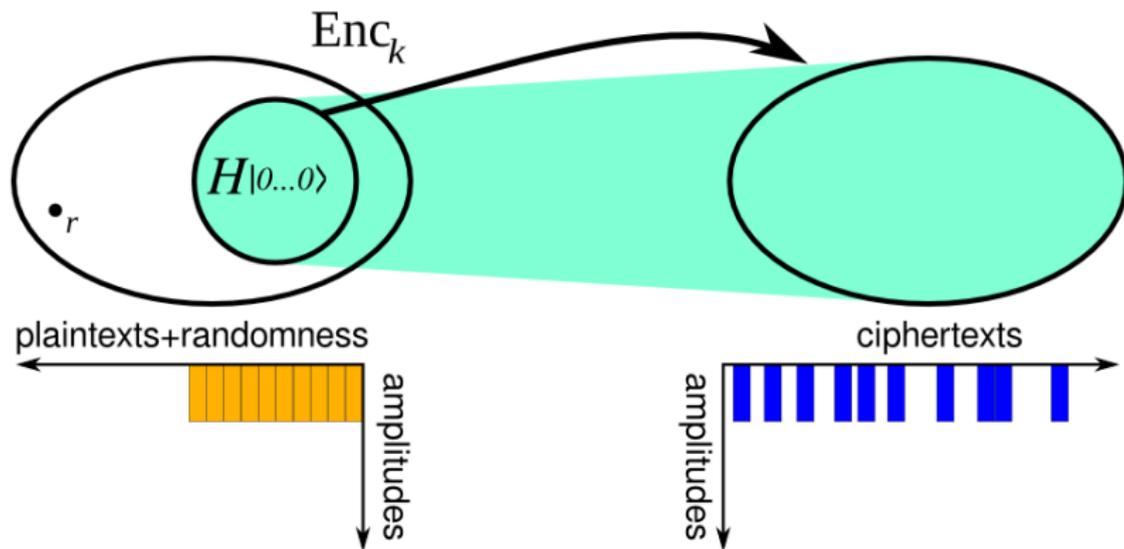
The Solution



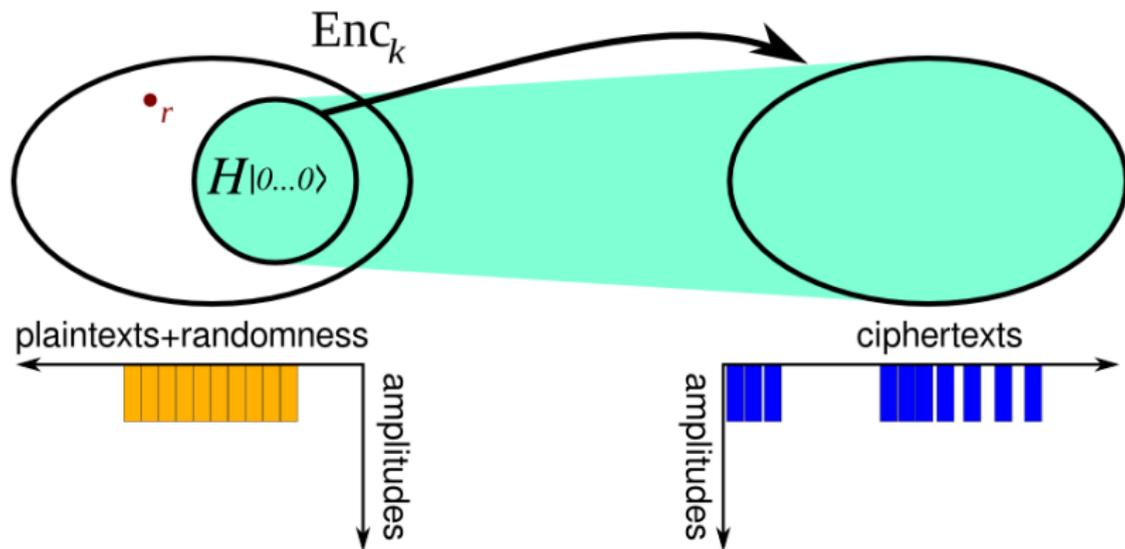
The Solution



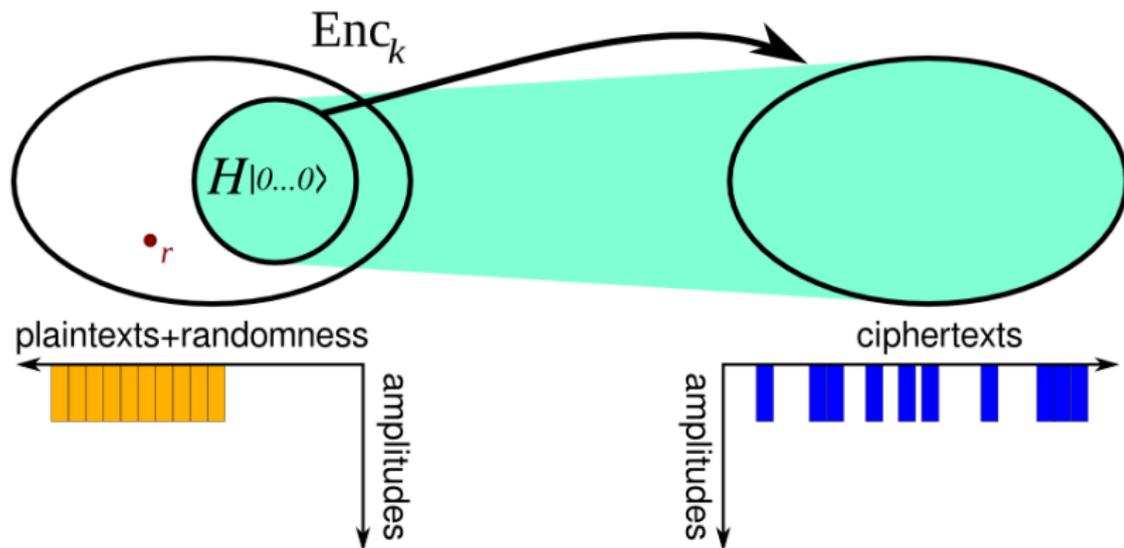
The Solution



The Solution



The Solution



Secure Construction

Π family of quantum-secure pseudorandom permutations (QPRP).

Secure Construction

Π family of quantum-secure pseudorandom permutations (QPRP).

Construction

- Generate key: sample $(\pi, \pi^{-1}) \leftarrow \Pi$;
- Encrypt message x : pad with n bits of randomness r and set $y = \pi(r\|x)$;
- Decrypt y : truncate the first n bits of $\pi^{-1}(y)$.

Secure Construction

