

# Score-Keeping App



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# Introduction

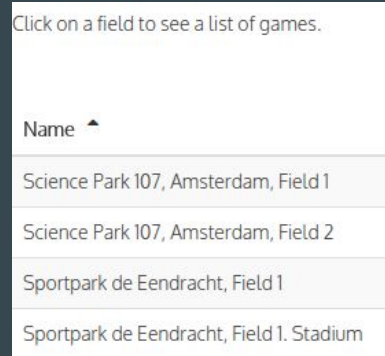
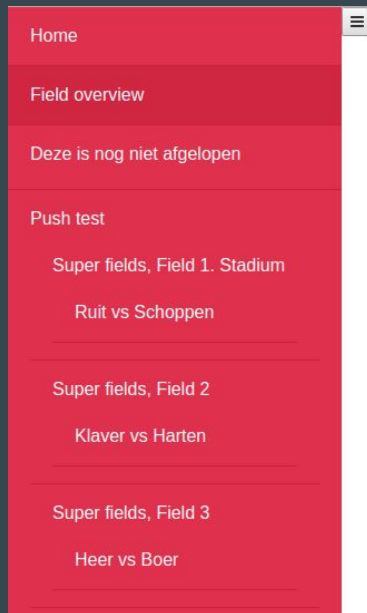
- Motivation
- Objectives
  - Fetch data from LeagueVine
  - Display current games, taking into account the current location
  - Allow user to add extra information about the game
  - Synchronize the user added information
- Approach
  - Meteor -> next page
  - Github

# What is Meteor?

- Open-source JavaScript web application framework
- Main Features
  - Usable on mobile and web
  - MongoDB
  - Publish & Subscribe, Reactive, Less Code, Secure
  - Hot deployment
  - Thousands of libraries with additional functionality

# Process

- Lessons Learned
  - Getting familiar with Meteor
  - Iron Routing
  - Limited debugging options
  - Cross browser, Cross platform
- Design choices
  - Hamburger Menu
  - Finding a specific game
    - Tournament -> Field -> Game
    - Fieldview
  - Game View



# Future work

- Add admin privileges to users
- Different sources for data
- Deal with missing data



**Time for demonstration!**