Π family of quantum-secure pseudorandom permutations (QPRP).

Construction

- Generate key: sample $(\pi, \pi^{-1}) \leftarrow \Pi$;
- Encrypt message x : pad with n bits of randomness r and set $y = \pi(r\|x)$;
- Decrypt y : truncate the first n bits of $\pi^{-1}(y)$.

Theorem

The above scheme is qIND-qCPA secure.

Secure Construction

Π family of quantum-secure pseudorandom permutations (QPRP).

Construction

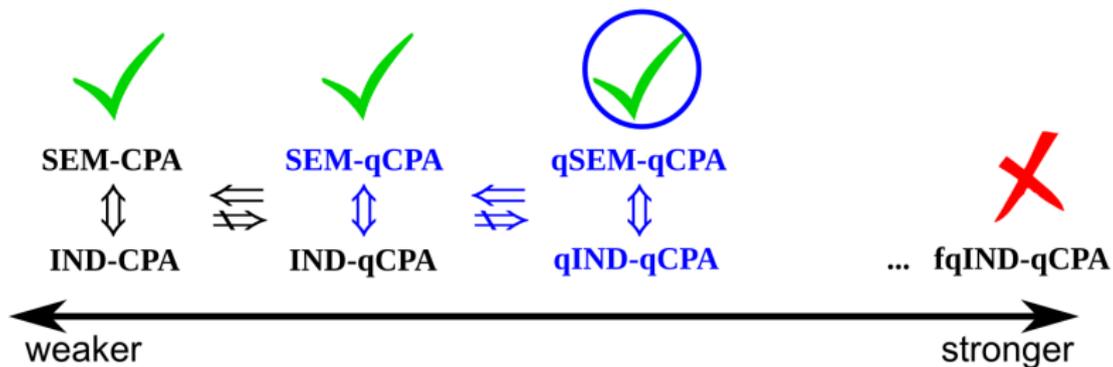
- Generate key: sample $(\pi, \pi^{-1}) \leftarrow \Pi$;
- Encrypt message x : pad with n bits of randomness r and set $y = \pi(r\|x)$;
- Decrypt y : truncate the first n bits of $\pi^{-1}(y)$.

Theorem

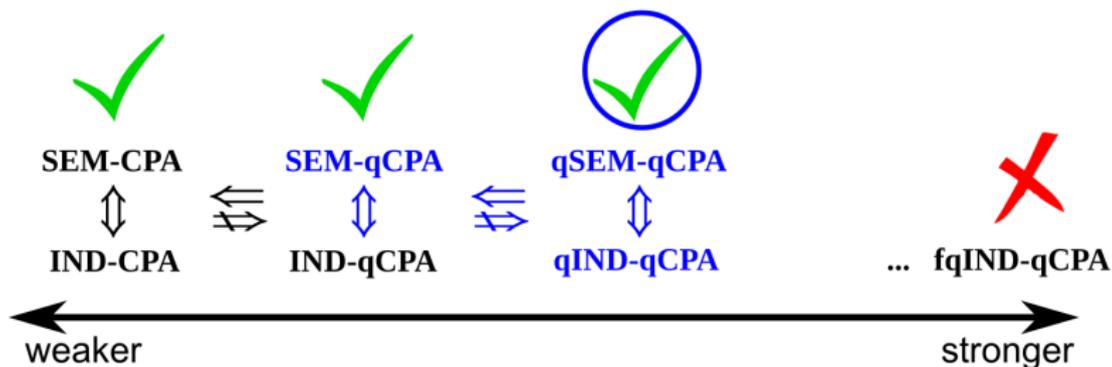
The above scheme is qIND-qCPA secure.

(Idea of proof: show that for every two plaintext states $|\phi_0\rangle, |\phi_1\rangle$, the trace distance of the states ρ_0, ρ_1 obtained by considering their encryption under a mixture of every possible key is negligible)

Conclusions



Conclusions



Future directions:

- public-key encryption;
- CCA security;
- qIND-qCPA security for longer messages, block-cipher mode of operations;
- 'fully quantum' IND and relation to our (Q2) notion;
- security of our construction also in the (Q2) model;
- patch $\text{IND-qCPA} \Rightarrow \text{qIND-qCPA}$ (using a HMAC).

Thanks for your attention!

c.schaffner@uva.nl

<http://arxiv.org/abs/1504.05255>



Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

- a message distribution X on plaintext space \mathcal{M} ,

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

- a message distribution X on plaintext space \mathcal{M} ,
- an advice function $h : \mathcal{M} \rightarrow \mathbb{N}$,

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

- a message distribution X on plaintext space \mathcal{M} ,
- an advice function $h : \mathcal{M} \rightarrow \mathbb{N}$,
- a target function $f : \mathcal{M} \rightarrow \mathbb{N}$.

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

- a **message distribution** X on plaintext space \mathcal{M} ,
- an **advice function** $h : \mathcal{M} \rightarrow \mathbb{N}$,
- a **target function** $f : \mathcal{M} \rightarrow \mathbb{N}$.

x is sampled from X and \mathcal{A} receives $(\text{Enc}_k(x), h(x))$,

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

- a **message distribution** X on plaintext space \mathcal{M} ,
- an **advice function** $h : \mathcal{M} \rightarrow \mathbb{N}$,
- a **target function** $f : \mathcal{M} \rightarrow \mathbb{N}$.

x is sampled from X and \mathcal{A} receives $(\text{Enc}_k(x), h(x))$,
but \mathcal{S} only receives $h(x)$.

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

- a **message distribution** X on plaintext space \mathcal{M} ,
- an **advice function** $h : \mathcal{M} \rightarrow \mathbb{N}$,
- a **target function** $f : \mathcal{M} \rightarrow \mathbb{N}$.

x is sampled from X and \mathcal{A} receives $(\text{Enc}_k(x), h(x))$, but \mathcal{S} only receives $h(x)$. The goal for both is to compute $f(x)$.

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

- a **message distribution** X on plaintext space \mathcal{M} ,
- an **advice function** $h : \mathcal{M} \rightarrow \mathbb{N}$,
- a **target function** $f : \mathcal{M} \rightarrow \mathbb{N}$.

x is sampled from X and \mathcal{A} receives $(\text{Enc}_k(x), h(x))$, but \mathcal{S} only receives $h(x)$. The goal for both is to compute $f(x)$.

Classical Semantic Security (SEM)

For any efficient adversary \mathcal{A} there exists an efficient simulator \mathcal{S} such that the two 'worlds' are indistinguishable.

Classical Semantic Security (SEM)

Simulation-based security: \mathcal{A} is simulated by \mathcal{S} in two different 'worlds' (real VS ideal).

SEM challenge query: \mathcal{A} chooses a challenge template:

- a **message distribution** X on plaintext space \mathcal{M} ,
- an **advice function** $h : \mathcal{M} \rightarrow \mathbb{N}$,
- a **target function** $f : \mathcal{M} \rightarrow \mathbb{N}$.

x is sampled from X and \mathcal{A} receives $(\text{Enc}_k(x), h(x))$, but \mathcal{S} only receives $h(x)$. The goal for both is to compute $f(x)$.

Classical Semantic Security (SEM)

For any efficient adversary \mathcal{A} there exists an efficient simulator \mathcal{S} such that the two 'worlds' are indistinguishable.

This definition is **cumbersome**.

Chosen Plaintext Attack (CPA)

CPA 'learning' phase: \mathcal{A} chooses \mathcal{C} up to $q = \text{poly}(n)$ plaintexts $x_1, \dots, x_q \in \mathcal{M}$ (possibly adaptively) and receives ciphertexts $\text{Enc}_k(x_1), \dots, \text{Enc}_k(x_q)$.

Chosen Plaintext Attack (CPA)

CPA 'learning' phase: \mathcal{A} chooses \mathcal{C} up to $q = \text{poly}(n)$ plaintexts $x_1, \dots, x_q \in \mathcal{M}$ (possibly adaptively) and receives ciphertexts $\text{Enc}_k(x_1), \dots, \text{Enc}_k(x_q)$.

Can be done both before and/or after another challenge query.

Chosen Plaintext Attack (CPA)

CPA 'learning' phase: \mathcal{A} chooses \mathcal{C} up to $q = \text{poly}(n)$ plaintexts $x_1, \dots, x_q \in \mathcal{M}$ (possibly adaptively) and receives ciphertexts $\text{Enc}_k(x_1), \dots, \text{Enc}_k(x_q)$.

Can be done both before and/or after another challenge query.

Can be combined with other security notions:

Chosen Plaintext Attack (CPA)

CPA 'learning' phase: \mathcal{A} chooses \mathcal{C} up to $q = \text{poly}(n)$ plaintexts $x_1, \dots, x_q \in \mathcal{M}$ (possibly adaptively) and receives ciphertexts $\text{Enc}_k(x_1), \dots, \text{Enc}_k(x_q)$.

Can be done both before and/or after another challenge query.

Can be combined with other security notions:

CPA phase + SEM phase \Rightarrow SEM-CPA security.

Chosen Plaintext Attack (CPA)

CPA 'learning' phase: \mathcal{A} chooses \mathcal{C} up to $q = \text{poly}(n)$ plaintexts $x_1, \dots, x_q \in \mathcal{M}$ (possibly adaptively) and receives ciphertexts $\text{Enc}_k(x_1), \dots, \text{Enc}_k(x_q)$.

Can be done both before and/or after another challenge query.

Can be combined with other security notions:

CPA phase + SEM phase \Rightarrow SEM-CPA security.

CPA phase + IND phase \Rightarrow IND-CPA security.

Chosen Plaintext Attack (CPA)

CPA 'learning' phase: \mathcal{A} chooses \mathcal{C} up to $q = \text{poly}(n)$ plaintexts $x_1, \dots, x_q \in \mathcal{M}$ (possibly adaptively) and receives ciphertexts $\text{Enc}_k(x_1), \dots, \text{Enc}_k(x_q)$.

Can be done both before and/or after another challenge query.

Can be combined with other security notions:

CPA phase + SEM phase \Rightarrow SEM-CPA security.

CPA phase + IND phase \Rightarrow IND-CPA security.

Theorem

IND-CPA \iff SEM-CPA.

Chosen Plaintext Attack (CPA)

CPA 'learning' phase: \mathcal{A} chooses \mathcal{C} up to $q = \text{poly}(n)$ plaintexts $x_1, \dots, x_q \in \mathcal{M}$ (possibly adaptively) and receives ciphertexts $\text{Enc}_k(x_1), \dots, \text{Enc}_k(x_q)$.

Can be done both before and/or after another challenge query.

Can be combined with other security notions:

CPA phase + SEM phase \Rightarrow SEM-CPA security.

CPA phase + IND phase \Rightarrow IND-CPA security.

Theorem

IND-CPA \iff SEM-CPA.

Note: deterministic schemes are insecure \Rightarrow need for randomization.

BZ Attack

(example for 1-bit messages, with normalization amplitudes omitted)

\mathcal{A} initializes register to: $H|0\rangle \otimes |0\rangle \otimes |0\rangle = \sum_x |x, 0, 0\rangle$
and then calls the encryption oracle with unknown bit b . Now:

- if $b = 0$, the state becomes: $\sum_x |x, 0, \text{Enc}(x)\rangle$ (notice entanglement between 1st and 3rd registers);
- if $b = 1$ instead, the state becomes:
$$\sum_x |x, 0, \text{Enc}(0)\rangle = H|0\rangle \otimes |0\rangle \otimes |\text{Enc}(0)\rangle.$$

Then \mathcal{A} applies a Hadamard on the 1st register and measures:

- if $b = 0$, the Hadamard maps the state to a complete mixture, and the measurement outcome is random;
- if $b = 1$ instead, the first register is: $H^2|0\rangle = |0\rangle$, and the outcome is 0.

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

\mathcal{A} sends \mathcal{C} two classical, poly-sized descriptions of plaintext states ρ_0, ρ_1 .

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

\mathcal{A} sends \mathcal{C} two classical, poly-sized descriptions of plaintext states ρ_0, ρ_1 .

\mathcal{C} flips a random bit $b \xrightarrow{\$} \{0, 1\}$, and computes:

$$\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$$

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

\mathcal{A} sends \mathcal{C} two classical, poly-sized descriptions of plaintext states ρ_0, ρ_1 .

\mathcal{C} flips a random bit $b \xrightarrow{\$} \{0, 1\}$, and computes:

$$\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$$

and finally sends ciphertext state ψ to \mathcal{A} .

Quantum Indistinguishability (qIND)

qIND challenge query: \mathcal{A} and \mathcal{C} are two QPPT machines sharing a classical channel and a quantum channel.

\mathcal{A} sends \mathcal{C} two classical, poly-sized descriptions of plaintext states ρ_0, ρ_1 .

\mathcal{C} flips a random bit $b \xleftarrow{\$} \{0, 1\}$, and computes:

$$\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$$

and finally sends ciphertext state ψ to \mathcal{A} .

\mathcal{A} 's goal is to guess b .

Quantum Indistinguishability (qIND)

Quantum Indistinguishability (qIND)

For any QPPT adversary \mathcal{A} and any ρ_0, ρ_1 with efficient classical representations:

$$\left| \Pr[\mathcal{A}(\psi) = b] - \frac{1}{2} \right| \leq \text{negl}(n),$$

where $\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$, and $b \xleftarrow{\$} \{0, 1\}$.

Quantum Indistinguishability (qIND)

Quantum Indistinguishability (qIND)

For any QPPT adversary \mathcal{A} and any ρ_0, ρ_1 with efficient classical representations:

$$\left| \Pr[\mathcal{A}(\psi) = b] - \frac{1}{2} \right| \leq \text{negl}(n),$$

where $\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$, and $b \xleftarrow{\$} \{0, 1\}$.

Quantum Indistinguishability under qCPA (qIND-qCPA)

An encryption scheme is IND-qCPA secure if it is secure according to the qIND notion, augmented by a qCPA learning phase.

Quantum Indistinguishability (qIND)

Quantum Indistinguishability (qIND)

For any QPPT adversary \mathcal{A} and any ρ_0, ρ_1 with efficient classical representations:

$$\left| \Pr[\mathcal{A}(\psi) = b] - \frac{1}{2} \right| \leq \text{negl}(n),$$

where $\psi = U_{\text{Enc}} \rho_b U_{\text{Enc}}^\dagger$, and $b \stackrel{\$}{\leftarrow} \{0, 1\}$.

Quantum Indistinguishability under qCPA (qIND-qCPA)

An encryption scheme is IND-qCPA secure if it is secure according to the qIND notion, augmented by a qCPA learning phase.

what about **quantum semantic security**?

Quantum Semantic Security

Classical Semantic Security under qCPA (SEM-qCPA)

An encryption scheme is SEM-qCPA secure if it is secure according to the SEM notion, augmented by a qCPA learning phase.

Quantum Semantic Security

Classical Semantic Security under qCPA (SEM-qCPA)

An encryption scheme is SEM-qCPA secure if it is secure according to the SEM notion, augmented by a qCPA learning phase.

Theorem

$\text{IND-qCPA} \iff \text{SEM-qCPA}$.

Quantum Semantic Security

Classical Semantic Security under qCPA (SEM-qCPA)

An encryption scheme is SEM-qCPA secure if it is secure according to the SEM notion, augmented by a qCPA learning phase.

Theorem

$\text{IND-qCPA} \iff \text{SEM-qCPA}$.



BOOOOORING...

Quantum Semantic Security

Classical Semantic Security under qCPA (SEM-qCPA)

An encryption scheme is SEM-qCPA secure if it is secure according to the SEM notion, augmented by a qCPA learning phase.

Theorem

$\text{IND-qCPA} \iff \text{SEM-qCPA}$.

Proof Idea:

' \Rightarrow ': provide \mathcal{S} with \mathcal{A} 's code through h , impersonate \mathcal{C} and use IND to argue same prob.

' \Leftarrow ': assume distinguisher \mathcal{A} , choose constant h , then no \mathcal{S} can infer anything w/o ciphertext.



BOOOOORING...

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,
- a quantum advice circuit $h : \mathcal{H}_M \rightarrow \mathcal{H}_h$,

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,
- a quantum advice circuit $h : \mathcal{H}_M \rightarrow \mathcal{H}_h$,
- a quantum target circuit $f : \mathcal{H}_M \rightarrow \mathcal{H}_f$.

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,
- a quantum advice circuit $h : \mathcal{H}_M \rightarrow \mathcal{H}_h$,
- a quantum target circuit $f : \mathcal{H}_M \rightarrow \mathcal{H}_f$.

G is run twice on the same randomness, producing two copies of ρ (consider purification here);

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,
- a quantum advice circuit $h : \mathcal{H}_M \rightarrow \mathcal{H}_h$,
- a quantum target circuit $f : \mathcal{H}_M \rightarrow \mathcal{H}_f$.

G is run twice on the same randomness, producing two copies of ρ (consider purification here);

- the first copy gets encrypted to $\psi = U_{\text{Enc}}\rho U_{\text{Enc}}^\dagger$,

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,
- a quantum advice circuit $h : \mathcal{H}_M \rightarrow \mathcal{H}_h$,
- a quantum target circuit $f : \mathcal{H}_M \rightarrow \mathcal{H}_f$.

G is run twice on the same randomness, producing two copies of ρ (consider purification here);

- the first copy gets encrypted to $\psi = U_{\text{Enc}}\rho U_{\text{Enc}}^\dagger$,
- the second copy is used to compute $h(\rho)$.

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,
- a quantum advice circuit $h : \mathcal{H}_M \rightarrow \mathcal{H}_h$,
- a quantum target circuit $f : \mathcal{H}_M \rightarrow \mathcal{H}_f$.

G is run twice on the same randomness, producing two copies of ρ (consider purification here);

- the first copy gets encrypted to $\psi = U_{\text{Enc}}\rho U_{\text{Enc}}^\dagger$,
- the second copy is used to compute $h(\rho)$.

\mathcal{A} receives $(\psi, h(\rho))$

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,
- a quantum advice circuit $h : \mathcal{H}_M \rightarrow \mathcal{H}_h$,
- a quantum target circuit $f : \mathcal{H}_M \rightarrow \mathcal{H}_f$.

G is run twice on the same randomness, producing two copies of ρ (consider purification here);

- the first copy gets encrypted to $\psi = U_{\text{Enc}}\rho U_{\text{Enc}}^\dagger$,
- the second copy is used to compute $h(\rho)$.

\mathcal{A} receives $(\psi, h(\rho))$; but \mathcal{S} only gets $h(\rho)$.

Quantum Semantic Security

qSEM challenge query: \mathcal{A} chooses a challenge template consisting of classical descriptions of:

- a quantum generator circuit $G : \mathbb{N} \rightarrow \mathcal{H}_M$,
- a quantum advice circuit $h : \mathcal{H}_M \rightarrow \mathcal{H}_h$,
- a quantum target circuit $f : \mathcal{H}_M \rightarrow \mathcal{H}_f$.

G is run twice on the same randomness, producing two copies of ρ (consider purification here);

- the first copy gets encrypted to $\psi = U_{\text{Enc}}\rho U_{\text{Enc}}^\dagger$,
- the second copy is used to compute $h(\rho)$.

\mathcal{A} receives $(\psi, h(\rho))$; but \mathcal{S} only gets $h(\rho)$.

Goal is to compute a state φ computationally indistinguishable from $f(\rho)$.

Quantum Semantic Security

Quantum Semantic Security (qSEM)

For any efficient quantum adversary \mathcal{A} there exists an efficient quantum simulator \mathcal{S} such that their qSEM templates are identically distributed, and:

$$|\Pr[\mathcal{A}(\psi, h(\rho)) \text{ wins qSEM}] - \Pr[\mathcal{S}(h(\rho)) \text{ wins qSEM}]| \leq \text{negl}(n)$$

Quantum Semantic Security

Quantum Semantic Security (qSEM)

For any efficient quantum adversary \mathcal{A} there exists an efficient quantum simulator \mathcal{S} such that their qSEM templates are identically distributed, and:

$$|\Pr[\mathcal{A}(\psi, h(\rho)) \text{ wins qSEM}] - \Pr[\mathcal{S}(h(\rho)) \text{ wins qSEM}]| \leq \text{negl}(n)$$

Quantum Semantic Security under qCPA (qSEM-qCPA)

An encryption scheme is qSEM-qCPA secure if it is secure according to the qSEM notion, augmented by a qCPA learning phase.

Quantum Semantic Security

Quantum Semantic Security (qSEM)

For any efficient quantum adversary \mathcal{A} there exists an efficient quantum simulator \mathcal{S} such that their qSEM templates are identically distributed, and:

$$|\Pr[\mathcal{A}(\psi, h(\rho)) \text{ wins qSEM}] - \Pr[\mathcal{S}(h(\rho)) \text{ wins qSEM}]| \leq \text{negl}(n)$$

Quantum Semantic Security under qCPA (qSEM-qCPA)

An encryption scheme is qSEM-qCPA secure if it is secure according to the qSEM notion, augmented by a qCPA learning phase.

Theorem

$\text{qIND-qCPA} \iff \text{qSEM-qCPA}.$

qSEM \Rightarrow qIND

By contradiction: let \mathcal{A} be an efficient qIND distinguisher. We show that there exists an efficient \mathcal{A}' for qSEM which does not admit simulator.

\mathcal{A}' invokes \mathcal{A} , which starts a qIND challenge query consisting of two classical descriptions s_0, s_1 of states ρ_0, ρ_1 .

\mathcal{A}' records this template, then prepare his own qSEM challenge template consisting of:

- as generator G , the circuit outputting ρ_0 or ρ_1 uniformly;
- as advice h , a 'dumb' (constant output) circuit;
- as target f , the *identity* circuit $f(\rho) = \rho$.

\mathcal{A}' receives \mathcal{C} 's response, forwards the ciphertext to \mathcal{A} , and observes output.

Since \mathcal{A} recovers b with non-negligible probability, \mathcal{A}' can then reconstruct the correct ρ_b (having recorded its description) and compute the target state $f(\rho_b)$.

Any simulator \mathcal{S} , on the other hand, only receives a constant state, and then cannot do better than guessing.

qSEM \Leftarrow qIND

Let \mathcal{A} be any QPT adversary against qSEM. Then its circuit has a short classical representation ξ .

Then here is a simulator \mathcal{S} with the same success probability:

- 1 \mathcal{S} receives ξ as nonuniform advice (this is allowed);
- 2 then \mathcal{S} implements and run \mathcal{A} through ξ ;
- 3 when \mathcal{A} produces a qSEM challenge template (G, h, f) , \mathcal{S} forwards it to \mathcal{C} ;
- 4 when \mathcal{C} replies with its advice state, \mathcal{S} forwards it to \mathcal{A} , together with the encryption of a bogus state;
- 5 finally, \mathcal{S} outputs whatever \mathcal{A} does.

The presence of the bogus encryption state instead of the right one does not affect \mathcal{A} 's success probability. In fact, if this were the case, we could turn \mathcal{S} into an efficient distinguisher against qIND.

The (\mathcal{C}) model

Objection:

The (\mathcal{C}) model is a problem if you need rewinding: how do you rewind the challenger?

The (\mathcal{C}) model

Objection:

The (\mathcal{C}) model is a problem if you need rewinding: how do you rewind the challenger?

Our response: rewinding the challenger would represent a scenario where the adversary has almost total control of the environment. In some cases, it would also allow unlimited superposition access to a *decryption oracle*.

The (\mathcal{C}) model

Objection:

The (\mathcal{C}) model is a problem if you need rewinding: how do you rewind the challenger?

Our response: rewinding the challenger would represent a scenario where the adversary has almost total control of the environment. In some cases, it would also allow unlimited superposition access to a *decryption oracle*.

In fact, if you could rewind the challenger, this would be equivalent to the (\mathcal{O}) model (which we prove to be unachievable in our 'security tree').

The (\mathcal{C}) model

Objection:

The (\mathcal{C}) model is a problem if you need rewinding: how do you rewind the challenger?

Our response: rewinding the challenger would represent a scenario where the adversary has almost total control of the environment. In some cases, it would also allow unlimited superposition access to a *decryption oracle*.

In fact, if you could rewind the challenger, this would be equivalent to the (\mathcal{O}) model (which we prove to be unachievable in our 'security tree').

Existing rewinding techniques (Watrous, Unruh) have *nothing* to do with this scenario. In fact, they rewind the adversary instead.

The (c) model

Objection:

Your (c) model is too restrictive. Consider the following example:

The (c) model

Objection:

Your (c) model is too restrictive. Consider the following example:

- 1 consider a collision-resistant hash function h ;

The (c) model

Objection:

Your (c) model is too restrictive. Consider the following example:

- 1 consider a collision-resistant hash function h ;
- 2 prepare the state $\sum_x |x, h(x)\rangle$;

The (c) model

Objection:

Your (c) model is too restrictive. Consider the following example:

- 1 consider a collision-resistant hash function h ;
- 2 prepare the state $\sum_x |x, h(x)\rangle$;
- 3 trace out 2nd register, obtaining $\psi_y = \sum_{h(x)=y} |x\rangle \langle x|$ for random y .

The (c) model

Objection:

Your (c) model is too restrictive. Consider the following example:

- 1 consider a collision-resistant hash function h ;
- 2 prepare the state $\sum_x |x, h(x)\rangle$;
- 3 trace out 2nd register, obtaining $\psi_y = \sum_{h(x)=y} |x\rangle \langle x|$ for random y .

Now, ψ_y was generated in poly-time, and is not entangled to anything else.

The (c) model

Objection:

Your (c) model is too restrictive. Consider the following example:

- 1 consider a collision-resistant hash function h ;
- 2 prepare the state $\sum_x |x, h(x)\rangle$;
- 3 trace out 2nd register, obtaining $\psi_y = \sum_{h(x)=y} |x\rangle \langle x|$ for random y .

Now, ψ_y was generated in poly-time, and is not entangled to anything else. But it cannot have a classical description! Otherwise we could make two copies of it and find collisions for h .

The (c) model

Objection:

Your (c) model is too restrictive. Consider the following example:

- 1 consider a collision-resistant hash function h ;
- 2 prepare the state $\sum_x |x, h(x)\rangle$;
- 3 trace out 2nd register, obtaining $\psi_y = \sum_{h(x)=y} |x\rangle \langle x|$ for random y .

Now, ψ_y was generated in poly-time, and is not entangled to anything else. But it cannot have a classical description! Otherwise we could make two copies of it and find collisions for h .

Our response: true, but ψ_y is not a meaningful state for the (Q) model, either! Any BQP adversary which can produce ψ_y can be purified to an adversary producing the mixture $\Psi = \sum_y \Pr(y)\psi_y$ - which *has* a classical description, and cannot be used to find collisions for h .

The Type-(2) model

Objection:

It is well known that type-(2) oracles are *more powerful* than type-(1). In fact, building an efficient circuit for a type-(2) oracle requires the secret key (or exponential loss).

The Type-(2) model

Objection:

It is well known that type-(2) oracles are *more powerful* than type-(1). In fact, building an efficient circuit for a type-(2) oracle requires the secret key (or exponential loss).

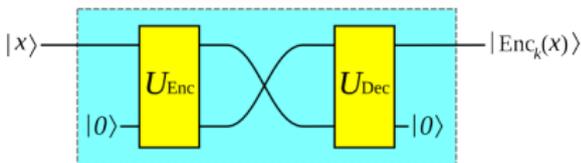
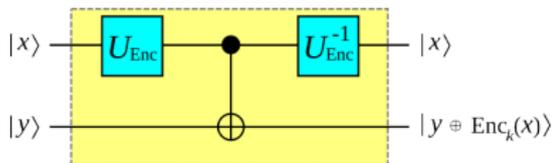
Our response: true, but recall that we are in the (\mathcal{C}) model, so this computation is performed by the challenger, who already knows the secret key!

The Type-(2) model

Objection:

It is well known that type-(2) oracles are *more powerful* than type-(1). In fact, building an efficient circuit for a type-(2) oracle requires the secret key (or exponential loss).

Our response: true, but recall that we are in the (\mathcal{C}) model, so this computation is performed by the challenger, who already knows the secret key! In fact, for the challenger it is equivalent:

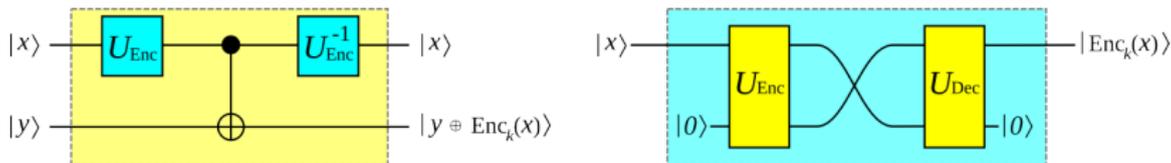


The Type-(2) model

Objection:

It is well known that type-(2) oracles are *more powerful* than type-(1). In fact, building an efficient circuit for a type-(2) oracle requires the secret key (or exponential loss).

Our response: true, but recall that we are in the (\mathcal{C}) model, so this computation is performed by the challenger, who already knows the secret key! In fact, for the challenger it is equivalent:



Moreover, if we use type-(1) operators we recover the (weaker) IND-qCPA notion by [BZ13] (modulo some caveats because of composition scenarios, see paper).